

# The Lone Star Dispatch

## July 2016



### 2016-2017 LSHM Officers

Joe Shaffer	<a href="mailto:joeshafter9@gmail.com">joeshafter9@gmail.com</a>	President
Ian Straus	<a href="mailto:ian_straus@att.net">ian_straus@att.net</a>	
Mike Gomez	<a href="mailto:mret@texas.net">mret@texas.net</a>	
Charlie Torok	<a href="mailto:torokc@hotmail.com">torokc@hotmail.com</a>	
Casey Pittman	<a href="mailto:casey.pittman1@gmail.com">casey.pittman1@gmail.com</a>	
David Beeson	<a href="mailto:beeson17@yahoo.com">beeson17@yahoo.com</a>	
Oscar Barela	<a href="mailto:oscar_barela@hotmail.com">oscar_barela@hotmail.com</a>	
Joe Wicker	<a href="mailto:tabium@gmail.com">tabium@gmail.com</a>	

### Inside this issue:

- [Welcome & BOD update](#)
- [Upcoming Events](#)
- [Past Games played](#)
- [Future Events planned](#)
- [Bolt Action Games](#)
- [Gamers Workbench](#)
- [Upcoming FOWSA Tournaments](#)
- [SAGA Games](#)
- [Battle Reports](#)
- [Product Review](#)
- [Sponsors and Advertisers](#)
- [Discounts to Members](#)

### The Lone Star Historical Miniatures (LSHM).

We promote miniatures wargaming in primarily historical periods but also fantasy/sci-fi. We are not dedicated to one rule set or scale. We promote miniatures wargaming by running events, helping local conventions, and assisting with tournaments, financial backing and run demo games. We will also run gaming classes at schools. We encourage all gamers to be a part of our group to help support our common hobby.

### [A note from a member of LSHM Board of Directors](#)

By Charlie Torok

Hello and welcome to summer. WOW the month of July has a lot of opportunities for Texas War-Gamers. To start the month we have our Mid-War Flames of War (FOW) tournament here in San Antonio Texas. Ian Straus once again puts on a great event, and Dragon's Lair SA hosts us in their annex. This is building up to be a great event with over 18 already signed up to play. Still time for you to contact Ian and join in. Also stop by on 9 July all day in the annex to watch and see FOW in action.

Also in July is the first ever Bolt Action tournament in Killeen Texas. Tyler Buenaflor and Battlefield Games hosts this event on 23 July. Come on out if you are in the central region of Texas for this first of its kind event at Battlefield Games. Contact Tyler if interested (see flyer in this newsletter).

Another marque event this month is the 3<sup>rd</sup> annual summer San Antonio Muster. This year we meet on 30 July for a number of historical wargames. The idea behind the Muster is to hold a one day mini-con and play some games that we normally do not play on a routine basis. This year we will have a number of great games for you to choose from. Make sure you sign up by contacting me (see flyer in this newsletter). Each game will have room for 2-4 players, so sign up early. Featured games will be: 28mm Ancients (Hail Caesar), 15mm Arab-Israeli war FOW, 28mm French and Indian War, Wings of War both World War I and World War II, Micro-Armor World War II, and 28mm Black Powder Battle of Little Bighorn.

We look forward to seeing you all at the gaming table, please send me your projects and games so we can highlight them in the newsletter – it is always good to get reader input!!!

*Charlie Torok*



# Upcoming Events for 2016

## Mark your calendar now!!

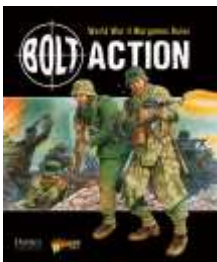


Flames of War San Antonio

**Middle FoWSA** – The mid war tournament  
**July 9th**, the second Saturday in July  
1700 points, special 2nd list criteria.  
Deadline to get lists in: July 2nd at noon,  
central time. Fee: \$15  
Contact Ian Straus



## **First Ever Bolt Action Tournament Battle Field Games (BFG)**



July 23rd- Event at BFG at Ft. Hood/Killeen  
Contact **Tyler Buenaflor** (ty.buenaflor@yahoo.com)  
(More details to come)  
Address: 701 W Elms Rd #210, Killeen, TX 76542  
Phone:(254) 554-5596



## **San Antonio Muster III Historical Miniatures Games Day**

Join us for the 3<sup>rd</sup> annual San Antonio Muster on **30 July 2016**  
Contact **Charlie Torok** for details



# ACW GAMER

THE EZINE

## The ACW Gamer line of 28mm Miniatures



A 28mm line of metal miniatures offering figures for subjects that may not have received the focus they deserved.

These figures are compatible with many popular miniature lines and will add color and character to your ACW collections or armies.

*Johnston at Shiloh painted by Cory Ring of Cigar Box Battle.com*

[www.ACWGamer.com](http://www.ACWGamer.com)







# **San Antonio Muster III Historical Miniatures Games Day**

**When: 30 July 2016**

**Where: Dragon's Lair SA**

**Time: 11am – 3pm**

**Cost: Free**

**This event is open to all interested  
in Historical Miniatures War  
Gaming**

**Contact: Charlie Torok and sign up  
for one of the games – first come /  
first serve at**

**[torokc@hotmail.com](mailto:torokc@hotmail.com)**



**2-4 players per game, games planned:**

28mm Ancients - Hail Caesar by Warlords

6mm Micro Armor WWII

WWI Air Combat - Wings of War

28mm Black Powder

WWII Air Combat – Wings of War

15mm FOW: Arab-Israeli Wars

28mm French and Indian War



# ***First annual Cav Open Texas Bolt Action Tournament***

**1944-45 Drive to Berlin!  
23rd July 10:00 am  
Battlefield games  
Killeen, TX 76544**

**1250/750/500 point list**  
**-Reinforced platoons consisting of units up to 1945,  
also theatre selectors will be allowed**  
**-One flamethrower vehicle allowed**  
**-Submit your list to [ty.buenafior@yahoo.com](mailto:ty.buenafior@yahoo.com)**  
**List must be submitted no later than July 21st 2016**

**Awards:**  
**Best allied army**  
**Best axis army**  
**Best minor army**  
**Worst rolls**  
**Best painted**

**Prize support:**





## Past Events

# Hail Caesar – 28mm Ancients by Warlords

*By Pete Attack*

### Greek Hoplites vs Roman Legionaries

On a non-descript field dotted with uneven ground, sparse stands of trees, the ruins of a wall that once belonged to a temple, and a small piece of high ground, two ancient enemies formed lines of combatants.



This was the first time the group has taken the Greeks to battle – so you have to do it right, right? Organizing two 800-point armies three of us decided to fight a true heavy infantry battle as opposed to seeing if the heavies could withstand the charge of some barbarian warband. The Greeks fielded 5 divisions : 1 of Spartans, 2 of Greek hoplites, 1 of levy hoplites, and 1 of archers and peltasts for a total of 21 units of hoplite heavy infantry and 6 units of light infantry / archers. The Romans deployed two large divisions of auxiliaries on the flanks with 4 divisions of legionaries in the center. Some special scenario rules meant that the Greek light divisions and a Roman legion division would enter randomly as reinforcements. Also – holding the high ground and walls of the temple gave Victory Point, Command, and Morale bonuses – otherwise why fight over a desolate field???

## Past Events (continued)

### Hail Caesar – 28mm Ancients by Warlords

In the center, the Spartans and a hoplite division slowly moved up awaiting the Roman charge behind their long spears. On the Greek right flank the levy hoplites, outnumbered, waited as the auxiliaries closed in while to the left the auxiliaries failed to move quickly allowing Greek hoplites to close in on the hill as opposed to having to fight up it.



Across the front, the Greek line was pelted with pilum and javelins before meeting the rush of Rome's army. As the lines clashed, most units became locked in melee. Some units on both sides refused to give ground, others were pushed back but refused to break – both sides hoped for the reinforcements to arrive quickly. In the center, the Spartans fanatically held their ground to the point of exhaustion while the Romans enduring just as stoically. Surprising, the Greek levy found courage and stamina even after their general was killed. Pushed back as far as they could go they barely held the line, but importantly kept the Roman auxiliaries from turning the flank and rolling into the center. To their left and hard fight saw the Romans slowly break but reinforcing legionnaires kept the hoplites from running amok. On the far left, after sitting on the defense, the Greek hoplites unleashed a charge that did great damage to the auxiliaries, gaining the initiative and eventually routing their opponents. As those hoplites turned to the center, the Spartans were beginning to strain – 2 units killed to a man with most others too fatigued to get into the fight. With the Romans just as battered, the battle slowed, and Rome would need to wait a bit longer to dominate the Mediterranean.

Greek win 8-5



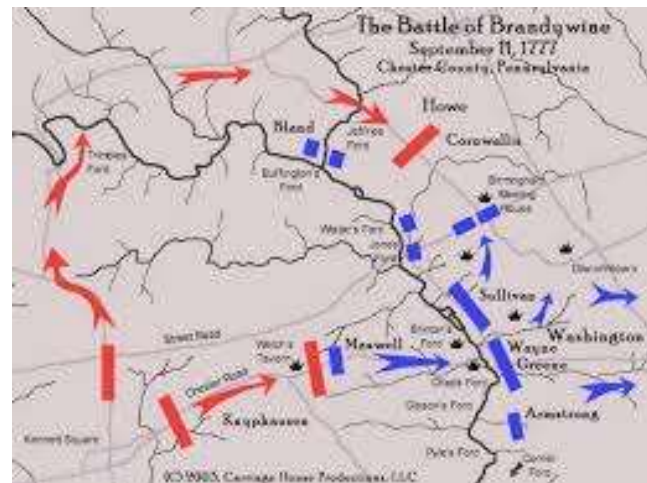
# TEXICON 2016 Report

By Richard Schwartz

## ***Battle of Brandywine 1777***

In 1777, as the British were driving on Philadelphia, General George Washington positioned his 12,000 strong army behind the Brandywine Creek. General Howe, with 14,000 men dispatched General Cornwallis to cross the Brandywine seven miles to the north while Howe would hold Washington to his front. The plan worked, and in the afternoon, Cornwallis appeared on Washington's right flank unopposed! Washington dispatched General Sullivan with 5 brigades to stop Cornwallis. But just when Cornwallis appeared to be held in check, Howe launched a frontal assault across Chad's Ford, forcing a general retreat. Only the timely rear guard action by General Nathaniel Greene allowed Washington to slip away to fight another day. The British marched in Philadelphia.

Our battle recreated the British left wing flanking move by Cornwallis, and the American's desperate effort to stop them.



This is the view of Osborne Hill as seen from the American positions at Birmingham Meeting House...with the British beginning their advance. Part of the Light Infantry Brigade of General Abercromby are at lower right with the 3<sup>rd</sup> and fourth brigades in reserve in the center and right background.

# TEXICON 2016 Report

## *Brandywine (Continued)*



The 1<sup>st</sup> Grenadiers approach the American line. The Lights are to the right.



The British first line advancing. This image shows only the British Guards Brigade (far left) and the Grenadier Brigade (center). The British Light Infantry and Hessian Jagers are off to the right of the image. In the background behind Osborne Hill are the blurred Hessian Grenadiers led by Von Donop.



# TEXICON 2016 Report

## *Brandywine (Continued)*



Holding the American right were stout Virginia regulars, seen here behind a wooden fence line awaiting the approach of General Abercrombie's British Light Infantry. As the battle unfolded, the American left (seen blurred in the distance) gave as good as it received from the British Guards and Grenadiers, aided by some horrific die rolls that went against the Brits. On the American right, however, Abercromby was aggressive, and engaged the Virginian's quickly. Not waiting to face the superior British fire power, the 4th Virginia regiment charged the Hessian Jagers driving them from the field, and nearly ruining Abercrombie's assault!



Here is the 4<sup>th</sup> Virginia, making impact with the Hessians. The British Light Infantry were not far behind, and steadied the line.

## ***Brandywine (Continued)***



Here are the Lights advancing in place of the hapless Hessians.

Unfortunately for the Americans, their center was soon to be forced by the incessant British Grenadiers, who loved to unload a volley at close range and then charge with their bayonets!



The Grenadiers, seen blurred in the distance, have just overrun the New Jersey Regiment holding Birmingham Meeting house (center distance), and are about to assault the American main line. They will succeed, forcing a general withdrawal of the Americans.

All in all, a fun battle that end in results similar to the actual fight...always a good sign that the rules, Guns of Liberty, were well designed.

Richard T. Schwartz



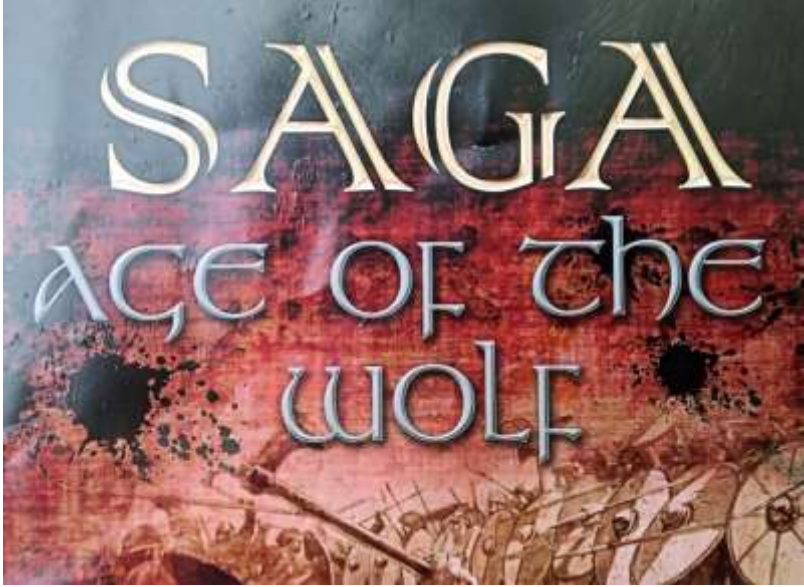
# TEXICON Report

Scott K Hendrickson

Two more great sessions on Saturday.... had a full table for each session. The French narrowly won in the morning, but were decimated in the afternoon game. I think everyone had a good time and we may even have a few new players with us for future games at the Rat Palace...

Day 1 of teaching/recruiting games at Texicon... guys really enjoyed the system and it turned into a bloodbath. Ridiculous force morale rolls kept the French in it until the end.





**GRIPPING  
BEAST**

**A Review by:  
Martin Zamarripa**

### **Age of the Wolf: A Campaign System for SAGA**

Unlike many campaign game systems AotW does not rely on a map. Rather than bother with how the forces came to meet, the system focuses on what is most enjoyable and thus most important: fighting SAGA battles. In that sense this system is more of a scenario generator. AotW does this by taking the motivation of each Warlord, their personal traits and special rules and compares this to their stated strategic concerns for that campaign season to determine which players will fight battles against each other. Lets take a more detailed look at this.



The first step in kicking off an AotW Campaign is to have a meeting of the Warlords. Here the players decide on the type of warband they will field, Viking, Norman, Anglo Saxon etc. and the name of their Warlord avatar. (Although the system was written for Dark Ages SAGA, there is nothing obvious that indicates Cross and Crescent warbands would not work) The next step is the most important as it will impact the player's options throughout the campaign.



Each warlord now declares his motivation. That is his deepest desire, his moral compass, or his life's pursuit perhaps. However one decides to view this motivation, there are three choices available: Land, Wealth or Reputation. Warlords will keep track of how much land, wealth and reputation they accumulate (or lose) during each campaign season. If Warlords stay true to their stated motivation and that particular resource is accumulated in excess of each of the other two, then those Warlords receive substantial bonuses in the form of campaign victory points. But before charging into battle to accumulate resources the Warlord's personal traits and special rules must first be determined.



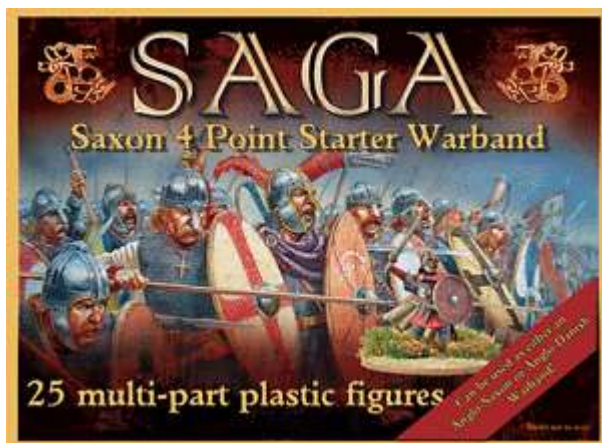
Martin Zamarripa prepares His SAGA army for battle



A player may decide to take on the persona of one of the Heroes of the Viking Age as printed in the original rules set or in any of the supplements. Alternatively, and more in keeping with the spirit of the system the player can let the Gods decide. The Warlord will randomly receive two traits out of a pool of eighteen that in most cases help him in the campaign. Will your avatar be “War Crafty” regularly springing ambushes on his foes or will he be “Devout” attracting religious personas to his banner and benefitting from their enlightened insight? Only the dice will tell. Similarly, one special rule out of a possible thirteen will be applicable to your Warlord. He may wind up generating three SAGA dice per turn in battle like a Hero of the Viking Age or he may have a knack for bribery, disrupting his opponent's plans in the first turns of battle. These pieces of the Warlord's personality remain with him for the duration of the campaign and may be added to if fate should interfere.



## GRIPPING BEAST

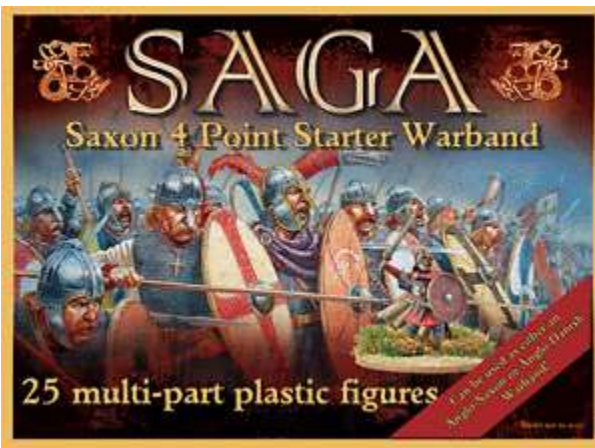


With the Warlords thusly determined, four point warbands are assembled for the first campaign season and strategic goals announced. Each player decides secretly whether to “Raid” another Warlord to carry off his wealth, conduct a “Campaign” to strip someone of their lands or to “Defend” his own lands to increase his reputation. When revealed, the strategic aims of all players are cross-referenced to generate the type of battles that will be fought. The Warlords then make arrangements to fight their battles determining warband sizes, the hiring of mercenaries, the scenario to be played and the date and time that combat will begin.

After the dust settles, a victor is announced and spoils are distributed, the casualties are assessed, prisoners are ransomed back and forth, and recruitment for the next campaign season takes place. Then it is time for the gods to once again meddle in the affairs of man. Fate will decide if harvests were good or bad, will the common people have had enough of war or will they flock to your banner. In the course of this season’s campaign insight into the nature of war may occur and your Warlord may gain additional traits and special rules. After the Gods are done with them another season is played until the agreed upon number of seasons is completed and a new king is crowned.







**GRIPPING  
BEAST**

The Age of the Wolf offers a whole different way to play SAGA. Suicidal charges have impact beyond the current battlefield. Paying off an invader may be a wiser choice than engaging in a futile fight. Remaining idle for a season to husband ones strength and to seek out alliances might pay off in the long run. Not very Viking at all, but if fighting to the death is your Warlords style, by all means do so and know that the avatar that replaces him will be honor bound to avenge his demise. In the Age of the Wolf, death is not the end for a player, but rather the beginning of another avatar's saga.

Now take a hard look at your warband. Will it be the weapon that carves out your kingdom?



# Gamers Workbench

By Oscar Barela

Here is one of 2 medium howitzer I acquired in a trade loooooong time ago! This one was already painted so it just needed a little touch up and some major basing. I will be adding this onto my First Free French Army. Yep it's gonna continue to grow!!! Waiting for some Gripping Beast heads to arrive!!! Let me know what you think!!!





# Gamers Workbench

*A monthly featured article  
by the MASTER PAINTER  
Jeff Caruso and his dog Hagar*

By THE MASTER Jeff  
Caruso and his dog Hagar!



Some more conversions for the Guides. The chap advancing/firing was a three cut conversion taking three hours thus morning. Broke a drill bit off in the head and had to draft another fellow to make the sacrifice.





## SAGA Gaming in Austin Texas

*By Pete Attack*

Switching opponents, the Pagan Rus mounted a furious assault on a Crusader force that was content to sit back and build its Virtues before counterattacking and sweeping the un-Holy hordes from the battlefield (Champions of God scenario). Mobile as ever, the Steppe Tribes swept into the Middle East and challenged the Mutatawwia using the Scouts scenario. I may be corrected, but I believe the Muslim force decided against fighting to the end and withdrew from the field after both sides suffered some heavy losses.

I got together with 3 others to play some more SAGA last night. Everyone got in two games, largely with warbands they had not played before. In the first round a Steppe Tribe army used its mobility and bows to shoot a Crusader army to pieces in the Champions Of God scenario. On the adjacent table, a Pagan Rus warband was unsuccessful in defending a village against a marauding Mutatawwia warband that managed to burn down three buildings.



And to the Blind Steppe Tribes warlord who rebuffed my Crusader warlord in 2 or 3 trials by combat, I SALUTE YOU (even though you can't see it)! Makes for a neat rule and storyline if you have not looked into the Steppe Tribes faction.

The group will be at DL again on July 13th and then again on July 27th.





# Texas Bolt Action and LSHM: **TANK War Tournament**

*By Joe Wicker*

11 June Tank War tournament at Dragon's Lair San Antonio: Ten players met up and fought a great tank war tournament. More results to follow - thanks to Joe Wicker and Dragon's Lair!!!



Tank War results:

- 1) Art
- 2) Oscar
- 3) Michael Lisanti
- 4) Nathanael Lisanti
- 5) [Justin Venable](#)
- 6) [Tyler Goodflower](#)
- 7) [Andrew Carlson](#)
- 8) Frank
- 9) Most Fubars = Justin

# Lone Star Historical Miniatures (LSHM)

## Houston Texas Gaming

### SAGA Campaign

*By Russell Helms*

## 2016 HOUSTON AREA SAGA LEAGUE ROUND VI : Christian Attacks

### PAGANS

- 1 Matt G.
- 2 JP (Jheroen)
- 3 Steve H.
- 4 John P. (Necron)
- 5 Hank M.
- 6 John B.
- 7 David D.
- 8 Ray S.
- 9 Russell H.
- 10 Craig P.
- 11 Casey C.

### CHRISTIANS

- 1 Jim M.
- 2 Jeff M.
- 3 Mike C.
- 4 Jeff D.
- 5 Jerald S.
- 6 David H.
- 7 Jimmy G.
- 8 Dustin H.
- 9 Philipp L.
- 10 Jim J.
- 11 John D.



The Houston area SAGA group continues its campaign into the VI round of play. 22+ players are participating in the worlds largest SAGA Campaign to date. The factions are divided into Christians and Pagans. Join them at their face-book page to follow the event:

<https://www.facebook.com/groups/HoustonAreaSAGAPlayers/>



# Houston SAGA Gaming (Continued)



## ROUND VI Games

1. [Jim Muncy](#) vs [Matt Gregory](#)...  
North Africa > Portugal
2. [Jeff Millspaugh](#) vs [Jheroen Panman](#)  
Germany > Poland
3. [Mike Callahan](#) vs [Steven L. Holt](#)  
Novogrod > Golden Horde
4. [Jeff Daniels](#) vs John Penn ([Necron Storm](#))  
Naples > Aragon
5. [Jerald Springer](#) vs [Hank Metzger](#)  
Bosnia > Hungary
6. [David Hobson](#) vs [John Burkwall](#)  
Moldavia > Wallachia
7. [Jimmy Garrett](#) vs [David Donohoo](#)  
Ireland > Castile
8. [Dustin Howard](#) vs [Ray A. Smith Jr.](#)  
Papal State > France
9. [Philipp Lensen](#) vs [Russell Helms](#)  
Seljuk Sultanate > Byzantine Empire
10. [Jim Johnson](#) vs [Craig Pennington](#)  
England > Scotland
11. [John Daigle](#) vs [Casey Clements](#)  
England > Denmark



# Support LSHM Hobby shops:



# DRAGON'S LAIR<sup>®</sup>

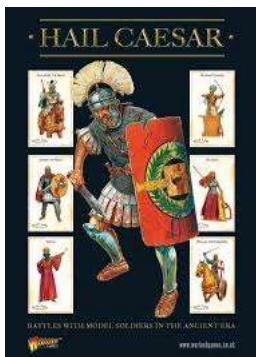
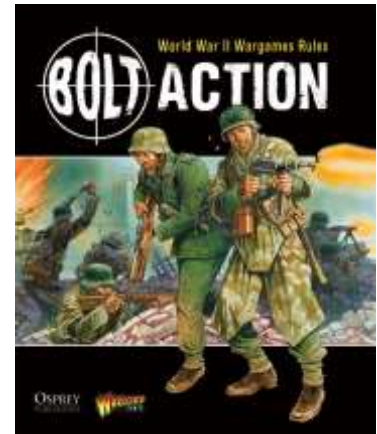
## COMICS & FANTASY



Dragon's Lair Comics and Fantasy<sup>®</sup>  
7959 Fredricksburg Rd. Suite 129  
San Antonio, TX 78229

Ph. #: (210) 615-1229

**Dragon's Lair now carries most Warlords rules and products, if it is not on the shelf just ask and they will order it for you – saving you the shipping cost.**





# TEXICON Report

Andrew Longoria



Well boys after a well wanted nap, I am here to tell you that yes it is true. The Duce has brought home the Texicon win and with it the golden dog tag!!! Had a great time playing the hard fought 5 rounds! Going home with a 4 win 1 loss record! Can't wait for the next Texicon, even though I only slept for what seemed like 4 hours every night! Thanks for the great games! Hope to see even more at MillenniumCon in November !



Tyler Buenaflors experience



I brought my Hungarian border force and presentation board for the TEXICON bolt action event. First day was our game at 7 pm. I lost my game in a massacre that seemed to be the theme for my army for the event my record was 0 wins, 2 ties and 3 losses! I had a blast fighting alongside friends from the Texas bolt action group and meeting new friends as well!

# TEXICON Report (Continued)

Some pictures of the TEXICON Bolt Action Tournament!!



Texas Bolt Action members  
Made a great showing at  
TEXICON!



# Warlord Games Day Report



By Casey Pitman



So tonight wraps up the final night of my first Warlord Open Games Day here in the US. I will do a full write in a Bolt Action Alliance article but wanted to share a few pics and musings. Was an absolutely fantastic time, [Jon Russell](#) puts on a epic event. Many thanks to him and [Andrew Chesney](#) for all the work they do to put it together. I have a new limited edition gaming mat and a suit case full of resin warlord vehicles to smuggle back across state lines. I played in the bolt action tournament and have continued to find that we have the greatest community out there. Win or lose I made some great friends over the last 48 hours and can't wait to throw dice with them again. Make sure and mark your calendars for May 26th-28th for next years Warlord Games Day. Now on to the pictures..





# Warlord Games Day Report



More pictures from Warlord Games Day 2016!







# SAGA finds a new home in Austin Texas: Dragon's Lair Austin (Continued)

The Crusaders, sensing doom, managed to hastily burn two buildings, with one unit moving away and into a field hoping to avoid the fate of their comrades. The move brought survival, a small measure of shame, and a Draw by not dying! 😊



VPs were 23-23.



On the other table... well I did not do a great job of monitoring, but a Steppe Tribe warband full of bow armed cavalry faced off against an Irish horde. As the Irish pushed forward, the Steppe nomads kept to their advantage : mobility and range. Irish warriors fell under a hail of arrows as they closed in. While never closing into melee, the Irish never failed to advance, but paid a heavy cost for their determination.

Looking for a match in the future? June 29<sup>th</sup>, July 13<sup>th</sup>, and July 27<sup>th</sup> will see several of us playing at DL-Austin around 6pm. On the 27<sup>th</sup> we'll also be beginning the campaign for SAGAs Age of the Wolf module.

All that said, I'd like to say **Thank You** to the team at Dragon's Lair in Austin for supporting the group with reserved table space and support for organized events in the future!







OCT

7

## Texas **BROADSIDE!** 2016

Oct 7 - Oct 9 - La Porte, TX

Andy Bouffard invited you

★ Interested

***Texas BROADSIDE!*** 2016 is less than five months away and we're opening up GM game submissions!

Volunteer to run a historic war-game (any period, as long as it happened or hypothetically could have happened) and this year you'll receive free admission to the USS TEXAS on Friday October 7th, for our GM-only game day, AND a free convention t-shirt! Please mark your calendars for the weekend of October 7-9, 2016. Visit <http://txbroadside.com>

Will you be the first to sign up to have fun and help raise funds to help preserve BB-35?!?

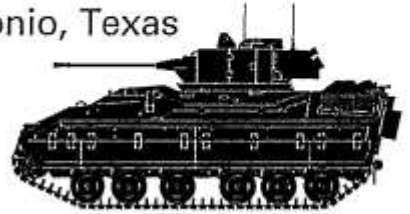
# Support LSHM Hobby shops:



## Dibble's Hobbies

1029 Donaldson Ave, San Antonio, Texas

**Serving San Antonio  
Since 1905**



Our product lines are focused toward:

- the serious gamer (historical, fantasy, miniature, trading card)
- the discriminating modeler (aircraft, armor, display figures, cars, ships)
- the model railroader (HO, N, O, G, Z, Marklin, LGB)
- the resources, supplies, and tools to do YOUR hobby right!

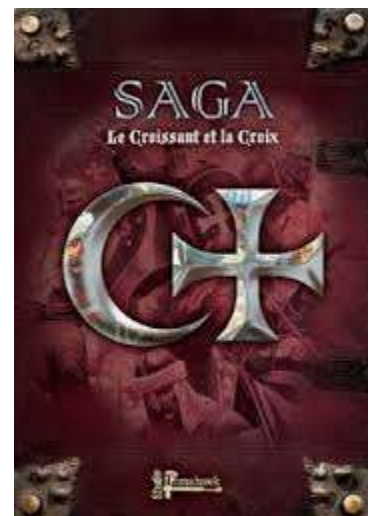
**We specialize in taking care of our customers – that is YOU!**  
Special order and mail orders are welcome.

**(210)735-7721**

**Dibbles carries all your SAGA needs!**



**GRIPPING  
BEAST**



**Dibbles now carries a full  
Line of 28mm Metal  
Revenge Miniatures for  
SAGA and Crescent and the Cross**



# Mantic Games

## KINGS OF WAR

Mantic Games is miniature and wargames company that specializes in Sci-Fi and Fantasy figures. We are a relatively new company and have been around since 2008.



Kings of War and Dungeon Saga are two of our main fantasy lines and Deadzone, and Warpath are our sci-fi lines. We also make a sports game called Dreadball that is set in the sci-fi world of Warpath.

Last but not least we also make The Walking Dead: All Out War. A 2 player miniature game that pits two groups of survivors fighting over resources but surrounding the resources are hordes of zombies! The Walking Dead releases in November.



Coming in June. Dungeon Saga: The Warlord of Galahir. This is an Ork expansion. Deadzone Infestation introduces new Battlezone tiles and introduces the Veer-myn Faction to Deadzone. The Veer-myn are a race of rodent men who scavenge worlds after the Corporation or Forge Fathers are through with them. Check out [www.manticgames.com](http://www.manticgames.com) for more information.

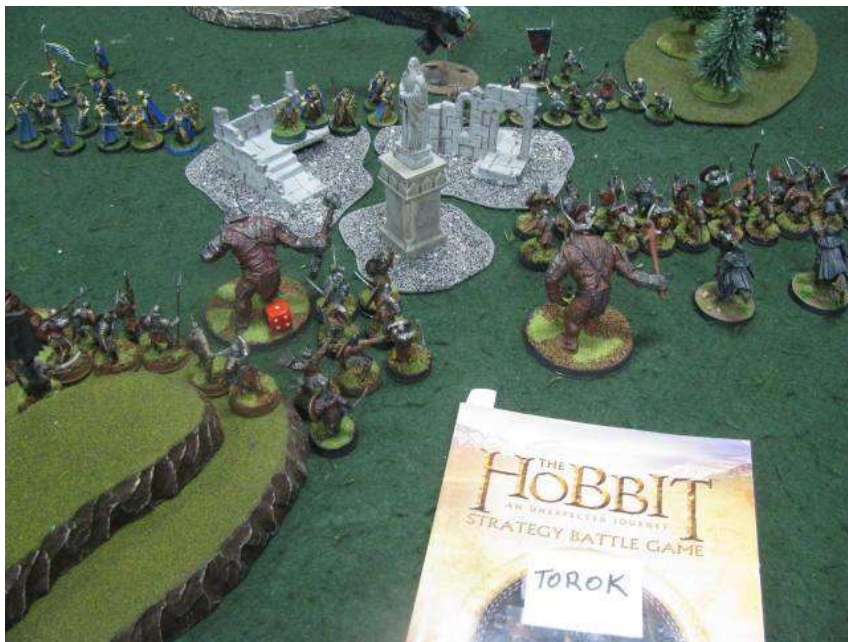
# Return to Middle Earth – Lord of the Rings

The San Antonio Lord of the Rings gaming group held its annual tournament on 25 June at Dragon's Lair. Once again we planned the event around the visit of Keith aka "Thorak Okenshield" from Denver. A total of 6 of us played a big game Friday – 24 June, and 9 played in the tournament.



Michael Lisanti won the overall tournament for the second straight year!! Congrats to you Michael and his Orc army.

Art Douglas ran a great show and everyone had a fun time. Thanks to Dragons Lair and Cliff for some great prizes and hosting us – we will see you soon for some more LoTR/Hobbit gaming.



Keith "Thorak Okenshield" a winner





# Return to Middle Earth – Lord of the Rings (continued)



# Bolt Action Group (BAG) News

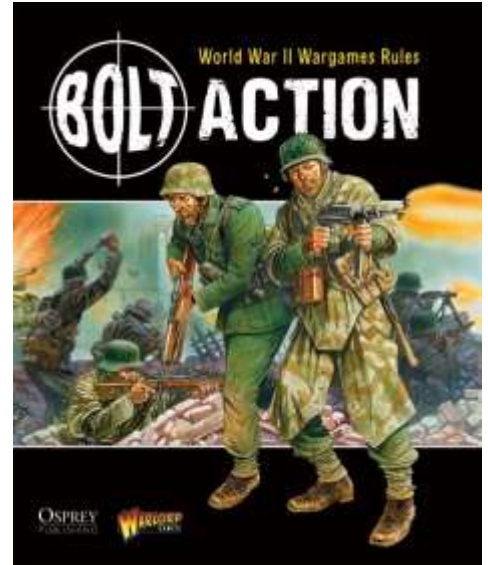
<https://www.facebook.com/groups/TexasBoltAction/>



## Texas Bolt Action Events

Just a heads up on events for the next few months so you can prepare!

- ❖ July 23rd- Event at BFG at Ft. Hood/Killeen  
(More details to come)
- ❖ July 30th- World at War event - Chicago  
(these guys know how to throw an event)
- ❖ MillenniumCon- Texas Bolt Action championships!  
Round Rock - November 11-13 (Also a Primer)



Contact Casey Pittman  
if you have any questions:  
[casey.pittman1@gmail.com](mailto:casey.pittman1@gmail.com)



# Gamers Work Bench

## Paul Buchholz

Sdkfz 7 prime mover ready to move his Afrika Korps heavy guns.



---

**We need your gaming project listed here!!!**

Contact Charlie Torok or one of the LSHM Board Members

Howdy Y'all,

I am Going to kick off my summer gaming gig on Wednesday, July 6th, 6pm - 10pm at Knight Watch Games. So everyone is invited to come out on Wednesday to join in the Red Sand, Blue Sky Roman Gladiator Campaign. I plan on running "Days of Events" on Wednesday Nights. I don't know if it will be every Wednesday, every other Wednesday or once a month that will depend upon y'all, as to what works best for all. But on the 6th you will be a Lanista, we will build your Ludus (Gladiator School) and purchase some Gladiators for your school. Your purpose is to take your school all the way to Rome to fight before the Emperor in the Coliseum for fame and riches and hopefully win freedom for one of your gladiators.

Everyone will begin out in the Fringes of the Empire and work your way to Rome, building fame and experience on your gladiators.

No need to paint anything unless you want to, I should have enough gladiators for everyone to use. So come out on July 6th, as I will explain the campaign rules Andrew expectations and if you decide to join in, then we can build your school of gladiators, for Fame and Wealth!

Cya Blake

## Knight Watch Games (KWG) Grand Opening:

*By Blake Radetsky*



KWG was a huge success for a grand opening, I arrived at Noon and left at 10pm. Busy all day until about 9:30. GREAT ambiance, great owners. Still doing some minor construction. Me and my sons have decided that KWG is our "go to" game store. Starting Wednesday, July 6th we will,officially start a Roman Gladiators Campaign using Red Sand, Blue Skies rules. It is 28mm based, we should have enough Glads to start about 10 players if they don't have minis. I think Oscar is going to put them on his BA rotation to host games. I will most likely start a SAGA nite there and various historical miniature wargaming events there too. I really want to help the owner make a go of their store by running games that they might like to stock minis and rules to sell. They have BA, Dreadball, Gates of Antares, that I remember. Hopefully, they will bring in some SAGA stuff and Hail Caesar, Black Powder. They have Lion Rampant rules and I asked them to get Dragon Rampant.



# Support LSHM Hobby shops:



TableTop now carries a full line of Bolt Action and 4Ground terrain. LSHM members also receive a nice discount – just mention you are a member of LSHM next time you visit the store!!!



Website: [www.tabletopsa.com](http://www.tabletopsa.com)

Facebook group:  
<https://www.facebook.com/groups/tabletopsa/>

Store Hours:

2-10 Sunday - Thursday

2-12 am Friday and Saturday

16111 San Pedro Avenue, San Antonio Texas 78232

---

## We need your gaming store listed here!!!

Contact Charlie Torok or one of the LSHM Board Members

# Support LSHM Vendors and Sponsors:



NWS Wargaming Store Specials

We have 4 options for specials including sprues, dice, vehicles, and now a \$5 off any Army Starter Set!

See store for details! :-)

\*\*Don't forget to mention LSHM when ordering!!

Christopher Dean

NWS Wargaming Store

<http://www.nws-online.net>

1-407-925-7782 24/7



**We need your gaming news here!!!**



# Hobby Update:

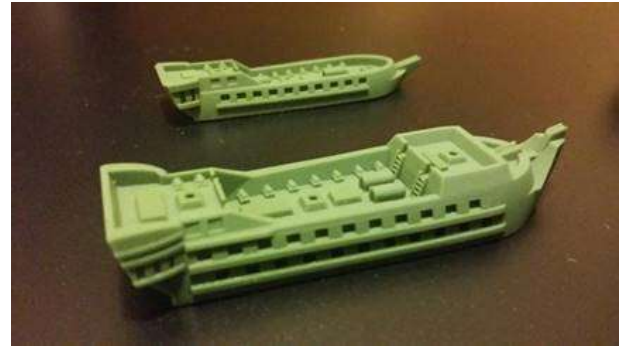
Jeff Hunt  
Portsmouth Miniatures



Portsmouth<sup>©</sup>  
Miniatures and Games<sup>TM</sup>

I have been shaming my group for not taking pictures and notes from our games of late so we could contribute. Which explains why I did not do the same...wait, not it does not. ☹️. Saturday we will be running Russians vs Turks on the High Seas...Medium High Seas. I promise you pictures and an article from that battle.

Now as you may have heard I am just a few weeks, I hope, away from all new ships. As soon as I have some and get them painted up I will write up an article on the new ships. But for now I have nothing. ☹️ Unless you want me to put in a tease with these pictures. You tell me, Problem is I do not know when the new ships will be in production.



**Start planning now:**



**11 – 13 November 2016**

**Austin Texas**



***Hopeless Glory" & the 100th Anniversary of The battle of the Somme November 1916***

<http://www.millenniumcon.info/>



**Tournaments Planned**

- [Flames of War](#)
- [Bolt Action](#)
- [SAGA](#)
- [BattleTech Bloodname](#)
- [Classic BattleTech Gunslinger and BattleTech Open](#)
- [DBA2.2+ Texas Championship](#)
- [Kings of War Mini](#)
- [Hordes of the Things Texas Championship and GBnU Republic of Texas Leg](#)



[www.thetabletopgenerals.com](http://www.thetabletopgenerals.com)



# LSHM Game Vendors



Chris Ward and Cigar Box Battle Mats provides some great gaming mats, a number of LSHM members use these in setting up their tabletop battlefields! Here are some newer announcements from Cigar Box Battle and our webstore link:

[www.cigarboxbattlestore.bigcartel.com](http://www.cigarboxbattlestore.bigcartel.com)

Mention LSHM when ordering  
My best,  
Chris Ward



Joe Wicker used the European Fields Battle Mat for his WWI Wings of War game at the SA Muster last year.

# Support LSHM Vendors and Sponsors:



## **Lone Star Mensa of Central Texas Challenges YOU!**

Come out to Austin Games Night and pit your skills against some of the most avid gamers in the Austin area! Held from 7 – 10 PM every Fourth Saturday of the month at Dragon's Lair Comics and Fantasy®, 2438 West Anderson Lane, Austin, [Tx](#).

Lone Star Mensa is the local chapter of American Mensa, a not-for-profit society whose sole qualification for membership is an IQ score in the top 2% on any of a number of standardized IQ tests. The purpose of Lone Star Mensa is to facilitate and encourage social and intellectual interaction and personal and group development amongst diverse people.

[www.lonestarmensa.org](http://www.lonestarmensa.org)



Contact Grant Hopwood on the LSHM Facebook page for details.

Tuesday Night / Game Night

Join LSHM on Tuesday nights at Dragon's Lair SA starting around 6pm. Each week a Fun and Exciting game is played.



# Flames of War San Antonio (FOWSA) 2016



Flames of War San Antonio

## *Events planned for 2016* by Ian Straus



### The 2016 FoWSA Tournaments

In 2016 we will not just have FoWSA11, the eleventh Flames of War San Antonio tournament; and Early FoWSA III, the third early war Flames of War San Antonio tournament.

**We will have three FoWSAs: early, middle and late war!**

**Early FoWSA III** – The early war tournament

March 12<sup>th</sup>, the second Saturday in March

1500 points, single list. ~~Deadline to get lists in: March 5<sup>th</sup> at noon, central time. Fee: \$15.~~

**Middle FoWSA** – The mid war tournament

July 9<sup>th</sup>, the second Saturday in July

1700 points, special 2nd list criteria. Deadline to get lists in: July 2<sup>nd</sup> at noon, central time. Fee: \$15

**FoWSA 11** - The late war tournament

September 10<sup>th</sup>, the second Saturday in September

1420 points, special 2<sup>nd</sup> list criteria. Deadline to get lists in: September 3<sup>rd</sup> at noon. Fee: \$20

All three tournaments will be held in the Annex at Dragon's Lair Comics, 7959 Fredericksburg Rd # 129 San Antonio, Texas (Fredericksburg Rd and Medical Dr.). Space is limited, so first pre-registered, first served, after a point I'm taking stand-bys. Details on the FoWSA facebook group and blog.

Missions will be announced at sign-in.

Email lists to [ian.straus@att.net](mailto:ian.straus@att.net) with subject line "2016 FoWSA list".

Lists must be from Army books and official PDF lists available on line as of one month before each tournament. You must ask to use a PDF, there will be screening for balance. Heroes may be used, however when a specific Hero is killed, all lists using that hero immediately lose the hero in question for that round.

\$5 discount for LSHM members who pre-register. Tournament fees will be payable on the day of event at the door. Lunch (pizza) is included in the entry fee. On the day of the event, registration opens at 09:00 AM, pairing at 10:00 AM, and play begins at 10:15 AM. Expect play to continue until after 7PM.

Terrain will be appreciated, and in each tournament I will give a prize for the best table. (We provide the table, you provide everything on top of it.) Please tell me if you intend to participate in the terrain table contest, so that I may send you table criteria and forms.

Ian Straus

Tournament director

For FoWSA tournament and San Antonio Flames of War events information see our blog

<http://fowsa.blogspot.com/>

Or the facebook page <https://www.facebook.com/groups/fowsa/>

# Support LSHM Vendors and Sponsors:

Here's the 25% off coupon for LSHM members. let me know if this works for you and Happy New Year!

Ed [Two Hour Wargames – THW]

**2HourWARGAMES**  
JUST PLAY THE GAME

**25% OFF YOUR ORDER.**

Just type in the coupon code  
**LSHM25**

And get 25% off your total order.  
<http://www.twohourwargames.com/>

We use *similar basic mechanics* and surround them with period specific rules. This allows you to learn one set of mechanics and play many distinctly different periods.

**Try THW for free!**  
<http://www.twohourwargames.com/free.html>

“I want to thank Ed Teixeira of TWO HOUR WARGAMES for pushing around some WW2 minis and showing me around the "NUTS" rules. Ed has many game titles under TWO HOUR WARGAMES which includes the award winning ALL THINGS ZOMBIE series. We had a great time playing against the system and "killin stuff". The THW rules are quick and fun. Ed wants to get out and game more and I just want to have time to do the same. Anyone else want to try some man-to-man skirmish rules we can try to drag Ed in on it and or get together any scale any side.”

**Dennis Castillo**



# ***News from the Master Hobbyist: All Things Wargaming! Dallas TX,***

[By Mr. Steve Miller](#)

54mm With Steve at the Rat Palace



American Revolutionary War



# By Tyler Buenaflor

# “The Tyler Page” Gamers Workbench

Hungarian objective marker. Can  
with work as a ammo dump or a HQ



Tyler played his Hungarian army  
At TEXICON to great success!!







## Join LSHM

If you are not a member of LSHM please think about joining now. This would be a great time to join. We hope to see everyone at the gaming table!!!

Please support your local gaming club!

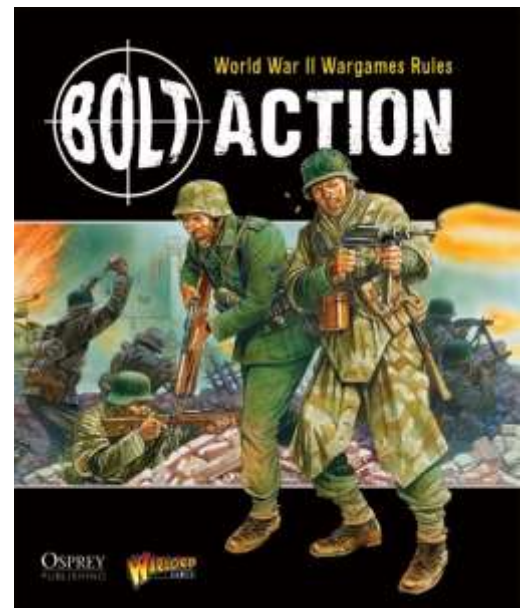


The cost of membership is \$5 and this goes towards promotion and prizes for our many events state-wide. This low cost membership helps us to promote the hobby through running tournaments and events in order to get gamers out gaming!! Please consider joining the group and helping promote our hobby.



## *Friday Night is Bolt Action Night At Dragon's Lair San Antonio!!*

Come out to Dragon's Lair just about every Friday Night for some Bolt Action – both regulars and new Players welcome! We usually start around 5/6pm



## Future Events



SAGA every 3<sup>rd</sup> Friday at  
Dragon's Lair San Antonio

---

# We need your event here!!!