

The Lone Star Dispatch

March 2017



2017 LSHM Officers

Charlie Torok	torokc@hotmail.com	President
Joe Wicker	tabium@gmail.com	Vice President
Ian Straus	ian_straus@att.net	
Mike Gomez	mret@texas.net	
Mark Leroux	mleroux@gmail.com	
Casey Pittman	casey.pittman1@gmail.com	
Oscar Barela	oscar_barela@hotmail.com	

Inside this issue:

- [Welcome & BOD update](#)
- [Upcoming Events](#)
- [Past Games played](#)
- [Future Events planned](#)
- [Bolt Action Games](#)
- [Gamers Workbench](#)
- [Upcoming FOWSA Tournaments](#)
- [SAGA Games](#)
- [Battle Reports](#)
- [Product Review](#)
- [Sponsors and Advertisers](#)
- [Discounts to Members](#)

The Lone Star Historical Miniatures (LSHM).

We promote miniatures wargaming in primarily historical periods but also fantasy/sci-fi. We are not dedicated to one rule set or scale. We promote miniatures wargaming by running events, helping local conventions, and assisting with tournaments, financial backing and run demo games. We will also run gaming classes at schools. We encourage all gamers to be a part of our group to help support our common hobby.

Spring is in the air and with it there are a slew of gaming opportunities for every corner of Texas (and some surrounding states). Mark Leroux produced a great list of war gaming events occurring throughout the year that include: Twister con, Bayou Wars, San Antonio Muster day, Texas Broadside, and Flames of War....THANKS MARK!

The LSHM board is beginning the planning for Millennium Con coming up this November. We discussed some topics in our first meeting of the year and there are a plethora of great ideas we plan on developing to make this Millennium Con even better than last year so stay tuned to future issues of the News Letter for details.

LSHM continues to support our local stores and our local stores are supporting members of LSHM through gaming venues, prize support for tournaments, and discounts off of everyday purchases. I encourage all of you to take advantage of this symbiotic relationship and help it grow. For example, Justin Venable in San Antonio has been working with two stores to improve their terrain for people to utilize in their store. One endeavor is to have two stores face off for a "bragging rights" trophy. This idea has been out there for awhile but I feel the time is right to make it happen. This idea and some others is one way to make our vendor community stronger. We on the LSHM board SALUTE all you vendors out there for your continued support!

I would be remiss if I didn't talk about Bolt Action (BA) for minute. I have laid out a spring and summers worth of tournaments; attendance is at an all time high for them. I have noticed great patience and care with the veterans teaching the new Platoon Leaders (PLT LDRs) how to play the game as they develop their tactics. Keep up the GOOD work troopers. Tank war is on the table and after the Mediterranean Tourney I hope you'll join me in placing some emphasis on it. On June 3d (not the 10th as previously mentioned), will be a Tank PLT tourney. The next BA tournament I'm hosting will be a team tournament, late war. Find a fellow PLT LDR, form a company, and start talking about what elements to bring in your task force.

Finally, if there is anything you want the LSHM board to look at or consider, send me or Charlie a note. I hope to see a lot of you at the Muster Day here in San Antonio. I encourage you all to keep up the friendly gaming spirit (we band of merry few). We'll see you at the Gaming Table!

Joe Wicker

Note: this edition marks the 2nd year of the LSHM Newsletter. The first edition (March 2015) was six pages long.



First San Antonio Team Yankee Tournament

Saturday, February 25, 2017

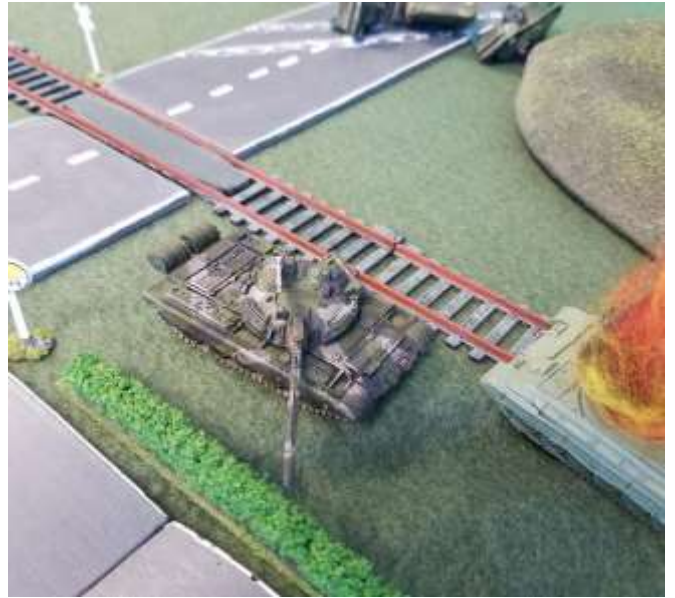
By Ian Straus

The first San Antonio Team Yankee tournament, Feb. 25th at Dragon's Lair, had eight players and was refereed by Wes Knight. The NATO / Warsaw Pact ratio was 3/5, and there were three Soviet, two East German, three West German armies. (One British player dropped due to illness, and Wes chose not to play to balance.)



We played the first round at 2 ½ hours and the other two rounds at 2 hours, which turned out to be enough with 70 points. Most of the games were 4-3 wins, under essentially the same scoring system as with Flames of War, because the armament is pretty destructive and it is easy to get two small units eliminated.

Congratulations to Chris Jackson!



Standings in the tournament, are:

Chris Jackson 1st,
Jacob Mayer 2nd,
Michael Lisanti 3rd,
Ian Straus 4th,
Casey Pittman 5th,
Chris Liasanti 6th,
Carl Salinas 7th,
Brian Levaseur 8th.



Thanks to Dragon's Lair San Antonio for generous prize support. The group discussion afterward indicated that we did it right, and that point increases should be gradual. Everyone seemed to have fun and they're coming back. The group will try to have Thursday night pick-up games of Team Yankee.

The next San Antonio Team Yankee tournament will be done at 80 points on Saturday July 1st at Dragon's lair.

Ian Straus

Support LSHM Vendors and Sponsors:

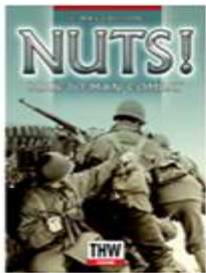
NWS WARGAMING STORE



www.nswargaming.net

Christopher Dean
NWS Wargaming Store
<http://www.nswargaming.net>
1-407-925-7782 24/7

**Don't forget to mention
LSHM when ordering!!



2HourWARGAMES

JUST PLAY THE GAME

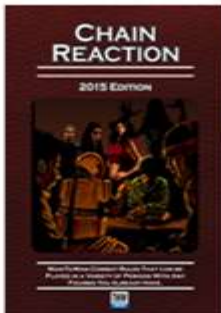
25% OFF YOUR ORDER.

Just type in the coupon code

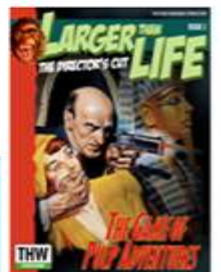
LSHM25

And get 25% off your total order.

<http://www.twohourwargames.com/>



We use *similar basic mechanics* and surround them with period specific rules. This allows you to learn one set of mechanics and play many distinctly different periods.



Try THW for free!

<http://www.twohourwargames.com/free.html>



**Texas Bolt Action
*Mediterranean / North Africa
Tournament***

4 March 2017

Dragon's Lair in San Antonio
Contact Joe Wicker (see information in this
newsletter)

From the shores of Morocco to the Island of Crete, from Rome to El Alamein Egypt, do you dare to relive the battles of The Mediterranean and North Africa? Break out your desert armies; breakout your Italian Airborne troops; breakout your Syrian partisans for some Bolt Action March Madness! Time period is 1943. Lists are due on 27 FEB.



TWISTERCON March 10-11, 2017

**THE REED CENTER/Sheraton I 40E
Oklahoma City, OK 405-455-1800**

www.twistercon.com

**POC - "Jeff Lawrence"
<jlw2424@gmail.com>**



Mark your calendar now!!

Bloody BroadSides



Saturday, April 22 at 11 AM - 6 PM

The Game Closet

4008 Bosque Blvd, Waco, Texas
76710

Real goal is to have a large ad-hoc fleet bash!
This is a FRIENDLY event. Laughter is encouraged. The "Gentlemen's Rule" of gaming will be enforced

Format: Two 3 hour rounds (with hour break between)

Table (Sea): 6x4 or 8x6 (depending on number of gamers)

Points: 150 points per player

of ships: Minimum 3, maximum 5 per player



Mark your calendar now!!

Post your convention / event / tournament here!!

San Antonio Muster IV Historical Miniatures Games Day

When: 29 July 2017

Where: Dragon's Lair SA

Time: 10am – 4pm

Cost: Free to LSHM members

**This event is open to all interested in
Historical Miniatures War Gaming**



MANEUVERSCON

TULSA OK

AUGUST 11-12, 2017

WWW.MANEUVERSCON.COM





San Antonio Muster IV

Historical Miniatures Games Day

When: 29 July 2017

Where: Dragon's Lair SA

Time: 10am – 4pm

Cost: Free to LSHM members

**This event is open to all interested in
Historical Miniatures War Gaming**



2-4 players per game

Specific games to be announced. If you are interested in running a game at the Muster contact Charlie Torok: torokc@Hotmail.com

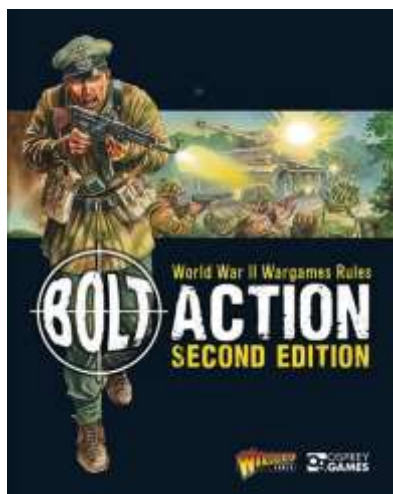
Warlord Games Update

By Jon Russell



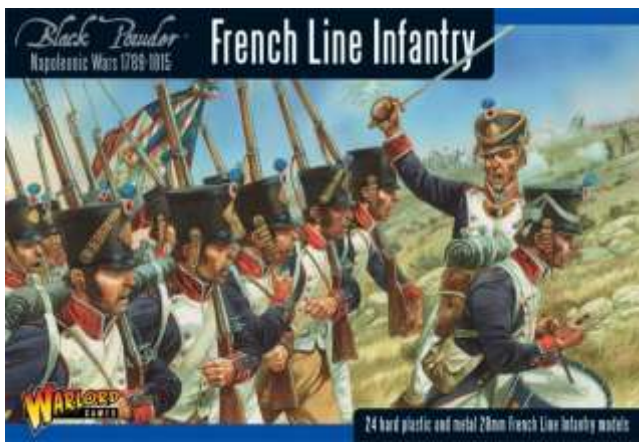
Greetings and Salutations!

My name is Jon Russell and I have the envious task of being the Warlord Games North American Event Commander. What is an Event Commander? I thought you would never ask!

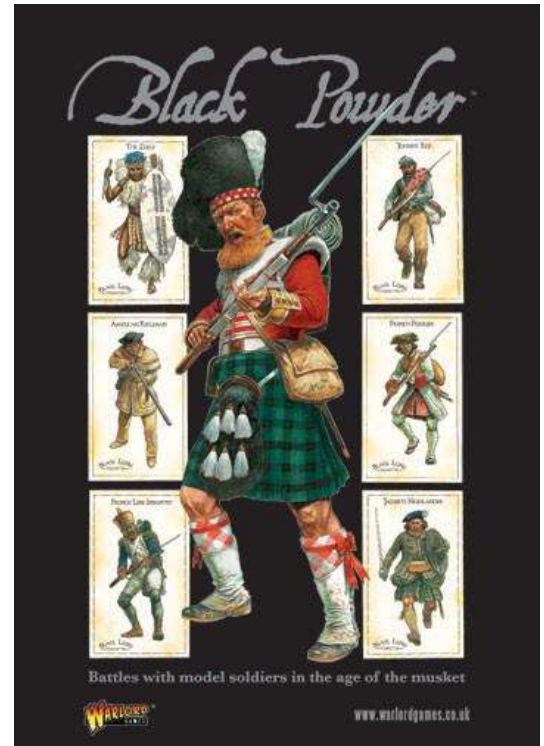


I am the point man for contacting, supporting and reporting on as many conventions in North America as I possibly can! What this means is I read through emails, websites, trade magazines, listen to my Super Secret Squirrel network, put out advertisements (LIKE THIS ONE) and post items to our website (Warlordgamescon.com managed by the one and only Jeff Hunt! Thanx Jeff!)

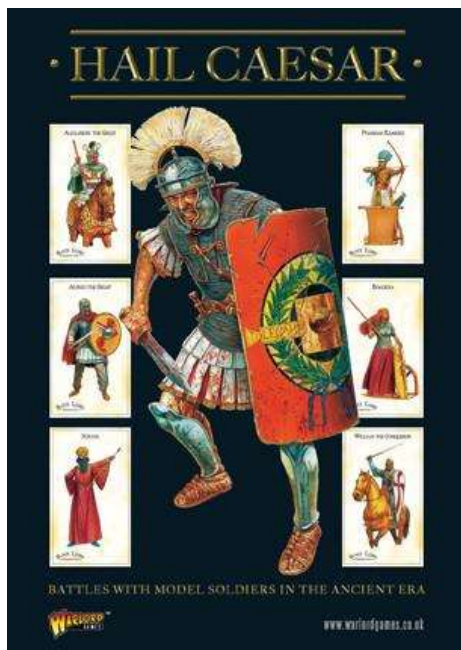
By doing all of these things we can see where and when my team and I can focus our talents and bring to your area as much of the Warlord Games experience as we can.



This brief announcement is to let you know where we will be for the first six months or so of 2017. Some are farther out but we know we are going to be there so this will help set your calendar for 2017.



If you know of an event not listed here and you would like us to attend send all the details at least 45 days in advance to our email address: warlorddemoteam@yahoo.com. We will log your information into our database and dispatch one of our representatives if at all possible. If we just can't get to your event we will make every effort to send a nice box full of Warlord Games Swag to pass out to your attendees/players.



I hear you saying enough chatter Jon get to the list! Okay here ya go!



CONVENTION	DATE	LOCATION	WEBSITE
Coastcon	3-5 Mar	Biloxi, MS.	www.coastcon.org
Twistercon	10-11 Mar	Oklahoma City, OK.	www.twistercon.com
Adepticon	23-26 Mar	Schaumburg, IL	www.adepticon.org
Lubbock-Con	27-28 May	Lubbock, TX.	www.lubbockcon.com
WG OPEN DAY www.warlordgamescon.com	27-29 May	Oklahoma City, OK.	
Nashcon midsouth.org/conventions/nashcon/	27-29 May	Nashville, TN.	hmgs-
Bayou Wars	9 – 11 Jun	New Orleans. LA.	www.bayouwars.org
Texicon	12-14 Jun	Hurst, TX.	Texicon.net
Origins	14-18 Jun	Columbus, OH.	originsgamefair.com
Historicon	13-16 Jul	Fredericksburg, VA.	hmgs.site-ym.com
ManeuversCon	11-12 Aug	Tulsa, OK.	www.maneuverscon.com
NOVA OPEN	31 Aug to 3 Sep	Crystal City, VA.	www.novaopen.com
Hubcon www.facebook.com/HubCon/	8 – 10 Sep	Hattiesburg, MS.	
Millenniumcon www.millenniumcon.info/ndex.html	9-12 Nov	Round Rock, TX.	



OTHER POSSIBLE EVENTS

GENCON 17-20 Aug Indianapolis, IN.
www.gencon.com

TOURNAMENTS

Bolt Action Las Vegas OPEN 3-5 Feb Las Vegas, NV www.lasvvegasopen.net

Can't make it to ANY (really?) of the events listed above but still want to play our AWESOME Games in your area? Well, Warlord Games is here to solve this dilemma! Sign up on our website (Warlord.wannarumbl.com) to locate an opponent near you!

In fact go to our website: www.warlordgames.com and sign up to receive our biweekly newsletter so you will NEVER miss a new release, convention or tournament update ever again!

So mark your calendars, paint your miniatures and get ready to see us out on the convention/tournament trail!

Cheers,

Jon W. Russell



Texas Gaming for 2017

Mark Leroux continues to put together a master list of events in and around Texas. If your event is not listed contact Mark and keep us updated – now you have no excuse not to be at the gaming table!!

TEXAS BOLT ACTION MED/NORTH AFRICA TOURNAMENT, San Antonio, TX
3/4/2017

TWISTERCON, Oklahoma City, OK
3/10/2017

<http://www.twistercon.com/TwisterCon/Default.HTML>

BLOODY BROADSIDES, Waco, TX
[Bloody BroadSides Texas Team Bash](#)
Saturday, April 22 at 11 AM
[The Game Closet](#)



FOWSA - EARLY WAR, San Antonio, TX
4/29/2017

<http://fowsa.blogspot.com/>



CHUPACABRA CON, Austin, TX
5/12/2017

<http://www.chupacabracon.com/>



WARLORD GAMES CON, Midwest City, OK
5/26/2017

<http://www.warlordsgamescon.com>

TEXICON, DFW, TX (June 2017)

<http://www.texicon.net/>

BAYOU WARS!, St. Francisville, LA
6/2/2017

<https://www.facebook.com/BayouWars/>



Texas Gaming for 2017

(Continued)

FOWSA - MID WAR, San Antonio, TX
6/22/2017

<http://fowsa.blogspot.com/>



SAN ANTONIO MUSTER IV,
Dragon's Lair - San Antonio, TX
7/29/2017

BAYOU BATTLES, Houston, TX
8/11/2017

<http://www.bayoubattles.com/>



MANEUVERSCON, Tulsa, OK
8/11/2017

<http://www.maneuverscon.com>

WARGAMES CON, Austin, TX
8/18/2017

<http://www.wargamescon.com/>



FOWSA - LATE WAR, San Antonio, TX
12:00:00 AM

<http://fowsa.blogspot.com/>

TEXAS BROADSIDE!, La Porte, TX
12:00:00 AM

<http://www.txbroadside.com/>

REAPERCON, Lewisville, TX
10/19/2017

<https://reapercon.com/>



Texas Gaming for 2017

(Continued)

LONESTARGAMEEXPO, DFW, TX
10/27/2017

<http://lonestargameexpo.com/>



GAMEXPO, San Antonio, TX
11/3/2017

<http://thegameexpo.com/>

MILLENNIUMCON, Austin, TX
11/10/2017

<http://www.millenniumcon.info/>



BGG.CON, DFW, TX
11/16/2017

<https://boardgamegeek.com/bggcon>



Early FoWSA IV

Saturday, April 29, 2017



The 4th early war San Antonio Flames of War tournament will be played Saturday, April 29th, 2017 at Dragon's Lair / San Antonio, 7959 Fredericksburg Rd # 129 San Antonio, Texas (Fredericksburg Rd and Medical Dr., in the Annex).

Bring your **1,650 point army**, drawn from any Early War FoW book! edition rules will be used.



The tournament will accommodate 18 participants. First registered and with lists in, first served; others on standby; and we will look for a volunteer on standby to ensure an even number of players.

The Tournament will cost \$15.00, but \$10 if you are a member of LSHM at the time of pre-registration. Tournament fees are payable on the day of event at the door. Lunch (pizza) is included in the entry fee. On the day of the event, registration opens at 10:00 AM and play begins at 10:30 AM.

Lists: Make 1650 point lists from the Barbarossa, Blitzkrieg, Burning Empires, Hellfire and Back, Rising Sun, or the early war columns of Gung Ho or Banzai books. (Request permission for PDFs.) Please email all lists to ian.straus@att.net by April 22nd at noon, central time, for approval, with subject line " Early FoWSA 4 list".

Bring a copy of your list and the source book to show to your opponents. Lists must show: The player's name, the source book and page, company name, types and numbers of stands in each platoon, and point costs; and should list any special rules and options that apply to your force.

Three rounds will be played. Pairings will be done with these priorities: No repeat pairings; opponents from different cities; historical opponent armies. And in round 3, priorities will be: No repeat pairings; the highest vs. highest- scoring players; opponents from different cities. Rounds will be 2 ½ hours, plus up to 15 minutes to finish the current turn. Missions will be announced at 10AM, will be from the 3rd edition rulebook, and will include one fair fight and one defensive mission.

Tables will be themed to the theaters of war: France, Poland, Mongolia, North Africa, Russia, Finland, and possibly the Pacific depending on the forces pre-registered. Table contest: Terrain will be appreciated, and I will give a prize for the best 4'x6' table setup. (We provide the table, which will likely be 5x6; and you provide everything on top of it.) Please tell me if you intend to participate in the table contest. Tables must have a density of at least one terrain feature per 2'x2' area, and the whole table must have at least five terrain features that limit line of sight. Impassable terrain and major rivers in the center of the board are not to be used, nor may more than half the table be difficult terrain. Lone houses are not acceptable, as not realistic for any theater of this war. Terrain will be defined in writing using the FoWSA table form.

Miniatures must be 15mm of any brand or brands (other scales for aircraft are acceptable), and must be painted. (Just primed or painted in one or two colors does not qualify.) Proxies are only acceptable if close to the actual listed equipment, and "close" will be defined by arbitrary rulings of the Umpire.

Prizes will be awarded to best overall general and for 2nd place, best-painted army, best terrain table. (There is no point talking about best Axis or best Allied in early war. Where would you classify the Soviets as they invade Poland?)

Ian Straus ian.straus@att.net
Tournament organizer

For frequent FoWSA tournament and San Antonio Flames of War events information see the facebook page <https://www.facebook.com/groups/fowsa/>; or the FoWSA blog; or the LSHM Facebook or Yahoo groups.

New Game Report

By Grant Hopwood



Lately I've been playing heavily (and introducing to a lot of non-gaming friends) Hoplamachus from Chip Theory Games:

<http://www.chiptheorygames.com>



This is a two player hex based tactical Gladiator game set in the sands of the Colosseum. (Grant recently played a game at Dragon's Lair – San Antonio Texas.

Each player has a force of 11 Gladiators and 4 Tactics.

A player's Gladiators consist of 2x Archers (ranged attacks), 2x Attackers (good at attacking), 2x Defenders (good at defending), 2x Tacticians (light, fast, and give bonuses to fellow Gladiators), 2x Faction specific Gladiators (A Retarius has his net, a Dimachaerius has his furious charge, etc), and their faction specific Champion (the biggest baddest mofo in the arena!).

Tactics are little things you can play to annoy your opponent like stunning, or hamstringing, one of their Gladiators during the battle. Gladiators (as seen in the picture) are represented by chips with their pictures and stats on them, and a stack of red chips beneath them to represent their current health.



The object of the game is to kill your opponent's Champion. Each turn, a player randomly draws up to a hand of four chips, and can choose to deploy another Gladiator into the Arena, and/or, play a Tactic. Combat is by rolling colored dice of varying "to hit" odds.



Sounds simple huh? Well, the crowd is not that easily entertained! At the beginning of the game your Champion can neither move nor activate. You must score crowd favor points to unlock certain abilities. At 5 points you unleash your Champion. At 10 points your Gladiators may now enter the Arena from behind your opponent. At 15 points you gain an extra dice in attack, etc... Gaining these points is a lot harder than you would expect. And once again, the crowd are not entertained by a runaway victory. The higher you out score your opponent, the more additional Tactic chips your opponent gains to their hand, to make life in the arena more difficult for you.

A typical game lasts about 40 minutes to just over an hour. Its a highly chess like strategy game with a little randomness added in (random hand draw, dice rolling.) But as us wargamers know, the effects of randomness can be reduced/managed with good tactical decisions.

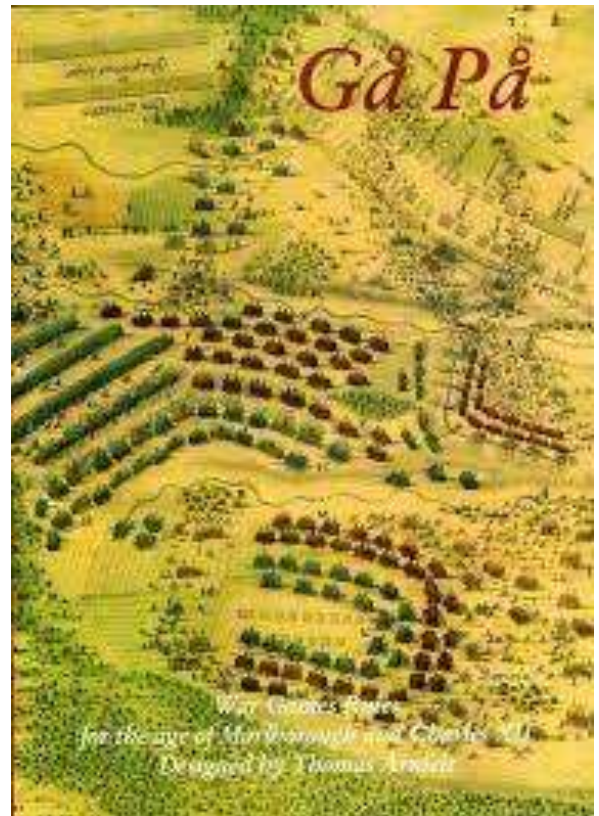
Grant Hopwood

Ga Pa – Great Northern War

By Dave Bennett

[Dave Bennett](#) Here in Austin, we played another game of Ga Pa at Nerdstocks and had a great time. This is my third play of the rules and I am still enjoying the heck out of them.

[Rob Smith](#) Yeah, Poles look the same as the ones who saved Europe from the Turks 20 years ago, but their hearts are really not in it during this period. They fight well, but no staying power. Rules are a lot of fun. Some curious mechanics, but they seem to work.



Great Northern War

The Great Northern War was a conflict in which a coalition led by the Tsardom of Russia successfully contested the supremacy of the Swedish Empire in Central, Northern, and Eastern Europe.

Period: February 1700 – 1721

Result: Tsardom of Russia establishes itself as a new power in Europe. Decline of the Swedish Empire and the Polish–Lithuanian Commonwealth. (Coalition victory)



Great Northern War



Swedish Empire



Tsardom of Russia



Ottoman Empire



Polish-Lithuanian



Denmark-Norway

We did a points battle and I took my Swedes up against the evil Russians and Saxons again. Rob joined us and brought along his Polish-Lithuanian army. The Poles joined us to keep the sides even. Things started out well for the Swedish alliance. The Swedes held the center of our line and were flanked on both sides by hordes of Polish cavalry.



Great Northern War



Sadly things quickly turned to mush for my Polish allies and the dastardly Russian commander caught my infantry trying to move through a choke-point and gave me a good thrashing. The Russo-Saxons were victorious but we learned a lot a more about the rules and everyone agreed at the end of the game that this rules set has some legs for those of us interested in the GNW/WSS. NOTE: I'm still struggling to get better pictures in the uneven natural lighting in the front of the store.



Support LSHM Hobby shops:



DRAGON'S LAIR[®]

COMICS & FANTASY



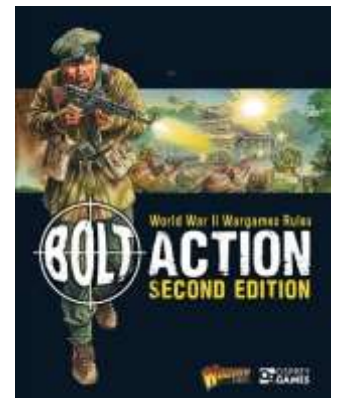
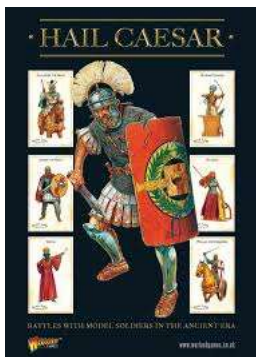
Dragon's Lair Comics and Fantasy[®]
7959 Fredricksburg Rd. Suite 129
San Antonio, TX 78229

Ph. #: (210) 615-1229

Dragon's Lair now carries most Warlords rules and products, if it is not on the shelf just ask and they will order it for you – saving you the shipping cost.



Here is another great company supporting LSHM

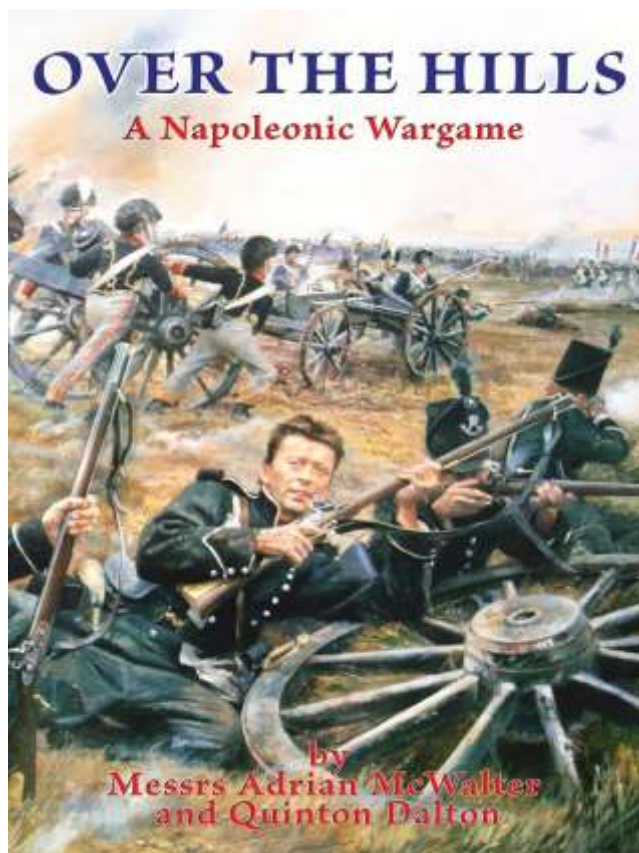


Over the Hills

By Ady McWalter

A brief note to shine a light on our Napoleonic Rule set 'Over the Hills a Napoleonic Wargame'

Hi we are Quinton Dalton and Ady McWalter and Napoleonic war gaming is our passion; we have gamed the period for over four decades and during that time the fire within us, to create a set of rules that are firmly based on principles that we believe make for an exciting game and one that has the essence of a Napoleonic Battle at its heart, has grown stronger and stronger.



When we set out on this project we set ourselves several key objectives: -

- * Produce a fast paced easy to play game that has basic and optional layers
- * The Psychological effect of warfare is very strongly reflected throughout the game and the rule mechanics.
- * Command and Control has effect in the basic and optional rules
- * National Characteristics and army lists are available for the rules
- * Napoleonic tactics are firmly rooted in the game
- * Players can use all the modern figure scales available e.g. 6mm, 10mm, 15mm and 28mm
- The game accommodates numerous model to actual men ratios.

As we worked through the rule set we constantly revisited our aims and objectives to ensure that we did not stray from our goal.

Over the Hills is split into three sections, the first is entitled the Basic Game, and here you will find all you need to play a fast-paced Napoleonic Wargame.

The second section is entitled Optional rules, players can select some, all or none of the optional rules presented to further enhance their basic game.



Purchase “Over the Hills” at Dibles Hobbies in San Antonio (see their ad in this newsletter)

The third and final section is the appendices, where you will find a comprehensive Fatigue Score list for battalions, regiments and batteries for numerous countries that took part in the Napoleonic wars, as well as detail on brigade and divisional structures and notes on the scale of our games. Finally, we have provided detail on how to set up a game of Over the Hills.

Oh, one final thing we are also working on a Napoleonic skirmish game, where games are played with between four and twelve figures aside. The game is known at the moment as Forager and we intend taking it round the UK shown scene as a participation game, to see if people like the concept. So watch this space for more news on Forager a Napoleonic Skirmish game.

Ady McWalter

Bolt Action Game Report

By Tyler Buenaflor

We had some hard fought games today!!! The Germans (Jon Cox) and the Russians (myself) played 2 scenarios. 1st was surrounded and the 2nd was point defense. Jon was able to win in 2 rounds due to myself being too cocky and thinking I can wipe his men out quickly. I regrouped the 2nd game and was able to defend with the objectives I've made. The game ended in a tie!!! All in all I had a super fun time and thank you Jon for driving out to the boonies and then going to dinner !!!!



Warlord Demo Team OKC presents

WARLORD GAMES CON

"THE WAR TO END ALL WARS"



MAY 26TH - 28TH, 2017
5750 WILL ROGERS ROAD
REED CONFERENCE CENTER
MIDWEST CITY, OKLAHOMA
WWW.WARLORDGAMESCON.COM

THREE DAYS OF GAMING!!
TWO TOURNAMENTS!!
PAINTING CONTEST!!
PRIVATE TOUR OF 45TH INFANTRY MUSEUM!!
VENDORS ON HAND!!
PROFESSIONAL PAINTING DEMOS!!

**Warlord Games Con
"The War To End All Wars"
May 26th-28th, 2017
Reed Conference Center
Midwest City, Oklahoma**



**www.warlordgamescon.com
www.facebook.com/wgcokc
twitter @warlordokc**

We are back again giving you the opportunity to try all of the tabletop wargaming products from Warlord Games and we have expanded for other companies as well. Hail Caesar, Pike & Shotte, Black Powder, Bolt Action, Beyond the Gates of Antares, Project Z, Judge Dredd, Terminator Genisys, Konflikt '47, and Savage Core. We will even have a 28mm version of the Avalon Hill game Circus Maximus!!

If you want to show off your skills as a battlefield general we will have two tournaments - Bolt Action and Beyond the Gates of Antares - so bring your armies.

Are the miniatures you paint pieces of art? Then why not enter our painting contest for the chance to win wonderful prizes.

We are looking forward to seeing you this Memorial Day Weekend!

Weekend Pass w/Tournament:

\$45 (One tournament only)

Weekend Pass Only:

\$35

One Day Pass:

\$25

First 25 pre-paid registrations will get a bonus item in their swag bag. If you have questions or you want to pre-register you can visit us at the sites above or email us at:

WarlordDemoTeam@yahoo.com.



Support LSHM shops:

Contact Bruce Meyer at Company B

Series 01
M4A3E8 76mm
Creighton Abrams
"Thunderbolt VII"



COMPANY B
1/56 scale wargame models and miniatures

Series 02
M4A2 Pacific
Beach Assault



TANKS
FAME AND GLORY

WWW.COMPANYB.BIZ



Series 03
M4A3 76mm
Sgt. Oddball Special

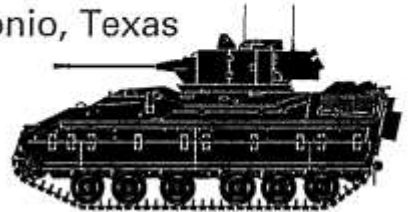
Series 04
M4A1 76mm
Lafayette Pool's
"In The Mood"



Dibble's Hobbies

1029 Donaldson Ave, San Antonio, Texas

**Serving San Antonio
Since 1905**



Our product lines are focused toward:

- the serious gamer (historical, fantasy, miniature, trading card)
- the discriminating modeler (aircraft, armor, display figures, cars, ships)
- the model railroader (HO, N, O, G, Z, Marklin, LGB)
- the resources, supplies, and tools to do YOUR hobby right!

We specialize in taking care of our customers - that is YOU!

Special order and mail orders are welcome.

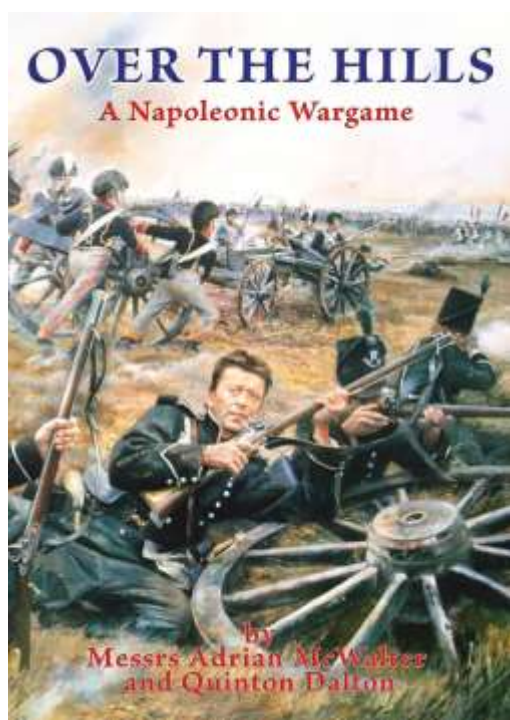
(210)735-7721

Over the Andes

(an Over the Hills game)

By Francisco Erize (Austin Texas)

So in early 2017 San Martin took the army that he had prepared in Argentina, crossed the Andes and defeated the royalist army at Chacabuco. The campaign would continue until 1818 when he finally defeated the last royalist army in Chile at the battle of Maipu.



Since we are at the 200th anniversary of the crossing of the Andes it seemed like a good time to use Over The Hills to have my South American war of Independence armies for a spin together with [Adam Rios](#)

So.. here it is ... should we say ... Over The Andes ?

It was a hard fought affair. The royalists were hoping to attack on their right flank while holding the left, but the threat from the superior Patriot cavalry put that plan on hold.



However on the royalist left flank a successful quick change of orders by the Royalist commander managed to catch the enemy by surprise and they kept the momentum eventually winning the flank.



In the center the patriots attempted another push, but under fire from enemy artillery they eventually were repulsed by the Burgos battalion (a veteran Spaniard battalion from the war in the peninsula). In the end it was a Royalist victory and the Patriot army will have to pull back and regroup if South America is to ever be free of Spanish domination.

We went with a house rule.. an intermediate rule between the full recovery of the basic rules and the extreme no recovery by brigade of the "alternative" system.

We said that units could not attempt to recover fatigue while in the firing box of enemy infantry or artillery or while within charge reach from cavalry.



We used ALL the other optional rules in the book.. You can see that our open columns are identified by having open space between the forward and rear companies.. Our closed columns close that gap.

By this time both armies were under the French system, however we gave some conscript battalions like the Chilean infantry and the Arequipa royalist battalion a special rule called "poor drill" that meant they took an extra 1/2 segment to change formations.

Also the royalist had over strength battalions, so to give them the benefit of the fatigue without improving their "drill" I gave them the extra fatigue for their extra bases but they had a -2 for control test.



I also gave the commanders (rather than the units) .. the react option and modifiers, making some brigade commanders better or more reactive than others.. (I simply pointed this as the cost for giving all the units in that brigade the extra react factor).



The patriots had much better cavalry as it was historically, while the royalists had bigger and more veteran infantry battalions. However they had worse skirmishing factors than the patriots since their cazadores and grenadiers were all combined in converged ad hoc battalions, unlike the patriots that kept their elite companies.

Tremendously fun game....





Located in: [West Anderson Plaza](#)

[Address](#): West Anderson Plaza,
2438 W Anderson Ln B1, Austin,
TX 78757

[Phone](#): (512) 454-2399

20% OFF SALE! AND OTHER SPECIALS

FRONTLINE

GAMES

WWW.FRONTLINE-GAMES.COM

Upcoming Texas Bolt Action Events San Antonio Texas

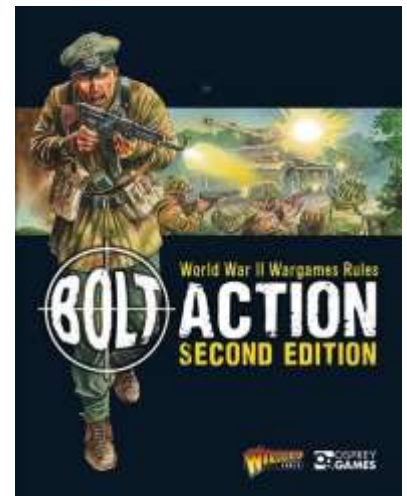


[Mediterranean/N. Africa](#)

Saturday, March 4 at 10 AM

[Dragon's Lair San Antonio](#)

7959 Fredericksburg Rd, Ste
129, San Antonio, Texas 78229



From the shores of Morocco to the Island of Crete, from Rome to El Alamein Egypt, do you dare to relive the battles of The Mediterranean and North Africa? Break out your desert armies; breakout your Italian Airborne troops; breakout your Syrian partisans for some Bolt Action March Madness! Time period is 1943. Lists are due on 27 FEB.



[Drive to Berlin](#)

Saturday, April 15 at 10 AM

[Knight Watch Games](#)

16350 Blanco Rd, Ste 116, San Antonio, Texas 78232

Is all lost for Germany and the Third Reich? Can turn the tide of war back into Germany's favor and push the allies back? Or will you be the first to Berlin to place your name in history as the one who delivered the knock out blow to the Third Reich? This will be a Team Battle so get a Battle Buddy. Time period is late 1944-45.

3 JUN 17 = Tank War (DL)

5 AUG 17 = Pacific (KWG)



Contact Joe Wicker or visit Texas Bolt Action at:

<https://www.facebook.com/groups/TexasBoltAction/>

Battle of Marengo 1800

By Chris Ward (Cigar Box Battle Mats)

<http://cigarboxbattlestore.bigcartel.com/>

The Cigar Box Battle team took some time off from making terrain mats to game recently! We played the Battle of Marengo 1800 in 15mm using Avalon Hill's classic "Napoleon's Battles" rules.

We had a great night, and the scenario played historically with the Austrians pushing the French hard early and then French reinforcements started to tip the balance later.



Chris Ward and Cigar Box Battle Mats has been a great supporter of LSHM over the years.



Cory Ring - game master



Chris Ward (L) as Napoleon and Chris Edmondson (R) as the Austrian commander.



LSHM Featured Game Vendor



Chris Ward and Cigar Box Battle Mats provides some great gaming mats, a number of LSHM members use these in setting up their tabletop battlefields! Here are some newer announcements from Cigar Box Battle and our webstore link:

www.cigarboxbattlestore.bigcartel.com

Mention LSHM when ordering
My best,
Chris Ward



Joe Wicker used the European Fields Battle Mat for his WWI Wings of War game at Dragon's Lair San Antonio.

Here are some pictures of the action!





The ACW Gamer line of 28mm Miniatures



A 28mm line of metal miniatures offering figures for subjects that may not have received the focus they deserved.

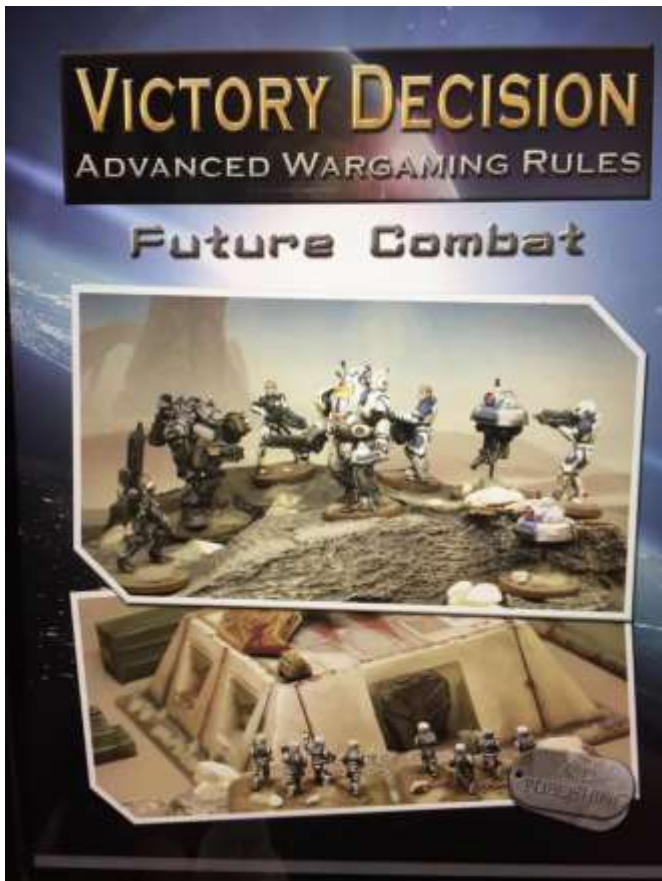
These figures are compatible with many popular miniature lines and will add color and character to your ACW collections or armies.

Johnston at Shiloh painted by Cory Ring of Cigar Box Battle.com

www.ACWGamer.com

Future Combat

By Francisco Erize (Austin Texas)



We did some Victory Decision Future combat...

Alien invasion force vs Earth Alliance Marines

The rules are good fun, fast and streamlined while having lots of little details that mean that it takes time to master (ie not get your guys killed under an orbital barrage)

...highly recommended (available at [wargamevault](http://wargamevault.com))





Terrain from
Francisco's modern
city collection



The battle rages as the humans and aliens slug it out in a modern suburban America.



The humans and the aliens both suffer casualties in this fun game



Go ahead and take an additional
10% off our reduced prices with
the code- LSHM !

Todd and Cindy Perkins
boltaction.us



4th Annual Warlord Games
GAME-DAY

[May 26, 2017](#) – [May 28, 2017](#)

May 26, 2017 at 5 PM to May 28, 2017 at 6 PM

[Sheraton Midwest City Hotel at the
Reed Conference Center](#)

5750 Will Rogers Rd, Midwest City,
Oklahoma 73110





FoWSA tournaments for 2017

in 2017 we will again have three Flames of War San Antonio (FoWSA) tournaments: Early, Middle, and Late war played in that order.

April 29th, Early FoWSA (Saturday) at Dragon's Lair / San Antonio.

This tournament will use 3rd edition rules, because 4th edition will only have been out since March.

July 22nd Middle FoWSA (Saturday) at Dragon's Lair / San Antonio.

This tournament will tentatively use 4th edition rules. More on that when Battlefront tips their hand a little more on 4th edition.

The mid war tournament will be themed to the Stalingrad campaign, and will include at least one 3'x4' urban table for fighting in built up areas. Yes, this will affect choice of lists! But note that any category of troops will be historical: The Germans committed a Panzer division to Stalingrad.

and **Late FoWSA** in September, date TBA.

For more information on all of these, watch this blog; the FoWSA facebook group and LSHM facebook group; the LSHM yahoo Groups, and of course the LSHM newsletter.

News from Tabletop Generals

By William Gaskins

"TabletopGenerals is an online and convention dealer out of San Antonio, Texas. The company is slowly growing and reaching out to more conventions within Texas. Next year will be a busy one and we will possibly be attending OwlCon 2017 in February.

At conventions, if you were wondering who has been appearing at our booth, it would be the duo of Tara Dragunov and Danii Makarov. Tara is the Managing Partner and figure painter for TabletopGenerals and helps William, the Owner, out at all the events. Danii appears during convention for help, figure painting, and demoing games. So, if you have any questions and aren't able to get in contact with William you can go ahead and contact Tara Dragunov for information regarding the company.

For the Christmas season, our eBay shop will be running a constant sale of 20% off everything in our shop starting November 30th. We are more than happy to make great deals on large orders for shipping as well! Happy holidays from TabletopGenerals."

Website & Email information:

[facebook.com/thetabletopgenerals](https://www.facebook.com/thetabletopgenerals)
stores.ebay.com/tabletopgenerals

ttgenerals@gmail.com

taradragunovttg@gmail.com



Bolt Action game report:

By Charlie Torok



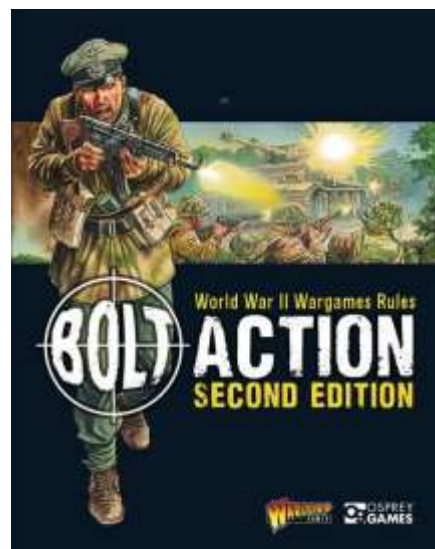
Bolt Action Report (San Antonio Texas):
Rob G. and I linked up this past weekend for a game of Bolt Action. I fielded my 1943 turncoat Italians against Rob's Germans. We played the scenario where you had to capture the enemy objective. We placed our objectives on opposite ends of the board. I deployed (for the first time) my "Christmas Presents" from Rob - Italian Paratroopers and two L3 tankettes. We had a grand time and although many Italians died that day, they held the objective and the game ended in a draw!



Rob Gravener deploys his troops magnificently.



Italian troops await the German attack.





A BEAUTIFULLY painted German army



Italian L3 tanketts dominate the battlefield!!



“Elite” Italian airborne troops take cover (Expertly painted by Rob Gravener)



Rob puts away all his DEAD troops

News from the Master Hobbyist: All Things Wargaming! Dallas TX,

[By Mr. Steve Miller](#)



[Steve Miller](#) Just "had" to watch my copy of Das Boot while putting on base coats and a hit of Minwax yesterday evening. They're pretty fun to paint and have those panzee hats with bows on them. Stay tuned. They're slated to lose their cherry at Carnecon if not before. I want to use them as the guard squad for my radar station raid scenario for Chain of Command.

Squad in 4 Days! 28mm Warlord German Kriegsmarines. Great fun to paint. Recommended! Again...thanks to NWS for great customer service! You'll see these guys at CarneCon!





Join LSHM

If you are not a member of LSHM please think about joining now. This would be a great time to join. We hope to see everyone at the gaming table!!!

Please support your local gaming club!

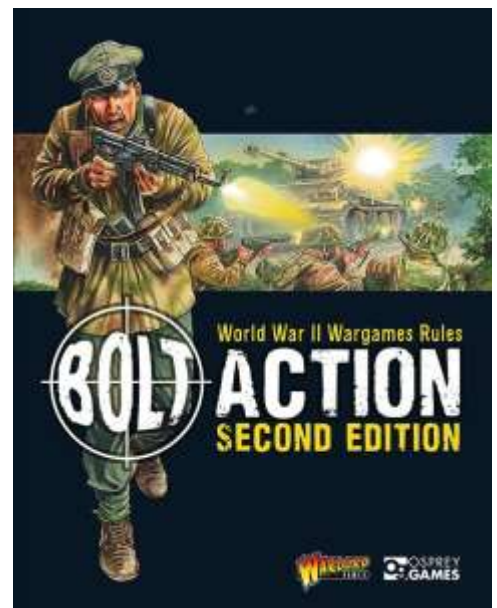


The cost of membership is \$5 and this goes towards promotion and prizes for our many events state-wide. This low cost membership helps us to promote the hobby through running tournaments and events in order to get gamers out gaming!! Please consider joining the group and helping promote our hobby.



Friday Night is Bolt Action Night *At Dragon's Lair San Antonio!!* **Texas Bolt Action**

Come out to Dragon's Lair just about every Friday Night for some Bolt Action – both regulars and new Players welcome! We usually start around 5/6pm



De Bellis Antiquitatis and Hordes of the Things in Austin

James Hughes

Austin LHSM members and friends gathered at Dragon's Lair on March 25th for an introduction to De Bellis Antiquitatis (DBA) and Hordes of the Things (HotT). DBA Fanatic James Hughes provided the armies and terrain.

We had a total of eight players, a good turnout for a week night, ranging in age from 6 to Grogard. Most players were either new to DBx, or were being re-introduced to it after a hiatus. After a very quick explanation of movement and combat, the games began.

Although DBA has a long tradition of time-travelling match-ups, for this event we had four historical pairings:

- Seleucids versus Parthians
- Early Germans versus Early Imperial Romans
- Burgundian Ordonnance versus Later Swiss
- Noldor Elves versus Orcs of the White Hand

(Okay, that last one is not quite historical; the Noldor date to the First Age of Middle Earth, not the Third).

Without further ado, here are some pictures:

Seleucids versus Parthians



Light horse skirmishing on the wings



Early Germans versus Early Imperial Romans



Hairy Dudes...people should know when they are conquered



Will the center hold?



It did not...



Round Two: The Germans' flank is turned



Another Game of DBA

Burgundian Ordonnance versus Later Swiss



Swiss mustering---who's in charge here?



The Swiss Keil strikes! (True to history, the Burgundians broke in two turns)



**The final game of the day: Hordes of the Things (HOTT)
Noldor Elves versus Orcs of the White Hand**



Elven knights charge home!



Hopefully this will be the start of more regular DBA and HOTT gaming in Austin. As always, thanks are due to Pete Atack for helping organize our games, and to Dragon's Lair for hosting.

MANEUVERS CON

TULSA OK

AUGUST 11-12, 2017

WWW.MANEUVERS.CON.COM



Theme: Battles of Maneuver

THE WYNDHAM Tulsa - 10918 E. 41st Street Tulsa, OK 918-627-5000

ROOM RATE - \$89.00 Dbl Queen/King which includes a HOT breakfast

If you call in, mention "Tornado Alley Miniature Gaming" for this rate. Or go our website and follow the registration link.

CONVENTION FEE

\$15.00 per day at the door. Preregister on the website at \$20.00 for the weekend. We can process PayPal, MC, Visa, Amex, and Discover by mail and at the door. Checks or MO need to be made Payable to Jeff Lawrence, Treasurer.

Points of Contact:

Jeff Lawrence jlaw2424@gmail.com
Cal Kinzer ckinzer@juno.com
Tim Harwood tim95th@gmail.com

Web Master is Jeff Hunt.

GAMEMASTERS

Easy registration of your game(s) can happen on the website. All games must use painted miniatures, be a board game you supply, or be an approved RPG. The site is now open for Game Master registration. GMs for Maneuvers do not pay to enter and run their games. Gamemasters, when you arrive see a staff member for table assignments.



www.wargameaccessories.com

War Games Accessories

2471 Broadmoor Lane

Spring Hill , Fl 34606-3539

(352) 556-3495

Metal bases, Movement Stands and Casualty Caps, get all your *wargame accessories* right here in one location!

Contact Jeff Lista at

Jwlista@aol.com



***Here is another
great company
supporting LSHM
&
MillenniumCon19***



Owl Con report

By William Gaskins (TableTopGenerals)

From the Dealer perspective

TableTopGenerals and Raven Banner Games teamed up and had a booth at OwlCon 2017, in attendance were William Gaskins, Danii Burell, Tara Allika, and Stephen Huckaby.

The con was a blast! Minis games run included The Walking Dead, Flames of War, Ogre, Star Trek Fleet Battles, X-Wing, Bolt Action, and many others, there was also a strong RPG community with Pathfinder and D&D being heavily represented.



The highlight of the weekend for us was the BEAUTIFUL game of Osprey's Ronin samurai skirmish battles. The table used Cigar Box Battle Mats and Renaissance Minatures buildings and ships, it was run with the assistance of Andy Bouffard.

From a vendor perspective the con was a moderate success meaning we covered our costs. From a gaming perspective the con was awesome and we look forward to next year! –

William Gaskins



LSHM Game Vendors

Cigar Box Battle Mats



[Cigar Box Battle](http://www.cigarboxbattle.com)

www.cigarboxbattle.com

***Here is another
great company
supporting
LSHM***



Joe Wicker used the European Fields Battle Mat for his WWI Wings of War game at the SA Muster last year.

News from the Master Hobbyist: All Things Wargaming! Dallas TX,

By Steve Miller (DFW)



I do like me some 28mm Warlord Bolt Action models. This is a quad 20mm set for my Germans. Luftwaffe crewed of course! You will see this up close and personal at CarneCon! Be afraid...be very afraid!
Thanks to NWS for some GREAT customer service. Highly recommended vendor



Support LSHM Vendors and Sponsors:



**GRIPPING
BEAST**



NWS WARGAMING STORE



www.nswargaming.net



Contact Grant Hopwood on the LSHM Facebook page for details.



Tuesday Night / Game Night

Join LSHM on Tuesday nights at Dragon's Lair SA starting around 6pm. Each week a Fun and Exciting game is played.

Support LSHM Vendors and Sponsors:



We need your gaming store here and products listed here!!!

We need your gaming news here!!!

Contact Charlie Torok at: torokc@Hotmail.com to place your advertisement here, no cost to LSHM supporters!!!