

The Lone Star Dispatch

May 2017



2017 LSHM Officers

Charlie Torok	torokc@hotmail.com	President
Joe Wicker	tabium@gmail.com	Vice President
Ian Straus	ian_straus@att.net	
Mike Gomez	mret@texas.net	
Mark Leroux	mleroux@gmail.com	
Casey Pittman	casey.pittman1@gmail.com	
Oscar Barela	oscar_barela@hotmail.com	

Inside this issue:

- Welcome & BOD update
- Upcoming Events
- Past Games played
- Future Events planned
- Bolt Action Games
- Gamers Workbench
- Upcoming FOWSA Tournaments
- SAGA Games
- Battle Reports
- Product Review
- Sponsors and Advertisers
- Discounts to Members

The Lone Star Historical Miniatures (LSHM). We promote miniatures wargaming in primarily historical periods but also fantasy/sci-fi. We are not dedicated to one rule set or scale. We promote miniatures wargaming by running events, helping local conventions, and assisting with tournaments, financial backing and run demo games. We will also run gaming classes at schools. We encourage all gamers to be a part of our group to help support our common hobby.

May is here and summer is right around the corner. There are a lot of events planned around Texas this summer, if you are not war-gaming it is your own fault.

We have a bunch of upcoming tournaments and gaming events for you to participate – check out the newsletter for all the events. Contact the organizers and get involved.

Your LSHM board is starting to plan for this years MillenniumCon, this will be our 20th holding of the convention – WOW 20 years!!! If you have any suggestions or comments please provide them.

*This month **Full Spectrum War Games** in Arlington Texas will hold its first Bolt Action event. If you live in the DFW area go and check it out. Make sure to stop in and say hello to the owner Steven Schirmer.*

Let us know what you are up to, we love to get input from our members.

Have a great May, hope to see you at the gaming table.

- Charlie



MAY
20

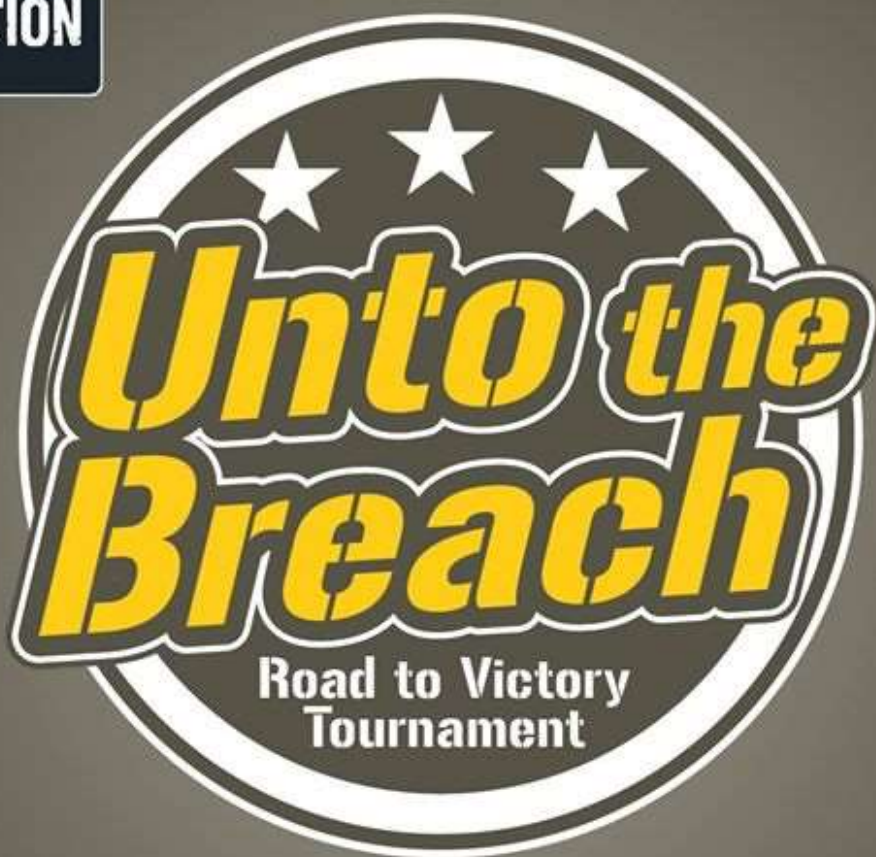
Bootcamp wargames Bolt Action Tournament

Public - Hosted by Full Spectrum War Games

🕒 Saturday, May 20 at 12 PM - 7 PM

📍 Full Spectrum War Games
4001 W Green Oaks Blvd, Ste 217, Arlington, Texas 76016

If you live in the DFW area check out Full Spectrum War Games



Saturday, July 8th
10 a.m. - 6 p.m.



Dragon's Lair Comics & Fantasy
West Anderson Plaza
2438 West Anderson Ln
Austin, TX

For more information or to sign up,
email Jon.cox48@gmail.com



When: 29 July 2017

Where: Dragon's Lair SA



Time: 10am – 4pm

Cost: Free to LSHM members

This event is open to all interested in Historical Miniatures War Gaming

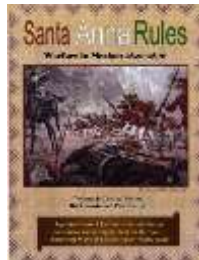
San Antonio Muster IV Historical Miniatures Games Day

Contact: Charlie Torok and sign up for one of the games – first come / first serve at torokc@hotmail.com

2-4 players per game:
Here are some of the Events planned:



Axis & Allies: War-at-Sea



Santa Anna
28mm
Mexican-American



Test of Honour
28mm Samurai



Black Powder
15mm American
Revolutionary War

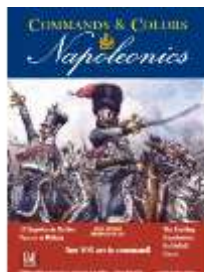


All Quiet on the
Martian Front

Terminator



Blood & Plunder 28mm Pirates



Command & Colors
Block game



Support LSHM Vendors and Sponsors:

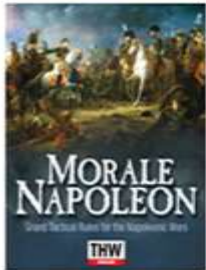
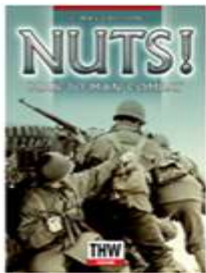
NWS WARGAMING STORE



www.nswargaming.net

Christopher Dean
NWS Wargaming Store
<http://www.nswargaming.net>
1-407-925-7782 24/7

**Don't forget to mention
LSHM when ordering!!



2HourWARGAMES

JUST PLAY THE GAME

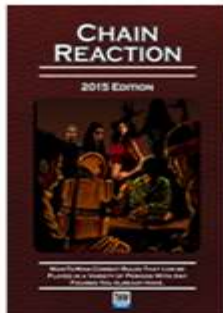
25% OFF YOUR ORDER.

Just type in the coupon code

LSHM25

And get 25% off your total order.

<http://www.twohourwargames.com/>



We use *similar basic mechanics* and surround them with period specific rules. This allows you to learn one set of mechanics and play many distinctly different periods.



Try THW for free!

<http://www.twohourwargames.com/free.html>



Mark your calendar now!!

Post your convention / event / tournament here!!



Start planning now: MillenniumCon20

10 – 12 November 2017



MILLENNIUM 20

75th Anniversary - The Stalingrad Campaign: July 1942 – February 1943



Round Rock Texas

<http://www.millenniumcon.info/>



PortsmouthTM
Miniatures and Games



Featuring:
300 + attendees
15+ vendors
100+ games



King's
Landing



Wingate Hotel & Conference Center
1209 North Interstate Highway 35
Round Rock, TX 78664

Website: <http://wingateroundrock.com/>



Gaming Projects

By Nathaniel Weber



Anglo-Zulu War Project

One of my current painting projects is 1/72nd Anglo Zulu War, using Esci and HaT plastic figures. I'll probably end up using a few different rules to play them, but have *The Men Who Would Be Kings* in mind for now—and if I can keep up on the painting, I'll hopefully run a game with them at Millennium Con this year.



While perusing eBay a few weeks ago, I found a large batch of old 1/72nd plastic Zulus and British for sale, still in their shrink wrapped boxes. I have many fond memories of playing with these sets as a kid, when I'd set them up in lines on the floor and fight out *Zulu Dawn* or *Zulu*, but was unsure if I could actually play wargames with them---could cavalry and artillery be found in the same scale?



I did some research and found that thanks to HaT miniatures, various 1/72nd Zulu War cavalry and auxiliary units, Natal Native Contingent, Natal Native Horse, Frontier Light Horse, British artillery, and more were all available cheaply. So I bought the big batch of Esci stuff to act as the core of a Zulu War collection.



I've finished my first two units, one each of Zulus and British infantry (painted with green 24th Foot facings, of course). *The Men Who Would Be Kings'* basing is pretty loose, so I based the Zulus in a mix of 3 men to a base, 2 to a base, and 1 to a base—these can be mixed and matched to account for casualties. The British are based 1 or 2 to a base. I'm using round bases for the Zulus and squares /rectangles for the British.



I think the only purchases I need to do in order to play a proper game with them are a few for the British—I am thinking of one box each of Natal Native Contingent infantry, Natal Native Horse, and Frontier Light Horse. I am imagining a large game for Millennium Con, with 10 units of Zulus (160 figures, enough for 3 or 4 players) against a mixed force of British: perhaps 3 regular British infantry units (36 men), two cavalry units (16 or 20 men), and a group of NNC irregulars (16-32 figures), enough for probably 3 players.

Nathaniel Weber



Hail Caesar Update



By Pete Attack (Austin Texas)

Dragon's Lair
Austin Texas

The Ancient training ground continues.

On Wednesday the 19th and Saturday the 22d several of us met up at Dragon's Lair to get in some final learning games for the 'newer crew' before we start moving back to full scale games.

Wednesday saw 6 players step in the ranks of a Carthaginian army trying to hold off a fanatic barbarian horde set on plunder. Sadly for the Carthaginians, while the Libyan veterans held out in the center, the Spanish and Celt-Iberians on the flanks proved far less robust and slowly broke apart under the onslaught.



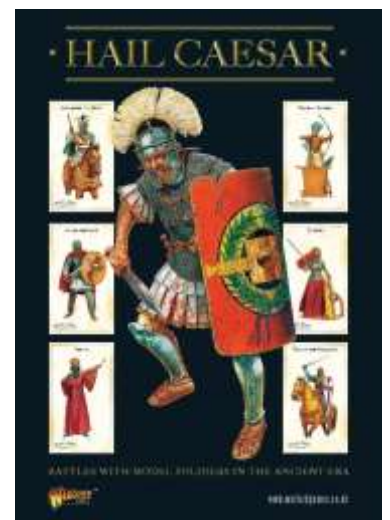
On Saturday three of us took out two of the premier heavy infantry forces of their day : Greek Hoplites and Imperial Romans to see how things would fare. The Greeks were defending a series of hills which risked being outflanked by an approaching Roman force. Holding the high ground, the Greeks initially held fast, but as the Romans moved up and pelted their lines with javelins, bolts, pilum, and arrows, the Greeks charged.



On the Greek left and center, the legion and hoplites scattered light troops and skirmishers and crashed into one another's lines. As losses piled up, the Greek left collapsed as some Roman auxiliaries flanked the line, but as the Roman line tried to turn into the center, a Greek counterattack routed the Roman right and began to return the favor by turning into the Roman center.



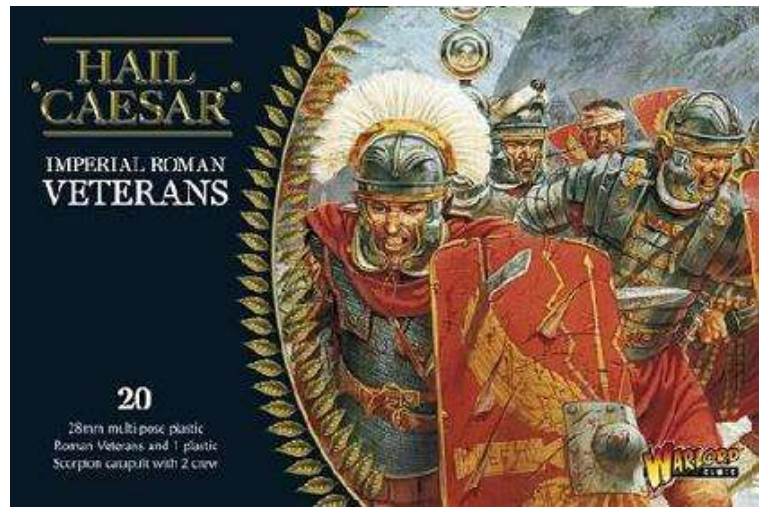
On the Greek right, the Spartans resolutely held the line with no support, but were slowly pushed back by an exhausted Roman force. And then it happened – both sides pushed hard and men’s morale cracked - both sides routed and departed the battlefield.





With both sides bloodied in the center, but holding solid lines, the Romans conceded the fight as their right flank was struck by a hoplite force that was unopposed. Without doubt, this battle saw an oddly large amount of flanking and maneuver – much of which was decisive.





With most of the learning games complete, the group now stands at about 8 players with about 10 different armies built or being built.

Pete Attack

Texas Gaming for 2017

Mark Leroux continues to put together a master list of events in and around Texas. If your event is not listed contact Mark and keep us updated – now you have no excuse not to be at the gaming table!!

~~TEXAS BOLT ACTION MED/NORTH AFRICA TOURNAMENT, San Antonio, TX
3/4/2017~~

~~TWISTERCON, Oklahoma City, OK
3/10/2017~~

~~<http://www.twistercon.com/TwisterCon/Default.HTML>~~

~~BLOODY BROADSWORD WACO, TX
[Bloody Broad Team Bash](#)
Saturday 10:00 AM
[The Game](#)~~



~~FOWSA – EARLY WAR, San Antonio, TX
4/29/2017~~

~~<http://fowsa.blogspot.com/>~~



~~CHUPACABRA CON, Austin, TX
5/12/2017~~

~~<http://www.chupacabracon.com/>~~



~~WARLORD GAMES CON, Midwest City, OK
5/26/2017~~

~~<http://www.warlordsgamescon.com>~~

~~TEXICON, DFW, TX (June 2017)~~

~~<http://www.texicon.net/>~~

~~BAYOU WARS!, St. Francisville, LA
6/2/2017~~

~~<https://www.facebook.com/BayouWars/>~~



Texas Gaming for 2017

(Continued)

BOLT ACTION TOURNAMENT

Austin TX Dragon's Lair 8 July 2017

Contact: Jon Cox at: joncox48@gmail.com



FOWSA - MID WAR, San Antonio, TX
7/22/2017

<http://fowsa.blogspot.com/>

SAN ANTONIO MUSTER IV,
Dragon's Lair - San Antonio, TX
7/29/2017



BAYOU BATTLES, Houston, TX
8/11/2017

<http://www.bayoubattles.com/>

MANEUVERSCON, Tulsa, OK
8/11/2017

<http://www.maneuverscon.com>

WARGAMES CON, Austin, TX
8/18/2017

<http://www.wargamescon.com/>



FOWSA - LATE WAR, San Antonio, TX
September 9th

<http://fowsa.blogspot.com/>

TEXAS BROADSIDE!, La Porte, TX
12:00:00 AM

<http://www.txbroadside.com/>



Texas Gaming for 2017

(Continued)

REAPERCON, Lewisville, TX

10/19/2017

<https://reapercon.com/>



LONESTARGAMEEXPO, DFW, TX

10/27/2017

<http://lonestargameexpo.com/>

GAMEXPO, San Antonio, TX

11/3/2017

<http://thegameexpo.com/>

MILLENNIUMCON, Austin, TX

11/10-12/2017

<http://www.millenniumcon.info/>



BGG.CON, DFW, TX

11/16/2017

<https://boardgamegeek.com/bggcon>



Upcoming Texas Bolt Action Even San Antonio Texas



Date Change

Drive to Berlin

Saturday, May 13 at 10 AM

[Knight Watch Games](#)

16350 Blanco Rd, Ste 116, San Antonio, Texas 78232



Is all lost for Germany and the Third Reich? Can turn the tide of war back into Germany's favor and push the allies back? Or will you be the first to Berlin to place you name in history as the one who delivered the knock out blow to the Third Reich? This will be a Team Battle so get a Battle Buddy. Time period is late 1944-45.



TANK WAR TOURNEY

Saturday, June 3 at 9 AM

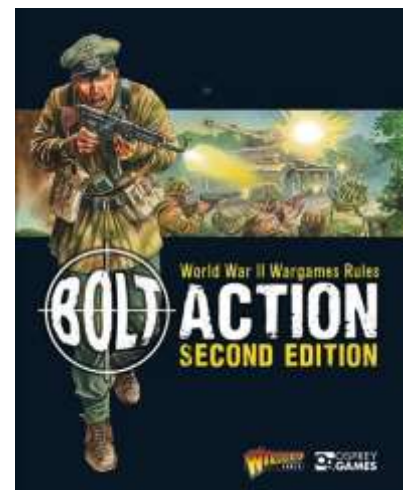
Dragon's Lair Comics &
Fantasy

Created for Texas Bolt Action

5 AUG 17 = Pacific (KWG)

Contact Joe Wicker or visit Texas Bolt Action at:

<https://www.facebook.com/groups/TexasBoltAction/>



SHOGUN

Miniatures



Shogun Miniatures has the best and most reasonably priced movement trays and magnetic bases for mounting formed units on the wargame table. We manufacture a wide range of steel movement trays and magnetic bases custom tailored to your army.



Visit shogunminiatures.com to learn more and view our other products

Various Sizes of
Magnetic Bases



Flat Trays



Flanged Trays



Bolt Action Game

By Cory Ring

Cory@cigarboxbattle.com

Our friends from Cigar Box Battle Mat put on an awesome game of Bolt Action:

The CBB crew played a great game of Bolt Action "Duel in the Sun" recently. We used a CBB desert terrain mat, Crescent Root buildings and mostly 28mm Perry, Artizan, Westwind and Crucible Crush figures. The Crucible Crush 8th Army figs are especially nice! Now we need to paint some Italians!



The table

Panzer III's roll out for the counter attack!



DAK advances past a BEAUTIFUL Crescent Root Village





Crescent Root buildings on a Cigar Box Battle Mat!





German 88 watches the British advance.





Cory Ring from Cigar Box Battle Mat stands guard over his table

LSHM Game Vendors

Cigar Box Battle Mats



[Cigar Box Battle](http://www.cigarboxbattle.com)

www.cigarboxbattle.com

A perk for being a LSHM member- enter discount code LSHM on our online store and receive 10% off thru July 31, 2017! Please share in your newsletter.

**Cory Ring
Cigar Box Battle**



Joe Wicker used the European Fields Battle Mat for his WWI Wings of War game at the SA Muster last year.

Game Report

TEST OF HONOR (ToH)

By Pete Atack
(Austin Texas)



ToH Learning Game #2

I met up with a good friend Albert DiMarco on April 2d at Dragon's Lair – Austin Texas, to push around some larger forces as we playtest “Test of Honour” ToH.

Albert and I played scenario #2 while 2 other guys were there playing (1 new and 1 kinda new like us - and the new guy bought the bundle when he was done playing) a quick pick up game.



TEST OF HONOUR

THE SAMURAI MINIATURES GAME

So how did it go? Scenario 2 allows for 15 points which gave us a larger force to pick from. I rolled with a Samurai, a sergeant, a spearman, 2 groups of spearmen, and a group of archers. Albert countered with a Samurai, 2 groups of archers and 2 groups of spearmen. Most of Albert's men were holding a small village (with 2 groups coming on as reinforcements) with 3 objectives inside, while my group attacked.

As the battle opened, Albert's archers did their best to pick off my men, but found the art of the bow deceiving as they achieved no hits.





Disgusted by his commoner's failings, his Samurai charged mine, but was unable to land a hit after several attacks. As I pushed into the center of the village, my Sergeant took over, ordering a group of spearmen to charge.

They slammed into some opposing archers inflicting light wounds and knocking the archers to the ground before turning on a group of spearmen and doing the same. Counterattacking, Albert's Samurai and commoners were unable to muster any effective response (I think his dice came straight from a freezer they were so cold).

Then it happened. My naginata-armed Samurai gritted his teeth and got angry. Brutally slaying Albert's Samurai, he turned and charged a group of spearmen who were still on the ground, slaying them all before they could offer resistance.

Not done yet, he turned his rage on the archers and killed two before tiring out and regrouping. With my two groups of spearmen killing or pushing back Albert's troops, the objectives were secured for the win. With 50% of his men dead and the objectives lost, I think Albert went out in the parking lot and burned his dice, but swore he'd have his revenge.



TEST OF HONOUR

THE SAMURAI MINIATURES GAME



Some takeaways.

1. The rules are still appearing to be easy to learn, follow, and play. It was easy to play our match, while also answer rules questions from the neighboring game.
2. The Sergeant is indispensable. You need to find room for him in your list as his ability to give a free move makes a unit of commoners that much better.
3. Shooting is still "missing". Even with our archer groups rolling 4 dice, Albert and I had failed to do any damage with them. I would *not* take them, but it hurts when they fail for an entire game. The Archery Sergeant could make them far more effective by adding an Aim Die so I expect to see him in larger point games.
4. Terrain is still not a huge factor, but don't get trapped by it if you have to pull back (terrain prevents a pull back after battle, which then forces a light wound on your figure / group).
5. Yes, I know. Two updates and one 1 figure painted in all the pics... :-)



Bolt Action Tank War Challenge

SWEEEEETNESSS!!!!

By Oscar Barela

The Battle of France!!! Had an ABSOLUTE BLAAAST!!! Playing our 4000pt. Per side Tank war battle yesterday!!!

8000 pts of painted SUGARY GOOODNESS on a BEAUTIFUL BATTLEFIELD







French Forces Commanders where Rob Gravner and [Justin Venable](#) with 5 platoons of French Armor! vs. [Joseph Wicker](#) and myself commanding the German Forces with 4 platoons.

We played a meeting engagement scalp mission with a separate points system for each kill.

4 points for AFV

3 points for infantry squads artillery and armored transports

2 points for support teams

1 point for soft skins and HQ

+1 command tanks



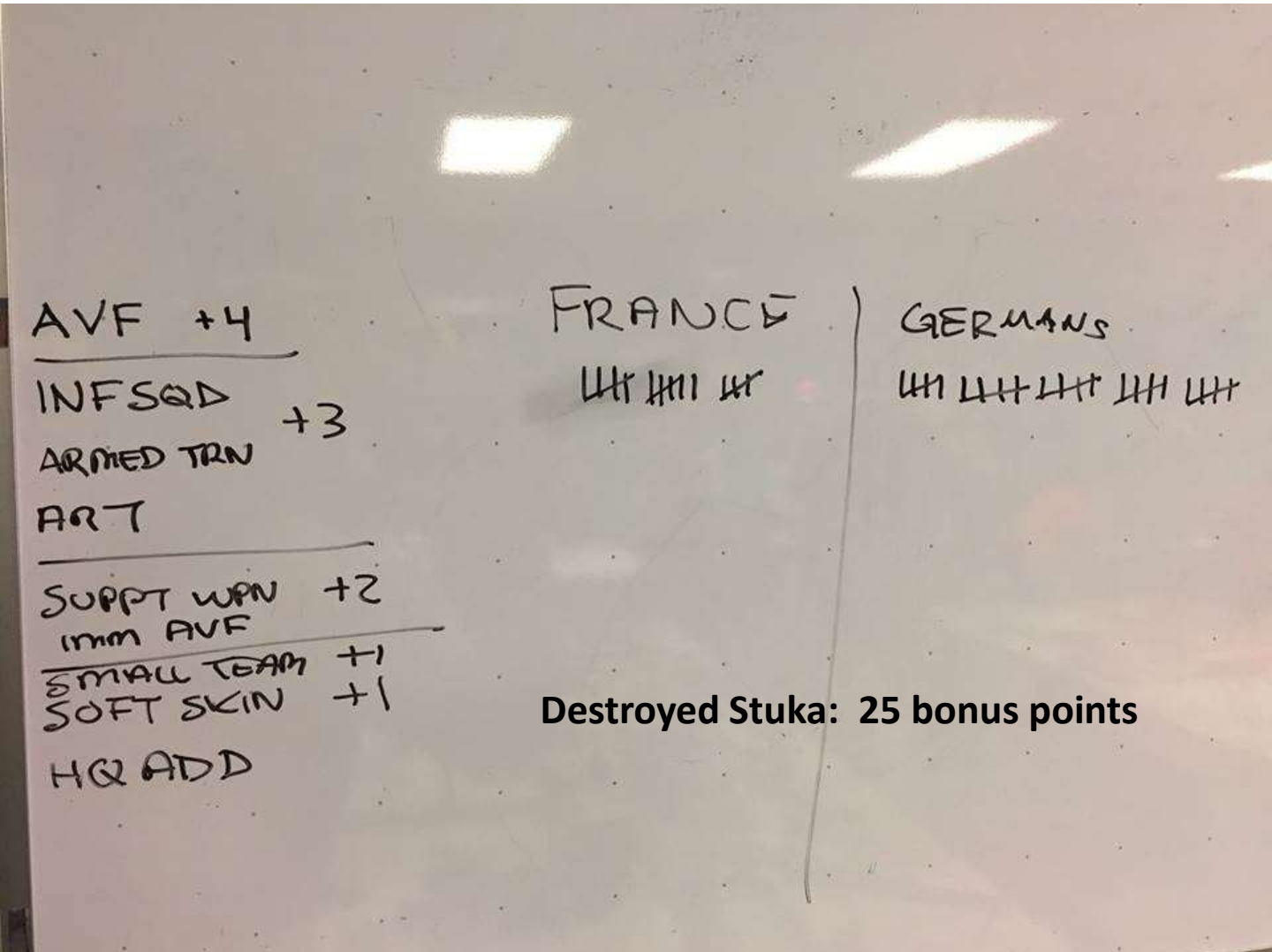


Total score was French with 13pts Germans 25pts.

It was a purely brutal fight and the dice rolls were DEFINITELY in the Germans favor...

Germans take the town and promoted a Definite REMATCH!!!!

Oscar Barela

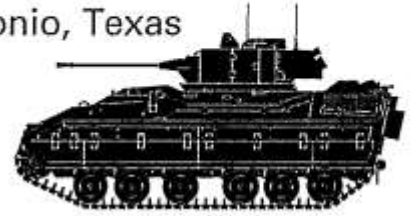




Dibble's Hobbies

1029 Donaldson Ave, San Antonio, Texas

**Serving San Antonio
Since 1905**



Our product lines are focused toward:

- the serious gamer (historical, fantasy, miniature, trading card)
- the discriminating modeler (aircraft, armor, display figures, cars, ships)
- the model railroader (HO, N, O, G, Z, Marklin, LGB)
- the resources, supplies, and tools to do YOUR hobby right!

**We specialize in taking care of our customers - that is YOU!
Special order and mail orders are welcome.**

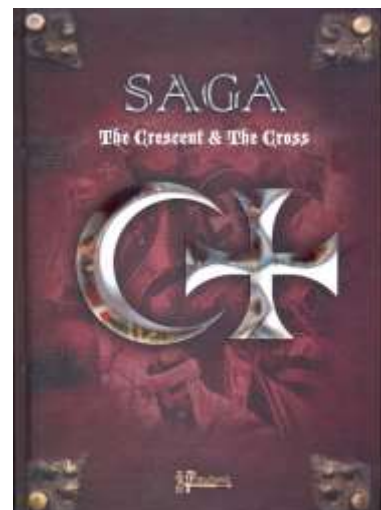
(210)735-7721



**GRIPPING
BEAST**

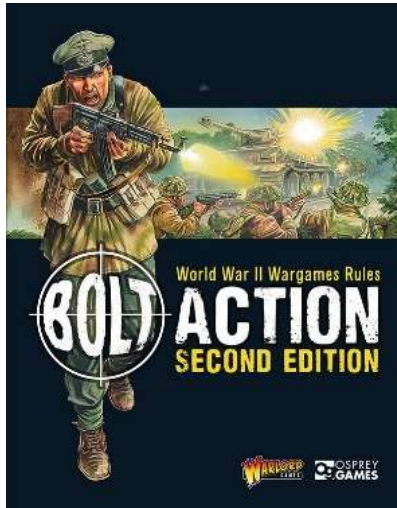


Dibbles carries SAGA



Texas Bolt Action Report

By Joe Wicker



Subject: AAR 31 MAR

Date: 31 MAR

From: Oberleutnant Wicker, 2d Kompanie, 1st Abteilung, PGR 1029, Gross deutschland

To: Major Kohl, 1st Abteilung, Kommandeur

Enemy forces: 1 PLT Leader (Gweedo), 4 US INF Squads 2 of which were the elite Rangers from the 5th Ranger BN, 1 Bazooka team, 1, medium Mortar team, 1 Air Observer, 1 Sniper team, 1 US Halftrack, 1 M4 Sherman, and 1 M8 Greyhound.

Friendly Forces: Myself (1LT Wicker) 1 PZR IV, 1 Puma, 1 truck towing a Flakverling from the 3rd FLAK BAT, 1 Pioneer squad from the Schwere Kompanie, 1 Sniper, and 2 Assault Squads.

Situation: Two kilometers West of Suipres, France. I was ordered to Attk a US force described above In Order To (IOT) prevent it's reconnaissance of our forward positions.

My left flank contained the Puma and the PZR IV (commanded by Feldwebel Schmidt. In the center I had the sniper Gefreiter Masius, the FLAK and 2 squads of inf, and on the right flank I had the Pioneer squad with flame thrower.

Immediately the Americans called in their airpower but it attacked their troops to my force's delight! Not to be outdone by American airpower, Schmidt attacked the Sherman causing it to halt it's attack. The Puma attacked US inf and the M8 Greyhound moving up my left flank and caused them to take cover.

The US Mortar started lobbing rounds at the FLAK so I ordered Masius to take out it's spotter. He performed remarkably by killing the spotter and the US Sniper in minutes.





Undaunted by the 1st US Airstrike, the Americans pushed the center hard. Two rangers Squads, a regular squad, their Haltrack, a Bazooka team, and their PLT LDR stormed through wheat fields to face my center elements. 1st Squad, lead by Feldwebel Bolzen, close assaulted the regular squad and destroyed it!

They pressed the attk on the halftrack and destroyed the Bazooka team and then the Haltrack itself. It was a bold and courageous effort such that I am recommending Bolzen for an Iron cross. His squad was wiped out when the Rangers counter attacked and Bolzen died a hero of the fatherland.



In the meantime on the right flank, a 2d Airstrike was in bound to destroy the Pioneers. The Flak shot it down but not before the Pioneers fell back in fear. They rallied their nerve upon seeing the American plane shot down and pressed a successful attk securing their assigned objective and killing the air observer before he could call in more enemy aircraft.





With my left and right flanks secured, I ordered FLDWBL Schmidt to atk the center to stabilize the pressure the enemy INF were causing in the center. 2d Squad lead a counter atk against two ranger squads but only slowed their advance. I desperately atk the lead Ranger squad but I was wounded and could not hold the center.



The Puma destroyed the M8 Greyhound and the last INF squad on the left flank but was unable to rescue the center. FLDWBL Schmidt's PZR IV was immobilized by the Sherman and could advance no further but he did pour MMG fire into the ranger squads; killing many. Gefreiter Masius secured the left objective and killed several Americans including BAR gunners and squad leaders. With a lull in the fighting, I ascertained that the battle was a draw since I was able to secure two of the four objectives.



My wounds are not that severe and I plan to counter attack with 3d Komapnie tonight to secure the remaining to objectives.

Joe Wicker



Warlord Games will be at these events:

<u>CONVENTION</u>	<u>DATE</u>	<u>LOCATION</u>	<u>WEBSITE</u>
Lubbock-Con	27-28 May	Lubbock, TX.	www.lubbockcon.com
WG OPEN DAY	27-29 May	Oklahoma City, OK.	www.warlordgamescon.com
Nashcon	27-29 May	Nashville, TN.	hmgsmidsouth.org/conventions/nashcon/
Bayou Wars	9 – 11 Jun	New Orleans. LA.	www.bayouwars.org
Texicon	12-14 Jun	Hurst, TX.	Texicon.net
Origins	14-18 Jun	Columbus, OH.	originsgamefair.com
Historicon	13-16 Jul	Fredericksburg, VA.	hmgssite-ym.com
ManeuversCon	11-12 Aug	Tulsa, OK.	www.maneuverscon.com
NOVA OPEN	31 Aug to 3 Sep	Crystal City, VA.	www.novaopen.com
Hubcon	8 – 10 Sep	Hattiesburg, MS.	www.facebook.com/HubCon/
Millenniumcon	10-12 Nov	Round Rock, TX.	www.millenniumcon.info/ndex.html



Located in: [West Anderson Plaza](#)

[Address](#): West Anderson Plaza,
2438 W Anderson Ln B1, Austin,
TX 78757

[Phone](#): (512) 454-2399

20% OFF SALE! AND OTHER SPECIALS

FRONTLINE

GAMES

WWW.FRONTLINE-GAMES.COM

Flames of War / Team Yankee Update

By Ian Straus (San Antonio Texas)



2017 **Team Yankee** and **Flames of War** events in San Antonio: update 4/23/2017

Feb 25: First San Antonio Team Yankee tournament at Dragon's Lair / San Antonio. 70 points. Lists due by Feb. 18th. – Done! A fun day for all!

July 1: Second San Antonio Team Yankee tournament at Dragon's Lair / San Antonio. 80 points. Lists due by June 24th.

in 2017 we will again have three Flames of War San Antonio (FoWSA) tournaments: Early, Middle, and Late war played in that order.

April 29th, Early FoWSA (next Saturday) at Dragon's Lair / San Antonio. This tournament will use 3rd edition rules, because 4th edition will only have been out since March. 1650 points.



July 22nd Middle FoWSA (Saturday) at Dragon's Lair / San Antonio.
1600 /1680 points,+ see theme bonus below.

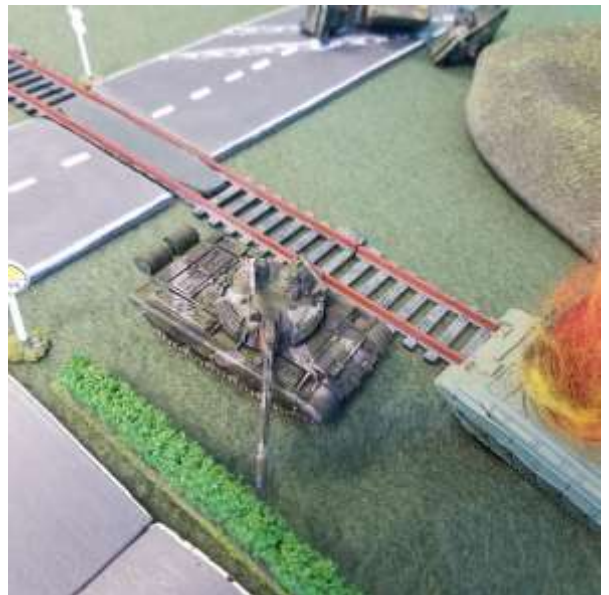
This tournament will use 3rd edition rules, because 4th edition / mid-war so far does not yet include Eastern Front material, and at least half of our players have Eastern Front armies.

The mid war tournament will be themed to the Stalingrad campaign, and will include at least one 3'x4' urban table for fighting in built up areas. Lists from the Eastern Front book will be allowed to take a theme bonus of 80 points, on the condition that their lists may not include Tigers, Panthers, Soviet assault guns or KV-85s.

Yes, this will affect choice of lists! But note that any category of troops will be historical: The Germans committed a Panzer division inside the city of Stalingrad.

and Late FoWSA on September 9th, using 4th edition rules, 1515 point lists.

For more information on all of these, watch this blog; the FoWSA facebook group and LSHM facebook group; the LSHM yahoo Groups, and of course the LSHM newsletter



Support LSHM Hobby shops:



DRAGON'S LAIR[®]

COMICS & FANTASY



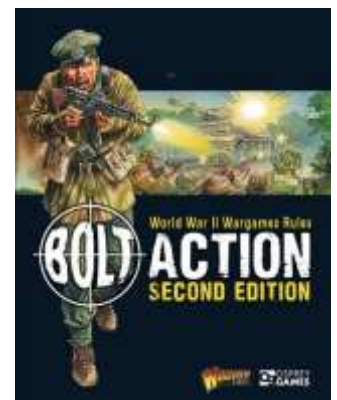
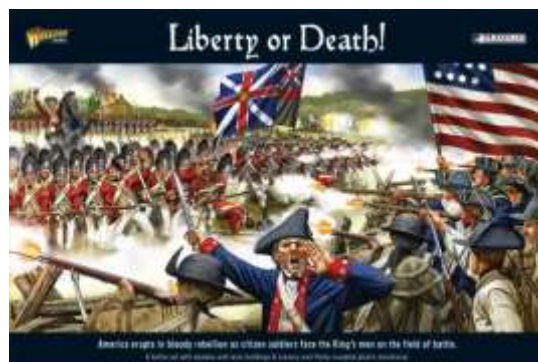
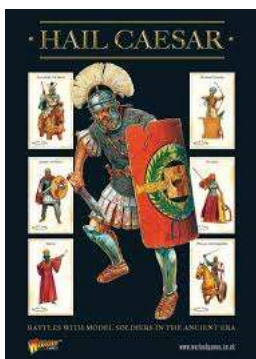
Dragon's Lair Comics and Fantasy[®]
7959 Fredricksburg Rd. Suite 129
San Antonio, TX 78229

Ph. #: (210) 615-1229

Dragon's Lair now carries most Warlords rules and products, if it is not on the shelf just ask and they will order it for you – saving you the shipping cost.



Here is another great company supporting LSHM



Game Report #3

TEST OF HONOR (ToH)

By Pete Attack



Several of us continue to test out the newest thing on our shelves. This seems to have attracted a fairly large group of players as I believe there are easily about a dozen of us playing at Dragon's Lair as we set ourselves up for some sort of campaign in June.





I've yet to see any painted figs, but there are several folks slowly getting samurai and ashigaru ready for battle. I've included a few pics from a recent 18-point game (about the 4th or 5th game I've played and the 2d Dave Robinson has played).

Eighteen points gave us both about 12 figures, mainly in 3-man groups, and was played to completion in just over an hour. Once you figure out the game, 18 points is about the smallest you'll likely want to play. Not sue how far this scales beyond about 24 points as we've yet to try anything more than 18 points so far, but it's coming along with painted minis!

Pete Attack



Warlord Demo Team OKC presents

WARLORD GAMES CON

"THE WAR TO END ALL WARS"



MAY 26TH - 28TH, 2017
5750 WILL ROGERS ROAD
REED CONFERENCE CENTER
MIDWEST CITY, OKLAHOMA
WWW.WARLORDGAMESCON.COM

THREE DAYS OF GAMING!!
TWO TOURNAMENTS!!
PAINING CONTEST!!
PRIVATE TOUR OF 45TH INFANTRY MUSEUM!!
VENDORS ON HAND!!
PROFESSIONAL PAINTING DEMOS!!

**Warlord Games Con
"The War To End All Wars"
May 26th-28th, 2017
Reed Conference Center
Midwest City, Oklahoma**



**www.warlordgamescon.com
www.facebook.com/wgcokc
twitter @warlordokc**

We are back again giving you the opportunity to try all of the tabletop wargaming products from Warlord Games and we have expanded for other companies as well. Hail Caesar, Pike & Shotte, Black Powder, Bolt Action, Beyond the Gates of Antares, Project Z, Judge Dredd, Terminator Genisys, Konflikt '47, and Savage Core. We will even have a 28mm version of the Avalon Hill game Circus Maximus!!

If you want to show off your skills as a battlefield general we will have two tournaments - Bolt Action and Beyond the Gates of Antares - so bring your armies.

Are the miniatures you paint pieces of art? Then why not enter our painting contest for the chance to win wonderful prizes.

We are looking forward to seeing you this Memorial Day Weekend!

Weekend Pass w/Tournament:

\$45 (One tournament only)

Weekend Pass Only:

\$35

One Day Pass:

\$25

First 25 pre-paid registrations will get a bonus item in their swag bag. If you have questions or you want to pre-register you can visit us at the sites above or email us at:

WarlordDemoTeam@yahoo.com.



Support LSHM shops:

Contact Bruce Meyer at Company B

Series 01
M4A3E8 76mm
Creighton Abrams
"Thunderbolt VII"



COMPANY B
1/56 scale wargame models and miniatures

Series 02
M4A2 Pacific
Beach Assault



TANKS
FAME AND GLORY

WWW.COMPANYB.BIZ

Series 03
M4A3 76mm
Sgt. Oddball Special



Series 04
M4A1 76mm
Lafayette Pool's
"In The Mood"



We need your game store
or products listed here.
Contact a board member to
place your ad at no cost.



The ACW Gamer line of 28mm Miniatures



A 28mm line of metal miniatures offering figures for subjects that may not have received the focus they deserved.

These figures are compatible with many popular miniature lines and will add color and character to your ACW collections or armies.

Johnston at Shiloh painted by Cory Ring of Cigar Box Battle.com

www.ACWGamer.com



Go ahead and take an additional
10% off our reduced prices with
the code- LSHM !

Todd and Cindy Perkins
boltaction.us



4th Annual Warlord Games
GAME-DAY

[May 26, 2017](#) – [May 28, 2017](#)

May 26, 2017 at 5 PM to May 28, 2017 at 6 PM

[Sheraton Midwest City Hotel at the
Reed Conference Center](#)

5750 Will Rogers Rd, Midwest City,
Oklahoma 73110





FoWSA tournaments for 2017

in 2017 we will again have three Flames of War San Antonio (FoWSA) tournaments: Early, Middle, and Late war played in that order.

~~**April 29th, Early FoWSA** (Saturday) at Dragon's Lair / San Antonio.~~

~~This tournament will use 3rd edition rules, because 4th edition will only have been out since March.~~

July 22nd Middle FoWSA (Saturday) at Dragon's Lair / San Antonio.

This tournament will tentatively use 4th edition rules. More on that when Battlefront tips their hand a little more on 4th edition.

The mid war tournament will be themed to the Stalingrad campaign, and will include at least one 3'x4' urban table for fighting in built up areas. Yes, this will affect choice of lists! But note that any category of troops will be historical: The Germans committed a Panzer division to Stalingrad.

and **Late FoWSA** September 9th, Dragon's Lair SA.

For more information on all of these, watch this blog; the FoWSA facebook group and LSHM facebook group; the LSHM yahoo Groups, and of course the LSHM newsletter.



Join LSHM



If you are not a member of LSHM please think about joining now. This would be a great time to join. We hope to see everyone at the gaming table!!!

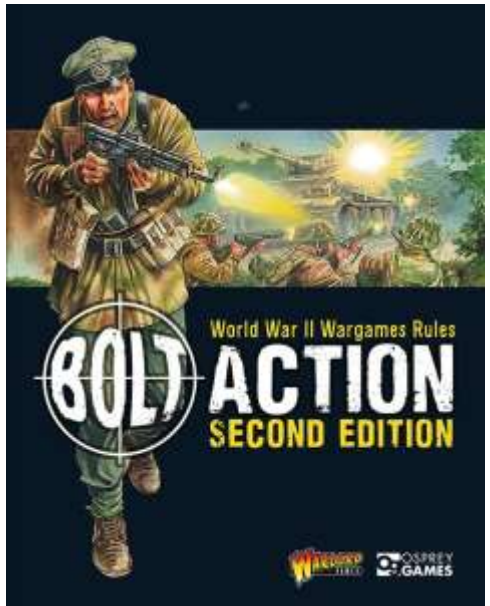
Please support your local gaming club!

The cost of membership is \$5 and this goes towards promotion and prizes for our many events state-wide. This low cost membership helps us to promote the hobby through running tournaments and events in order to get gamers out gaming!! Please consider joining the group and helping promote our hobby.



Friday Night is Bolt Action Night *At Dragon's Lair San Antonio!!* **Texas Bolt Action**

Come out to Dragon's Lair just about every Friday Night for some Bolt Action – both regulars and new Players welcome! We usually start around 5/6pm



News from the Master Hobbyist: All Things Wargaming! Dallas TX,

[By Mr. Steve Miller](#)

We're putting our DFW-BA krew together little by little. We had six players at our Thursday Night 500 point rumble (3 per side) to get the rules and sequencing down. Thanks to [Philip Medick](#) and RD for bringing the table cloth. Met two new guys as well. Donnie the Mad Russian and his damnable GAZ AAA nasty-arsed trucks and a young man I did not catch his name but know him from area conventions. We missed [Chuck Gibke](#) and [Jeff Key](#) for sure! Dave is finishing up his GIs and brought a 500 point force...he's a fast painter!





Come and join our growing little band of brothers. Full Spectrum Games is a nice place to play, has plenty of Bolt Action stuff available so you can get started building/painting your force. We had lots of lookers as well. Good evening, good game!



MANEUVERS CON

TULSA OK

AUGUST 11-12, 2017

WWW.MANEUVERS.CON.COM



Theme: Battles of Maneuver

THE WYNDHAM Tulsa - 10918 E. 41st Street Tulsa, OK 918-627-5000

ROOM RATE - \$89.00 Dbl Queen/King which includes a HOT breakfast

If you call in, mention "Tornado Alley Miniature Gaming" for this rate. Or go our website and follow the registration link.

CONVENTION FEE

\$15.00 per day at the door. Preregister on the website at \$20.00 for the weekend. We can process PayPal, MC, Visa, Amex, and Discover by mail and at the door. Checks or MO need to be made Payable to Jeff Lawrence, Treasurer.

Points of Contact:

Jeff Lawrence jlaw2424@gmail.com
Cal Kinzer ckinzer@juno.com
Tim Harwood tim95th@gmail.com

Web Master is Jeff Hunt.

GAMEMASTERS

Easy registration of your game(s) can happen on the website. All games must use painted miniatures, be a board game you supply, or be an approved RPG. The site is now open for Game Master registration. GMs for Maneuvers do not pay to enter and run their games. Gamemasters, when you arrive see a staff member for table assignments.



www.wargameaccessories.com

War Games Accessories

2471 Broadmoor Lane

Spring Hill , FL 34606-3539

(352) 556-3495

Metal bases, Movement Stands and Casualty Caps, get all your *wargame accessories* right here in one location!

Contact Jeff Lista at

Jwlista@aol.com



***Here is another
great company
supporting LSHM
&
MillenniumCon19***

Support LSHM Vendors and Sponsors:



**GRIPPING
BEAST**



NWS WARGAMING STORE



www.nswargaming.net



Contact Grant Hopwood on the LSHM Facebook page for details.



Tuesday Night / Game Night

Join LSHM on Tuesday nights at Dragon's Lair SA starting around 6pm. Each week a Fun and Exciting game is played.

Support LSHM Vendors and Sponsors:



We need your gaming store here and products listed here!!!

We need your gaming news here!!!

Contact Charlie Torok at: torokc@Hotmail.com to place your advertisement here, no cost to LSHM supporters!!!