

The Lone Star Dispatch

March 2020

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The Lone Star Historical Miniatures (LSHM).

We promote miniatures wargaming in primarily historical periods but also fantasy/sci-fi. We are not dedicated to one rule set or scale. We promote miniatures wargaming by running events, helping local conventions, and assisting with tournaments, financial backing and run demo games. We will also run gaming classes at schools. We encourage all gamers to be a part of our group to help support our common hobby.

Welcome to the month of March's newsletter – this month we've expanded the Texas Region Conventions and Events list (thanks to Mark Leroux) – there are a lot of events listed on pages 2-4, take a look and get involved.

We are starting our summer planning and looking at dates in July to hold our Summer Muster – so watch the newsletter and LSHM facebook page for updates.

We also continue to plan and think about MillenniumCon in November. I hope many of you will be also thinking about what games you want to host this year – we really depend on you Game Masters to make this the very best convention in Texas and beyond!!

As we have already announced this year's MillenniumCon will host a major world competition – the SAGA World Cup. We expect the hotel to fill up fast, so make your reservations now and save yourself a room.

I have been busy painting Russian 28mm Bolt Action WWII figures in anticipation of the big 75th anniversary battle of Berlin we are playing in San Antonio on 21 March. I would love to hear and see what you are working on!!

Charlie Torok

2019/2020 - Texas Region Conventions and Events

CSW EXPO DALLAS 2020

3/5/2020 - 3/8/2020

Delta Hotels Dallas Allen - Dallas, TX

Contact:

<http://talk.consimworld.com/WebX/.1de14114>

CLASH OF SPEARS DEMO DAY

3/8/2020 – Presented by Francisco Ariz (Author)

Clockwork Games & Events - College Station, TX

Contact: Stephen Huckaby

<https://www.facebook.com/events/1250499571805816/>

BATTLE OF BERLIN - 75TH ANNIVERSARY GAME

3/21/2020 – Bolt Action by Warlord Games

Dragon's Lair-Medical Ctr - San Antonio, TX

Contact: Robert Williams robert.Williams@swri.org

THE CLIFF BLAND MEMORIAL CRUSH, THE CON

3/27/2020 - 3/29/2020

Dragon's Lair-Medical Ctr - San Antonio, TX

Contact: Thomas Morgan

<https://dlair.net/medicalcenter/>

SOLDIERCON 2020

3/28/2020 - 3/29/2020

Fort Bliss Museum - El Paso, TX

Contact:

<http://soldiercon.com/fort-bliss-2020/>

FNORD CON 2020

4/3/2020 - 4/5/2020

Omni Austin Hotel at Southpark - Austin, TX

Contact:

<http://www.sjgames.com/fnordcon/>

(continued)

MANEUVERSCON 2020

4/3/2020 - 4/5/2020

Wyndam Tulsa - Tulsa,OK

Contact: Jeff Lawrence jlaw2424@gmail.com

<http://www.maneuverscon.com>

FOWSA - EARLY WAR 2020

4/4/2020 -

Dragon's Lair-Medical Ctr - San Antonio,TX

Contact: Ian Straus ian.straus@att.net

<http://fowsa.blogspot.com/>

MAGCON 2020

4/4/2020 - 4/5/2020

NCISD Annex - New Caney,TX

Contact: David Donohoo

<https://www.magcon.org/>

ROMAN GAME DAY

4/26/2020 -

The Game Closet - Waco,TX

Contact: Alan Spencer gamingenglishcivilwar@gmail.com

<https://www.facebook.com/events/258116871821212>

DALLAS OPEN GT 2020

5/1/2020 - 5/3/2020

Sheraton DFW - DFW,TX

Contact: Matthew O. Porter DALLASOPENGT@GMAIL.COM

<https://www.dallasopen.org/>

(continued)

THE ALAMO GT (MAJOR)

5/16/2020 - 5/17/2020

St. Joseph's Catholic Society Hall - San Antonio, TX

Contact: @redstargamingsa

<https://www.alamo40kgt.com>

BOARDGAMEGEEK CON-SPRING

5/22/2020 - 5/25/2020

Hyatt Regency - DFW Airport - DFW, TX

Contact: bggspring@boardgamegeek.com

<https://boardgamegeek.com/thread/2285500/unofficial-bggcon-spring-2020-links-and-resources>

CONSIM WORLD EXPO 2020

6/6/2020 - 6/13/2020

Tempe Mission Palms - Tempe, AZ

Contact:

<http://expo.consimworld.com/>

BAYOU WARS!

6/12/2020 - 6/14/2020

D'Iberville Civic Center - D'Iberville, MS

Contact: Chris Johnston bayouwars@gmail.com

<http://www.bayouwars.org/>

CARNECON 2020

6/27/2020 - 6/28/2020

Mansfield Activities Center - Mansfield, TX

Contact: Philip Medick

<http://www.meatshank.com>

(continued)

HISTORICON

7/8/2020 - 7/12/2020

Lancaster County Convention Center - Lancaster,PA

Contact: HMGS

<http://www.hmgs.org>

WARGAMES CON XII

7/17/2020 - 7/19/2020

Renaissance Hotel Austin - Austin,TX

Contact: wgc@wargamescon.com

<http://www.wargamescon.com/>

BAYOU BATTLES-KINGS OF WAR

8/7/2020 - 8/9/2020

Wyndham Houston West - Energy Corridor - Houston,TX

Contact: Rick Hoy bayoubattles@gmail.com

<http://www.bayoubattles.com/>

REAPERCON

9/3/2020 - 9/6/2020

Embassy Suites - Denton Convention Center - Denton,TX

Contact: questions@reapercon.com

<https://reapercon.com/>

SAN ANTONIO SUMMER MUSTER

TBD

Dragon's Lair-Medical Ctr - San Antonio,TX

Contact: Charles Torok torokc@hotmail.com

<https://www.facebook.com/groups/lonestarhistoryminis/>

MILLENNIUMCON XXIII - 2020

11/5/2020 - 11/8/2020

Wingate Hotel & Convention Center - Round Rock,TX

Contact: Charles Torok torokc@hotmail.com

<http://www.millenniumcon.info/>



LSHM Member Grant Program

LSHM is looking to support your event this year – if you have a gaming event you would like us to sponsor fill out the following and submit it to the LSHM Board of Directors for approval.

Member Event Support Form

Please submit this form prior to the event. Information below can be e-mailed to the LSHM President (Charlie Torok at: torokc@hotmail.com)

LSHM Member name:

Contact information (e-mail):

Phone

Mailing address

Event date:

Event name:

Location of event:

(Fill out the below info as best as you can)

1. Grant request amount and a brief description of how the funds will be used: (\$25 / \$50 / \$75 / \$100 / other):

2. Description of the event (include the game(s) played, rules system, number of players expected, event location, any other sponsors, and amount of player entry fee (if any)):

3. I promise to provide an After Action Review (AAR) following the event (to include pictures) for publication in the LSHM Newsletter and Facebook page, as well as to complete and return the LSHM Event Support Documentation Form with appropriate receipts.

(Note: once the form is submitted the LSHM Board of Directors will approve or deny the request – a check will be mailed to the event coordinator).

Support local Hobby / Game shops:



DRAGON'S LAIR[®]

COMICS & FANTASY



Dragon's Lair Comics and Fantasy[®]
7959 Fredricksburg Rd. Suite 129
San Antonio, TX 78229

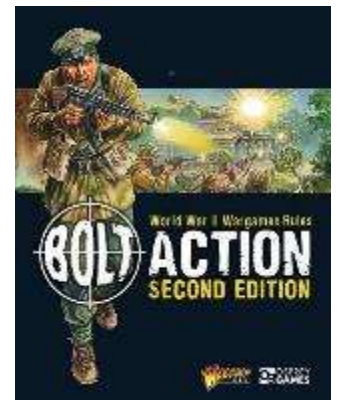
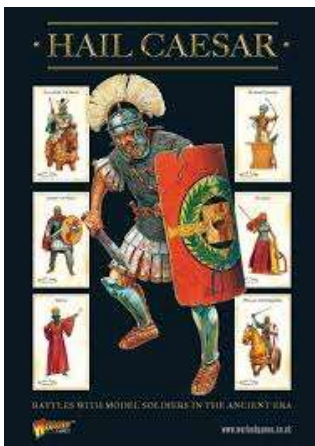
Ph. #: (210) 615-1229

Dragon's Lair carries most Warlords rules and products,
if it is not on the shelf just ask and they will order it for you
– saving you the shipping cost.



*Here is another great
local store supporting*

LSHM





MAR
21

Battle Of Berlin

Event for [Texas Bolt Action](#) - Hosted by [Robert Williams](#) and [Texas Bolt Action](#)

Bolt Action Game Day

🕒 Saturday, March 21, 2020 at 10 AM – 10 PM

📍 [Dragon's Lair San Antonio](#)
7959 Fredericksburg Rd, Ste 129, San Antonio, Texas 78229



Russian players – contact Charlie Torok at: torokc@hotmail.com
German players – contact Bob Williams at: robert.Williams@swri.org

Battle of Berlin

Dateline New York April 22, 1945 Today Soviet forces attacked Berlin with a massive 20,000 cannon barrage prior to entering the city and attacking the vaunted Third Reich. Come join us on March 21, 2020 to recreate that battle. Lone Star Historical Miniatures announces the first big game of the 2020 San Antonio Bolt Action group gaming year. Play either Russian, Polish or German troops and defend Berlin or Crush the Fascist hordes for Mother Russia. Forces will consist of German 1000 point platoons versus Soviet/Polish forces of 1500 points. This is the one you've been waiting on for so long. Anything goes. Dig out those King Tigers, SturmTigers, Jagdpanthers and Jagdtigers. Besides the designa... [See More](#)

Mustering Forces for the Battle of Berlin

By Frank Thompson



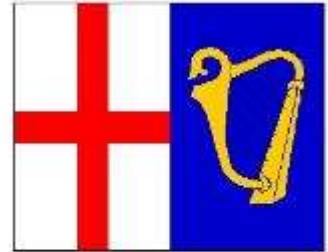
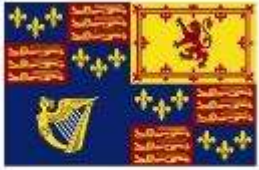
My standing Soviet force, mostly painted in 2015-2016.



The long road to Berlin...

I have about 2,500 points of Soviets painted up, so in theory I am ready to go for the upcoming Battle of Berlin in March. However, my Soviets were the first historical force I painted up and they look their age and are a mish-mash of units.

So, I decided to try to paint a more cohesive force for the 'final battle'. This involves some new units and some repainting and fleshing out of old units. First order of business is a new platoon of riflemen. I picked out the Crusader Soviets because greatcoats are great (☺) and they paint up speedily. Here is the first Ivan. Took some experimenting to get his coat color right, and I am happy with him now.



**Victory Without Quarter
(English Civil War in 28mm)**

A time to declare for King or Country, both Royalist and Parliamentarians are gathering to a push of the pike!

Units provided, but you are welcome to bring your painted and based 28mm figures (for VWQ or Pike and Shotte).

WHEN: March 29, 2020, Noon

WHERE: The Game Closet, Waco TX

PLAYERS: Maximum of 5

MUSTER: Contact game organizer, Alan Spencer, at gamingenglishcivilwar@gmail.com, to reserve a space.

This game is supported by Lone Star Historical Miniatures (LSHM). Join us on Facebook for loads of other games around the Lone Star state.





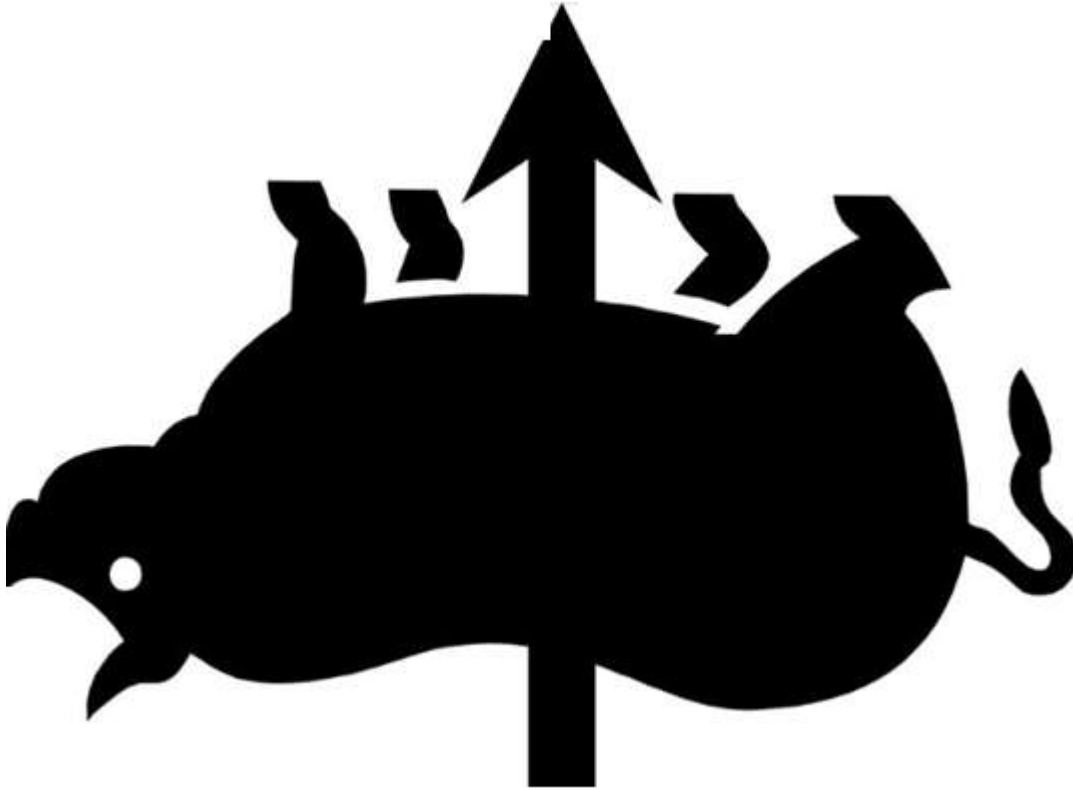
Philip Medick shared a post.

November 22 at 9:12 PM

Registration is up and running! Come be a part of CC20 and help set a record for food donations and fun!!! Got to love charity disguised as a Bolt Action game day.

www.meatshank.com

CARNECON 2020



Welcome to CarneCon 2020 presented by MEATSHANK!

CarneCon is a Charity Drive, Bolt Action tournament, and BBQ.

Note that this is a 1000 (standard/K47) or 2000 (tank) point list tournament

Saturday, June 27th, 2019

Sunday, June 28th, 2019

Registration (including lunch both days):

\$65.00

Feed your Army:

\$10.00

LOCATION

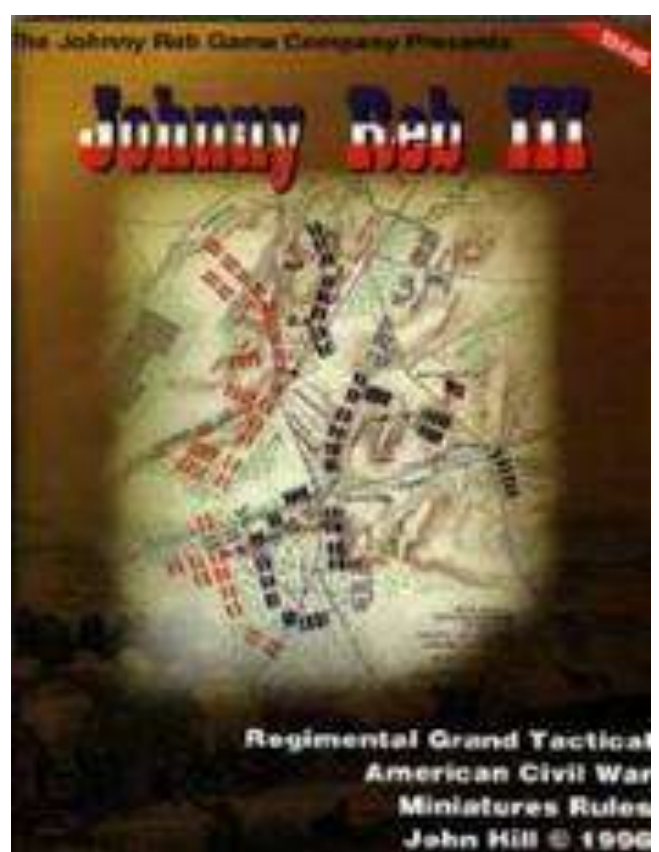
Mansfield Activites Center

106 S Wisteria St, Mansfield, TX 76063

Johnny Reb III Game

By Joe Shaffer

I'm running Fredericksburg--Lee's Right Flank where I Corps & VI Corps hit Jackson in an attempt to turn the Confederate flank and force Lee off his line on the Rappahannock. This was actually Burnside's plan in the first place--more or less--so this game will be a broad "What-If" game. Another big one--57,000 troops, 30 batteries and over 95 regiments.





Fredericksburg Update: At the mid point of the battle, three divisions have taken substantial but not crippling casualties. For the Union, Gibbon's Division (I Corps) and Howe's Division (VI Corps) have reached almost 20% losses, point-wise.





In the Confederate army, AP. Hill's division has reached 20% as well. All other divisions are at 7% or less. These losses have no immediate effect, but keep in mind once a division reaches 40% its regiments will no longer attack, and part of the Confederate victory conditions is to inflict 40% on two Yankee divisions.

We are at turn 9 (1:00 p.m. approximately). That leaves us 13 turns until dark (approx. 5:30). The last 2 turns will be dusk turns with limited visibility, if we get that far.

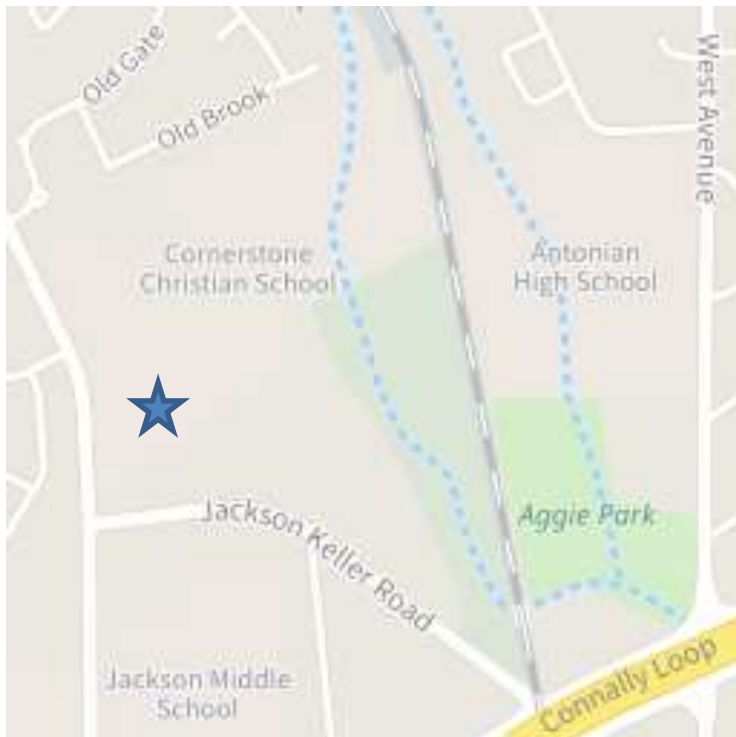
I'm still not sure when I can put the second round on the calendar. I still want to do it in February and I will let you all know.



TABLETOP GENERALS

2543 Jackson Keller Road
San Antonio, Texas 78230

(210) 908-9945



TableTopGenerals, started in 2012, is a Brick and Mortar and convention retailer. We also host pop-up gaming events, corporate Dungeons & Dragons sessions, and occasionally open a "Game Store Speakeasy". Feel free to message us if you are interested in joining one of our ongoing games, or would like to start a new one!



WWW.THETABLETOPGENERALS.COM

Welcome to the Dallas Open

<http://www.dallasopen.org/>

DFW's Premier Tabletop
& Warhammer Event.

May 1-3, 2020

2020 Bolt Action Tournament

Our goal here at the Dallas Open is to host table top games where people from all over can come and enjoy a few days of rolling dice and hobby talk. It doesn't matter if you are looking to prove you are the best Bolt Action player of the day, or be part of a great story created by a group of like-minded individuals.



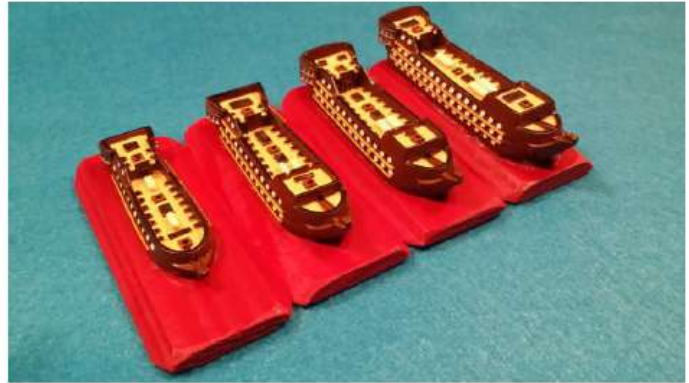
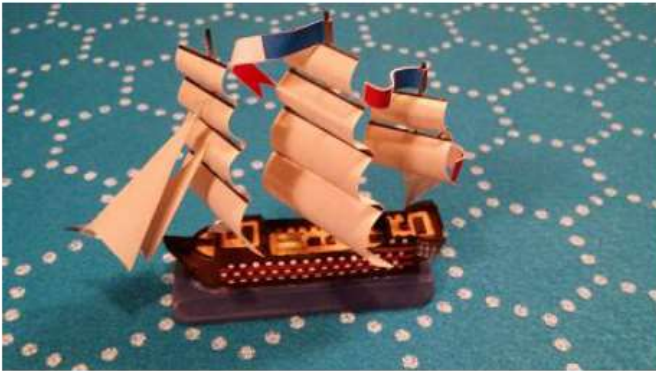
We work hard to ensure your event is fun and enjoyable for all participants. That means common sense items like 1 flamer only, and removing the imbalance of sector rules. You want great terrain and good judges? Our event is run by Warlord employees, and features all the Warlord prizes you know, plus the grand prize M1911 Tournament Champion Trophy, or best Axis or Allies beer glass.

Don't forget to check out all the cool models and gear that you can pick up in our vendor hall. Buy your tickets now. Dallasopen.org



PortsmouthTM Miniatures

Jeffrey Hunt jh@portsmouthminiatures.com www.portsmouthminiatures.com



Part#	Description	Price		Part#	Description	Price
M001	Single Decker Kit	\$9		P005	Struck Single Decker	\$29
M002	Small Dbl Decker Kit	\$14		P006	Struck Small Dbl Decker	\$36
M003	Large Dbl Decker Kit	\$15		P007	Struck Large Dbl Decker	\$37
M004	Triple Decker Kit	\$19		P008	Struck Triple Decker	\$44
	All Kits include Ship Hull, Masts, Sails, and instructions.				-----Games-----	
A001	Wooden Bases 5-Pack	\$7		MR01	PMG Ancients (rules for Ancients)	\$10
A002	6' x 4' Felt Mat with 2" hexes	\$30		MR02	Bloody BroadSides Rules (Rules for Napoleonic Naval Miniatures)	\$20
FP01	Flag & Pennant 5-Pack Sets British, French, Spanish, American, Dutch, Danish, Swedish, Russian, Turkish, Portuguese, and Pirate	\$3 / ea		BG01	Chung Ling Soo Murder Mystery (Board game set in London 1900AD)	\$25
P001	Painted Single Decker	\$29		CG01	Heart Attack (Card Game) "Escape from the Old Folks Home"	\$20
P002	Painted Small Dbl Decker	\$36		CG02	PUCK! (Card Game) Hockey	\$20
P003	Painted Large Dbl Decker	\$37		A003	Ship Yard 12-Ship Capacity	\$15
P004	Painted Triple Decker	\$44				

Mortem et Gloriam

Germans vs Poles 1450 AD

By Rob Smith (Austin Texas)



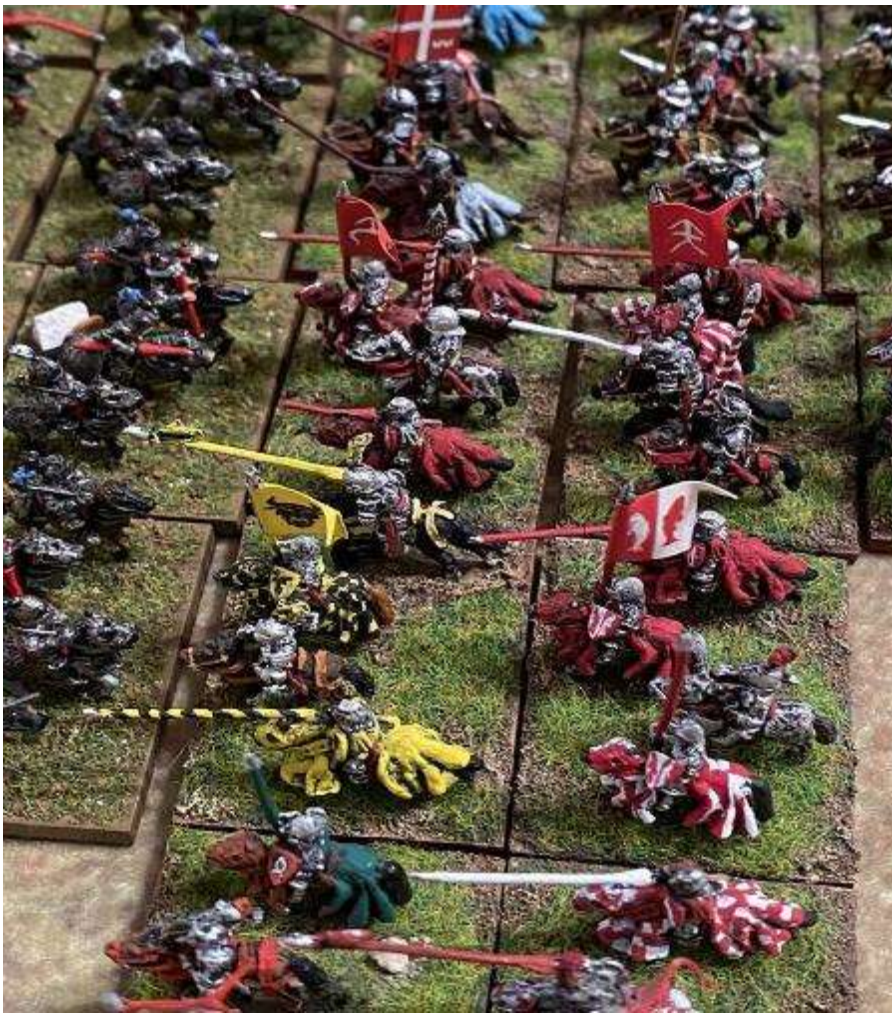
Well, finally back to playing some MeG after a year of ReG testing. This is my first MeG Max battle for the year!

It is also the first time I have used the Medieval Poles, since previous lists did not really work. I was suspicious about the 1/3 knights and 2/3 mounted crossbow units, but they worked pretty well.

Kevin Dunn played the Medieval Germans and I, of course, the Poles. The play-by-play is explained with the pictures.

Deployment. Kevin won the card play and decided to be defender in the mountains. Fortunately, I was able to push it to Open terrain and minimize the number of pieces. Then we tied on scouting, so Kevin had to deploy first. We used the new 1/3 deployment rule, where each player deploys 1/3 of the army at a time. This helped me a lot, as I was able to see what he was doing and so I decided to extend to the my left and push around his right flank.

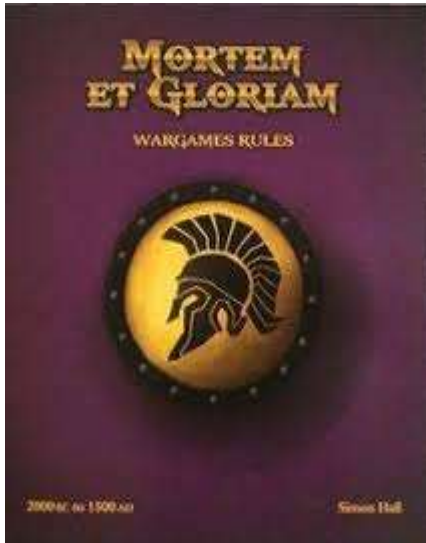




The Flower of Polish Nobility in 10mm. The King leads the knights



End of turn 1. Poor command cards meant only the Lithuanians were able to rush forward.



End of turn 2. My left presses forward while the right withdraws. Our camp is fortified, so we have no worries from the enemy cavalry



End of Turn 3. The Polish knights have crashed into the German knights. At the same time the Lithuanian cavalry charged into the German crossbowmen. I rolled a lot of skulls!

The crossbow broke during the melee phase

The carnage. All of the German knights were killed in charge and melee, leaving only the supporting sergeants and retainers. The Poles suffered no lost knights, but the Lithuanians were hit pretty hard.

End of turn 4. The German knights have been vanquished. Pressure is building on the right flank. The entire battle is turning



End of Turn 5. The Polish knights have repositioned to fall onto the German center and to take the camp.

End of Turn 6. The battle has rotated a full 90 degrees by the end. The German camp is taken and the militia guards hit in the flank on the charge phase. The German artillery is overrun and the crossbow in the center hit by knights and Lithuanians breaks. The Germans have fallen on the Polish right flank, but the loss of the camp results in some more problems and the German army breaks. The Poles had no units broken.

God was with the Poles this day!

Rob Smith

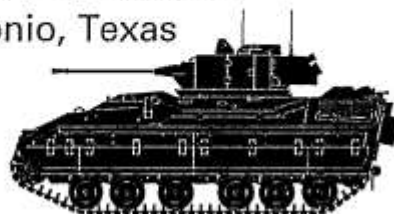




Dibble's Hobbies

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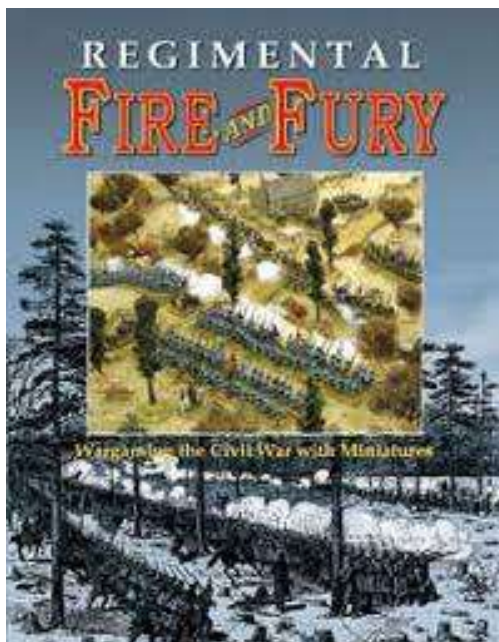
Our product lines are focused toward:

- the serious gamer (historical, fantasy, miniature, trading card)
- the discriminating modeler (aircraft, armor, display figures, cars, ships)
- the model railroader (HO, N, O, G, Z, Marklin, LGB)
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Special order and mail orders are welcome.

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Dibbles carries *Fire & Fury* Regimental ACW rules:





The **Early FoWSA tournament in 2020** will be **Saturday April 4th**. Using the 3rd edition points and books, 4th edition rules. At Dragon's Lair San Antonio Medical Center.

This is the tournament with style! In what other period can you see 5-turreted tanks? Unless you're playing Ogre.

A flyer will be forthcoming. If you have suggestions on theme tell me.

APRIL 4, 1939 (TUESDAY)

Hungary and the Slovak Republic signed a peace treaty in Budapest ending their short conflict. Slovakia ceded a small amount of territory to Hungary.[5]

APRIL 4, 1940 (THURSDAY)

Neville Chamberlain gave a speech to the Conservative Party in London stating he was confident of victory and that Hitler had "missed the bus" by not taking advantage of Germany's military superiority over Britain at the beginning of the war.[11]

APRIL 4, 1941 (FRIDAY)

The Germans and Italians took Benghazi.[5]

Hitler issued Directive No. 27, Plan of Attack on Greece.

Early FoWSA VII

Saturday, April 4, 2020



The 7th early war San Antonio Flames of War tournament will be played Saturday, April 4th, 2020 in the Annex at Dragon's Lair / San Antonio, 7959 Fredericksburg Rd # 129 San Antonio, Texas (Fredericksburg Rd and Medical Dr., in the Annex).

Bring your **1,500 point army**, drawn from any Early War FoW book!
THEME: 80th anniversary of the Nazi invasion of Belgium and France. Players using lists from the Blitzkrieg book get to use a 15 point list bonus.

4th edition rules will be used. Note that we will use the Sept. 2017 early and late war update PDF, in which your army's point cost is modified by the Redundant Teams Rebate and Early War Soviet Forces rules. If you don't have this PDF then ask for it before you make your lists.

The Tournament will cost \$15.00, but \$10 if you are already a dues-paid member of LSHM at the time of pre-registration. Tournament fees are payable on the day of event at the door in cash. Lunch (pizza) is included in the entry fee. On the day of the event, registration opens at 10:00 AM and play begins at 10:30 AM.

Lists: since no 4th edition early war list books have been published yet, make 1500 point lists (*1515 if from Blitzkrieg*) from the (3rd edition) books Barbarossa, Blitzkrieg, Burning Empires, Hellfire and Back, Rising Sun, or the early war columns of Gung Ho or Banzai books. (Request permission for PDFs.) Please email all lists to ian.traus@att.net by March 29th at 6PM, central time, for approval, with subject line "Early FoWSA 7 list". (My email is full of spam just like yours, I will search for that subject line.) Bring a copy of your list and the source book to show to your opponents. Lists must show: The player's name, the source book and page, company name, types and numbers of stands in each platoon, and point costs; and should list any special rules and options that apply to your force.

Three rounds will be played. Pairings will be done with these priorities: No repeat pairings; opponents from different cities; historical opponent armies. And in round 3, priorities will be: No repeat pairings; the highest vs. highest-scoring players; opponents from different cities. Rounds will be 2 ½ hours, plus up to 15 minutes to finish the current turn. Missions will be announced at 10AM, and will be from the 4th edition rulebook or 4th edition PDF missions. Be ready to stay past 6PM.

Tables will be themed to the theaters of war depending on the forces pre-registered. Table contest: Terrain will be appreciated, and I will give a prize for the best 4'x6' table setup. (We provide the table, which will likely be 5x6; and you provide everything on top of it.) Please tell me if you intend to participate in the table contest. Tables must have a density of at least one terrain feature per 2'x2' area, and the whole table must have at least five terrain features that limit line of sight. Impassable terrain and major rivers in the center of the board are not to be used, nor may more than half the table be difficult terrain. Lone houses are not acceptable, as not realistic for any theater of this war. Terrain will be defined in writing using the FoWSA table form.

Miniatures must be 15mm of any brand or brands (other scales for aircraft are acceptable), and must be painted. (Just primed or painted in one color does not qualify.) Proxies are only acceptable if close to the actual listed equipment, and "close" will be defined by arbitrary rulings of the Umpire.

Prizes will be awarded to best overall general and for 2nd place, and best terrain table. (There is no point talking about best Axis or best Allied in early war. Where would you classify the Soviets as they invade Poland?). Additional prizes depend on turn-out.

Ian Straus ian.traus@att.net
Tournament organizer

For frequent FoWSA tournament and San Antonio Flames of War events information see the facebook page <https://www.facebook.com/groups/fowsa/>; or the LSHM Facebook or Yahoo groups.

Roman



Day

Games



Cesar invites you to a day of Roman Games. There will be gladiator fights (Arena Games, 28mm) and chariot races (Circus Citius 15mm).

In addition to the games, there will be betting (using play money) to see who is the shrewdest in figuring out the odds of the gods.

When: Sunday April 26, 2020, 12 noon -?

**Where: The Game Closet, 4008 Bosque Blvd.
Waco, TX**

What to Bring: Fun competitive attitude.

Number of Players: 8 for each game, those just betting unlimited.



GM: Alan Spencer, LSHM member and bottle-washer second class

The Age of Sail Battle Game

BLACK SEAS

1770-1830



L'Orient
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HMS Victory
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Games of Black Seas allow you to recreate the thrilling naval battles of the age of sail in all their glory. Utilising a unique and innovative initiative system based around the most important factor of sail powered combat - the wind. Additional rules enable you to fight in a 'line of battle', engage shore batteries, take your enemies with withering initial broadsides or capture vessels in heroic boarding actions. All while avoiding such hazards to navigation as fog banks, fire ships and shipwrecks, rules allow you to field fleets comprised of vessels ranging from the tiniest galleon up to the true giants of the waves, the mighty rate warships. Also included are rules for such famed vessels as *Bucentauro*, *Santissima Trinidad*, *USS Constitution*, and the legendary *HMS Victory*.

USS Constitution
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Master & Commander

Fight for domination of the high seas in this fast-paced starter set



Master & Commander



Rulebook

\$70

1



The Black Seas Master & Commander board game contains:

- A4 softback rulebook
- Highly detailed 1:700 scale plastic ship models - three Frigates and six Brigs
- Plastic ship assembly guides
- Printed wooden rafts
- Full-colour sail sheets
- Rigging thread
- Full-colour Royal Navy, French Navy and privateer pirate flags
- A0-size double-sided battle mat
- 1x die-cut punchboard
- Wake sheets
- Ship data cards
- Black Seas wool - smoke & fire GameAidz (5x D10, 2x D6 and 1x D8)

BLACK POWDER
SECOND EDITION

WARLORDS
EREWON

PIKE & SHOTTE

HAIL CAESAR

KONFLIKT '47

CRUEL SEAS

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MANEUVERS 2020

APRIL 3-5 2020 – TULSA OK

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ManeuversCon 2020 will place April 3-5 2020 at the Wyndham Tulsa OK.

Demo Games – We will work to have dealers have table/s assigned to them for demo games by or near their dealer tables. We have access to round tables too if this would suit your demo better. Typically up to 2 tables assigned for demo games (about a 6'x6' area). They may be re-assigned for sessions you are not running demo.

THE WYNDHAM Tulsa 10918 E. 41st Street Tulsa, OK 918-627-5000 call for reservations
Room Rate \$89.00 + taxes Single/Double room Mention ManeuversCon
Current taxes: (state 8.517%, occupancy 5% & Tulsa Tourism improvement district assessment fee 3%)
Breakfast coupon included in room rate for up to 4 per room night based upon room occupancy.
Room rates will be available three (3) days before and after the Group's event, subject to availability.

POINTS OF CONTACT

Convention Director	Tim Harwood	tim95th@gmail.com	954 562 7927 mobile
Convention Director	Jeff Lawrence	jlaw2424@gmail.com	505 554 2621 land
Convention Director	Jon Russell	jon.russell@warlordgames.com	406 579 7704 mobile
Web Master	Jeff Hunt	jh@portsmouthminiatures.com	

<https://tabletop.events/conventions/maneuverscon-2020>

Update #7: Event Schedule as of Feb 25th

Gamers – Come one... Come All !!

Here is the latest event schedule for Maneuvers 2020. More games, more GMs and more vendors too!

Remember to sign up online for early bird pricing, ability to pre-register for games, get a flea market table or purchase raffle tickets.

GMs - The March 15 deadline to register events is coming up fast now. With pre-registered events you get free access to the Con for the day you are running a game. This only applies GMs who pre-register games. GM's who want to add a game at the Con will need to purchase a valid pass for the day or the Convention - so sign up early to take advantage!

Cheers

Tim Harwood

MANEUVERS 2020

APRIL 3-5 2020 - TULSA OK

Friday at 13:00

7	BattleTech Alpha Strike	Minis up to 12 Pla	4 hours	GT109	Main Ballroom
34	Midway 1942	Minis up to 12 Pla	3 hours	GT119	Main Ballroom
11	Beyond the Gates of Antares - "Catch that Dro	Minis up to 6 Play	3 hours	GT102	Main Ballroom
16	FIW - Indian Raid - 15mm	Minis up to 6 Play	4 hours	GT120	Main Ballroom
29	Wings Of Glory	Minis up to 6 Play	4 hours	GT114	Main Ballroom

Friday at 15:00

21	"I am the Law!" Judge Dredd Demos	Minis up to 6 Play	3 hours	GT121	Main Ballroom
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Friday at 19:00

30	Amerika	Board Games	4 hours	GT114	Main Ballroom
46	Along the Danube	Minis up to 12 Pla	3 hours	GT112	Main Ballroom
6	BattleTech A Game of Armored Combat	Minis up to 12 Pla	4 hours	GT109	Main Ballroom
1	Bloody BroadSides	Minis up to 12 Pla	4 hours	GT104	Main Ballroom
17	Albuera - 16 May 1811 Spain	Minis up to 6 Play	4 hours	GT120	Main Ballroom
25	GREAT NORTHERN WAR	Minis up to 6 Play	4 hours	GT119	Main Ballroom
12	Hail Caesar (Shieldwall) - Viking Raid	Minis up to 6 Play	4 hours	GT102	Main Ballroom

Saturday at 09:00

27	Axis & Allies War At Sea - Atlantic	Board Games	4 hours	GT114	Main Ballroom
33	Global War 1936	Board Games	4 hours	GT107	Main Ballroom
37	Bolt Action Tournament	Bolt Action Tourn.	9 hours	GT101	Main Ballroom
8	Battletech Grinder	Minis up to 12 Pla	4 hours	GT112	Main Ballroom
35	Midway 1942	Minis up to 12 Pla	3 hours	GT119	Main Ballroom
24	Gates of Antares Learn to Play "Catch that dro	Minis up to 6 Play	3 hours	GT118	Main Ballroom
18	Napoleonic Scenario - 6mm	Minis up to 6 Play	4 hours	GT120	Main Ballroom

Saturday at 10:00

42	Tank Duel: Enemy in the Crosshairs	Card Game	2 hours	GT105	Main Ballroom
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Saturday at 14:00

28	Axis & Allies War At Sea - Pacific	Board Games	4 hours	GT114	Main Ballroom
22	Formula De	Board Games	2 hours	GT119	Main Ballroom
38	Global War 1936	Board Games	4 hours	GT107	Main Ballroom
9	Battletech Grinder	Minis up to 12 Pla	4 hours	GT112	Main Ballroom
2	Bloody BroadSides	Minis up to 12 Pla	4 hours	GT104	Main Ballroom
44	Check Your 6! Jet Age - May Day	Minis up to 12 Pla	4 hours	GT117	Main Ballroom
43	Gates of Antares Learn to Play "Catch that dro	Minis up to 6 Play	3 hours	GT118	Main Ballroom
19	Sharpe's Skirmish - 15mm	Minis up to 6 Play	4 hours	GT120	Main Ballroom
40	The Devil's Own Day: Shiloh April 6, 1862	Minis up to 6 Play	4 hours	GT111	Main Ballroom

Saturday at 16:00

20	"I am the Law!" Judge Dredd Demos	Minis up to 6 Play	3 hours	GT121	Main Ballroom
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Saturday at 18:00

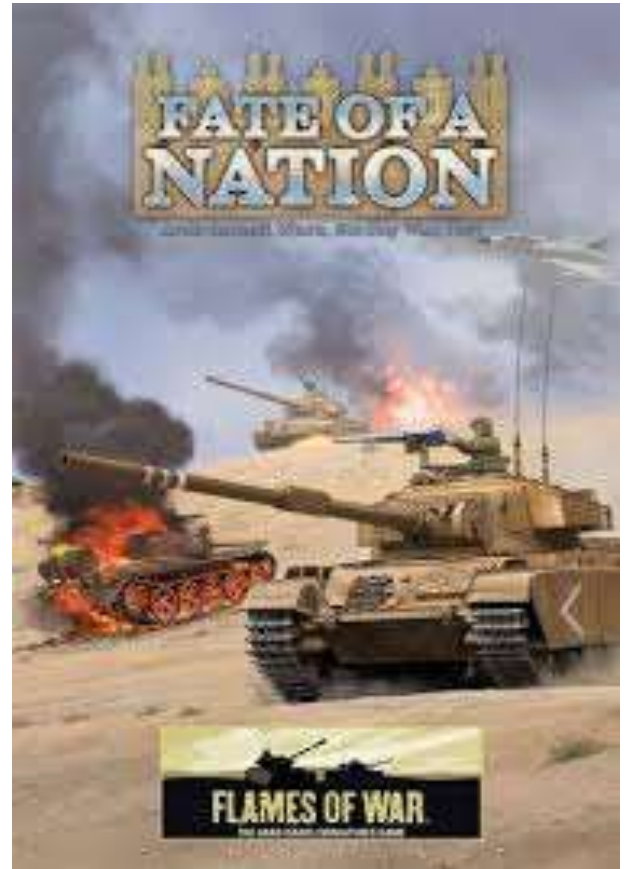
45	Fox On The Rhine	Minis up to 6 Play	4 hours	GT120	Main Ballroom
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Saturday at 20:00

39	Global War 1936	Board Games	4 hours	GT107	Main Ballroom
23	Space Gamel	Board Games	4 hours	GT111	Main Ballroom
48	Along the Danube	Minis up to 12 Pla	3 hours	GT112	Main Ballroom
10	Battletech Grinder	Minis up to 12 Pla	2 hours	GT109	Main Ballroom
36	Midway 1942	Minis up to 12 Pla	3 hours	GT119	Main Ballroom
26	NEY'S DAY	Minis up to 6 Play	4 hours	GT113	Main Ballroom

Arab-Israeli War

By Chris Lisanti



Fate of a Nation/"Nam wrap up. Evan (NVA T-54s) traveled to the Middle East to take on Nathanael (IDF Sherman company) in the Annihilation mission. The IDF gave the NVA tank crews a tough welcome to the Middle East handing them a loss. The second game was a introduction for Alvin to version 4 rules. Alvin (Magach 6 IDF company) took on Chris (Jordanian centurions, Pattons and mech infantry formations) in the Free for All mission. In the end, there were too many Jordanians for the IDF.

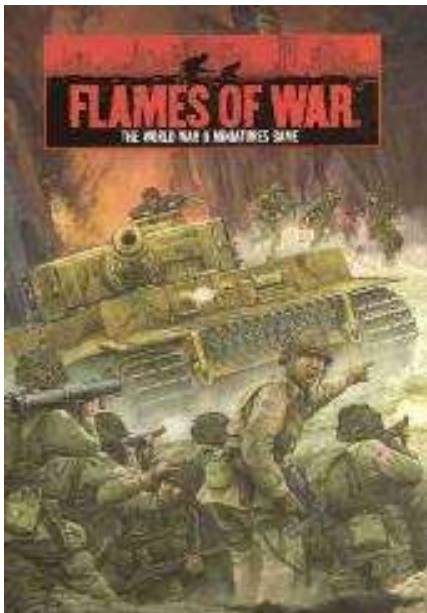
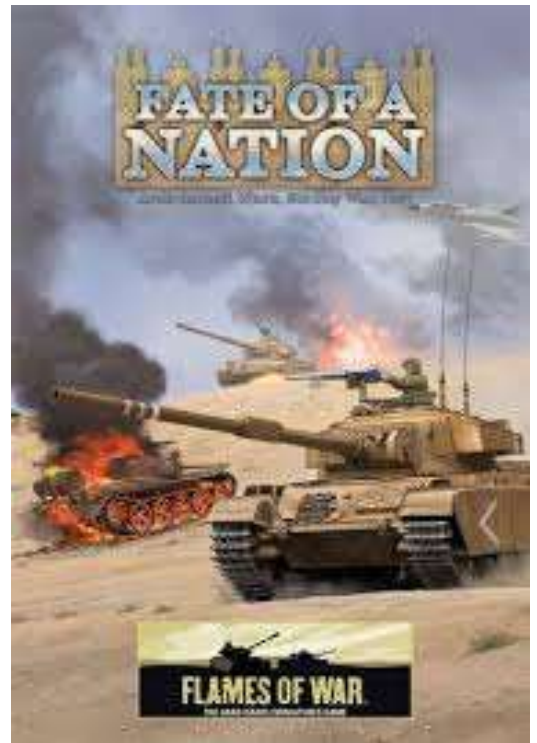




Flames of War San Antonio (FOWSA)

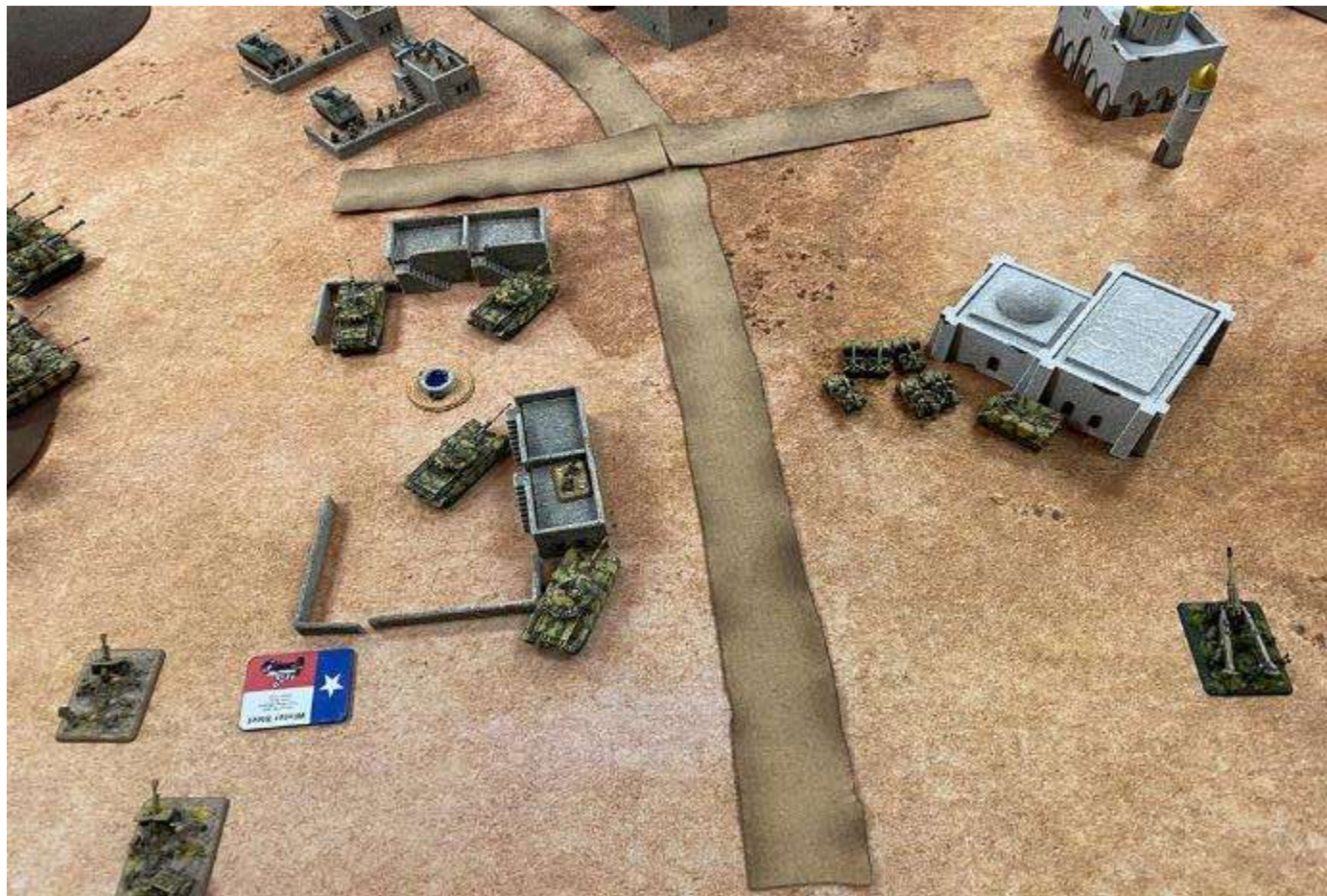
Thursday Night Club

Join Chris Lisanti and crew for some flames of War on Thursday nights at Multiverse Games in San Antonio. The club meets around 6:30 pm to play FOW WWII, Team Yankee and Fate of Nations Arab-Israeli War.



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by *Chris Lisanti*

MillenniumCon XXII Vendor



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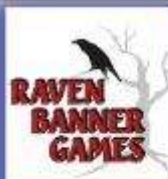
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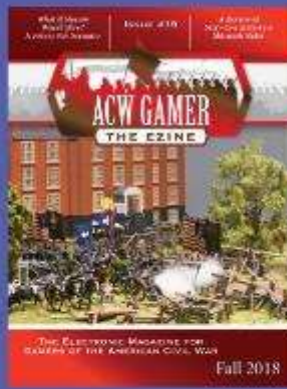
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News from the Master Hobbyist: All Things Wargaming!

Dallas TX,

By Mr. Steve Miller

With [Mark Mahan](#) and [Greg Horner](#) in [Red Oak, Texas](#).

7 Days to the Rhine River
Battle of Bad Braunschweiger
AAR

Author: Unknown-Found in the Archives of NATO command bunker ruins
8 Feb, 1985

...“Initial reports from American, Belgian and Dutch scout units showed a massive surge of WP forces all across the Inner German Border. Reports of persistent nerve agents used at Rhein-Main, and Hannover. Massive civilian casualties involved. Civilian refugees on Weser bridges massacred by artillery airbursts and more persistent agents.





You've been ordered to cobble together a QRF and head to Bad Braunschweiger to keep the central bridges on a tributary of the Weser open for a brigade level spoiling attack scheduled for the day after tomorrow. Your objectives are to keep and hold these bridges, launch localized spoiling attacks and bleed the DDR forces to affect army morale. The FRG has previously deployed a AAA vehicle and small troop of MBTs to secure the bridges from vertical and traditional assaults.





The battle opened with both sides initially deploying on opposite corners of the table. The forces were 1000 points each with two players on the WP side (Greg Horner and Mark Mahan) and one player on the NATO side. WP forces did deploy a Hind D attack helicopter while the NATO commander opted for "one more Centurion".





Gunnery for NATO was sporadic and ineffective whilst Mark Mahan (Soviet commander) scored lucky hits on Challengers, causing one MBT to fall back and brewing the other up. Steve Miller (NATO commander) was in the other Challenger providing some overwatch but his crew's performance was underwhelming. Centurion troops suffered miserably as well with high losses reported by troop commanders. Steve sent the FRG Leopard 2s on a flanking run to put pressure on DDR forces coming down the northeastern road. Greg's Hind D continually assaulted this troop while the vaunted Gepard AAA was lost in the haze and couldn't hit an elephant.



WP forces used a traditional “2 up-1 back” tactical formation and kept adequate reserves to pass through the DDR forces when timely. Gunnery on both sides was still hot and heavy but ineffectual on the NATO side. Discussion will be the point of the day after this report is filed with command. Something is wrong with our ammo. The Americans just don’t have these issues if you ask them...they will smirk and just say “depleted uranium...bee-atch”.





The DDR forces crossed the northeastern bridge without delay/casualty other than a BDRM scout vehicle. They did "Serve the Soviet Union", and are heroes. NATO forces began a fighting withdrawal to the next phase line. The Brigade attack happens soon...we'll have OUR day!"





9
WP commanders split their forces and go for both bridges, keeping initiative. Does NAT move across the river, risking "bogging" or stay behind the river line and set up a shooting gallery?

This was a great game. 7 Days is a fast, decision filled system from the time you put toys onto the table. I felt like I was in command but damn sure not in control of the battle at all. Having a good battle plan is great, having it carried out successfully is greater! My opinion is this is not a comparative game to Team Yankee therefore I won't fall into that trap. If you want a fun game that goes fast and back and forth, involving ALL players at ALL times; this game is for you. I do like it and hope to get my Able Archer Pint Sized Campaign going soon with the Rat Palace Gamers

Steve Miller

Steve Miller
Rat Palace Gamers
Red Oak, Texas

Join the San Antonio and DFW Middle Earth Strategy Battle Game Communities



San Antonio group:

<https://www.facebook.com/groups/2288738281377158/>

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Contact Charlie Torok:
torokc@hotmail.com



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Middle Earth Strategy Battle Game Tournament held in San Antonio on 15 February at Knight Watch Games. If you have not played Lord of the Rings in a while you need to dust off those figures, pick up a copy of the new rules and join our group:





We had an awesome turnout for today's MESBG tournament at Knight Watch Games in San Antonio Texas. Eleven players came out for some great gaming: [Ryan Koops](#), [Jake Flores](#), [Mark S. Leroux](#), [Christopher Lisanti](#), [Greg Salvador](#), [Jonathan Seaton](#), [Chuck Thier](#), [Charles Torok](#), [Michael Travis White](#), [Greg Zuschlag](#), and [Matthew S Hammond](#).





Some great looking armies and games played. Thanks to Ryan Koops for running the event (great job) and to KWG for hosting us. Ryan will post a full up report, but here are my pictures of the event.

We plan to run an event at least quarterly, so watch the facebook pages and newsletter for upcoming events here in Texas.







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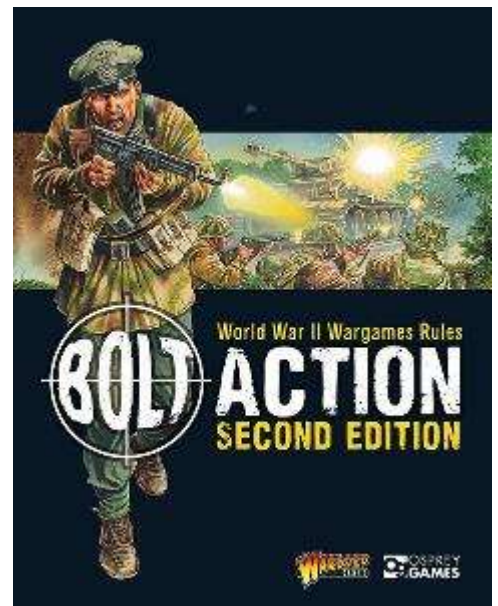
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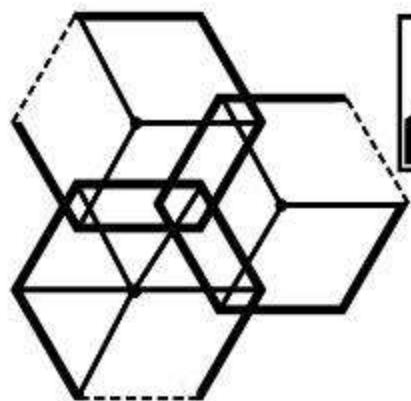
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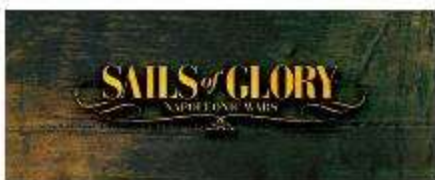
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More SAGA World Cup news:



Greeting! My name is Tim Spakowski. I am the US Director of Operations for Footsore Miniatures. I am based in Saint Louis Missouri where I mold, cast and sell Footsore Miniatures for North America. I had a great conversation with [Russell Helms](#) last night and he invited me into your group.

Footsore North America is sponsoring the SAGA World Cup along with your areas SAGA league.



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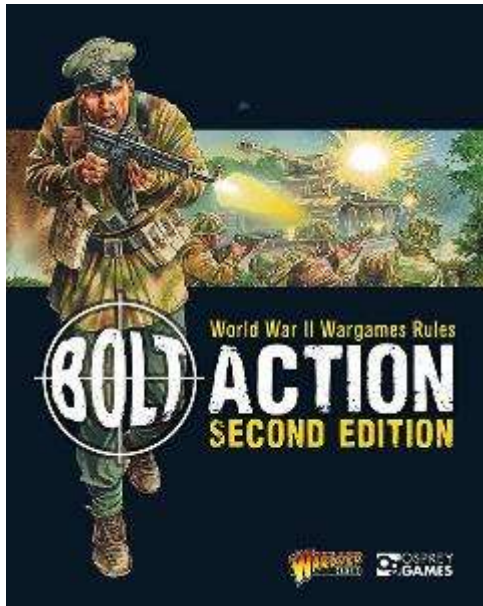


The cost of membership is \$5 and this goes towards promotion and prizes for our many events state-wide. This low cost membership helps us to promote the hobby through running tournaments and events in order to get gamers out gaming!! Please consider joining the group and helping promote our hobby.



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Christopher Lisanti



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