### The Lone Star Dispatch **August 2021**

#### 2021 LSHM Officers

**Charlie Torok** Joe Wicker Ian Straus Mike Gomez Mark Leroux Oscar Barela Mark Sanchez

torokc@hotmail.com President tabium@gmail.com Vice President ian\_straus@att.net mret@texas.net mlerouxtx@gmail.com oscar\_barela@hotmail.com msanchez387@satx.rr.com Robert Williams robert.Williams@swri.org



Welcome & BOD update **Upcoming Events** MillenniumCon 2021 news **Past Games played Future Events planned Bolt Action Games** Gamers Workbench Flames of War – WWII Flames of War – Team Yankee **SAGA Games Battle Reports Product Review Sponsors and Advertisers** 

The Lone Star Historical Miniatures (LSHM). We promote miniatures wargaming in primarily historical periods but also fantasy/sci-fi. We are not dedicated to one rule set or scale. We promote miniatures wargaming by running events, helping local conventions, and assisting with tournaments, financial backing and run demo games. We will also run gaming classes at schools. We encourage all gamers to be a part of our group to help support our common hobby.

This past July 14<sup>th</sup> The Lone Star Historical Miniatures club lost one of its verv best members when Biff Coon passed away. I moved to San Antonio and Texas in 2009 and it wasn't long before I met Biff – he was running Flames of War at Dragon's Lair on Fredericksburg road. Biff always had a friendly smile and a kind word of greetings.



Over the years I enjoyed playing with or against him in a number of games. I also enjoyed meeting him at every MillenniumCon. Even though he was fighting Parkinson's Disease he always made an effort to attend events and play games. My dad suffered from Parkinson's so I always had an appreciation for what Biff was combating. He will be sorely missed by not only me, but by the war-gaming community in general. Rest in peace my friend.

Charlie Torok

### Memorial for Biff Coon



### By Mark Leroux

On 24-July 2021, family and friends gathered in Austin to say goodbye to Biff Coon. Biff had been struggling with a long battle with Parkinson's disease which eventually took his life. The memorial was lightly attended with mostly family present. Some of his close buddies the wargame from community in Both Austin and San Antonio were There to honor him





The pastor gave a brief review of Biff's life and outlined the numerous and significant contributions he made to his community. He had several passions which included; Historical Wargaming, his faith in Christ, and the Texas Longhorns; not in any particular order. Attendees at the memorial were asked to wear 'burnt orange' to acknowledge his love of the Longhorns.

Biff was a regular attendee at most historical wargaming sessions in San Antonio and most every LSHM member in town has played at least one game with him. At the table, he was a positive and enthusiastic player and painter. Most notably he is remembered for his sportsmanship and his goodwill toward everyone he met. In his later years, his illness often prevented him from gaming. But when he was playing, he did so with vigor and energy.



He played all genres and all rules and all scales. If he had a favorite game, it could be Flames of War. He originated the series of tournaments known as Flames of War-San Antonio or better known as FoWSA. He was a referee for this annual event that lasted many years. Players from all corners of Texas traveled to San Antonio to participate.



Biff will be sore ly missed and his contribution to our wargaming community will not be soon forgotten.





Congratulations to James Womack on the opening of THIRD COAST GAMES in Friendswood Texas – stop by and visit the store and say hi.



J Womack Third Coast Games " 3208 FM 528, Suite 100 Friendswood, TX 77546 832-569-5986 www.thirdcoastgamestx.com

"TCG is Taking Care of Gamers"

**Third Coast Games** carries books and minis for Flames of War, Team Yankee, SAGA, Bolt Action, Black Seas, Blood Red Skies, Victory at Sea, GMT Wargames, Blood and Plunder, Oak and Iron, Black Powder (Rebellion, Zulu, Blood on the Nile, Epic ACW, etc.), Deus Vult... plus a variety of fantasy and sci-fi wargames, paints, accessories, dice, RPGs, other boardgames... we carry a lot. We have 1500 square feet of gaming space, with six 4x8 tables available. Some of our customers have called us "the best laid out store in town," "the cleanest game store I've ever been in," and "the most historical minis selection in town." I don't know if that last is true, but we do have a pretty wide variety.







### 11 – 14 November 2021 **MILLENNIUMCON 2021** Texas' largest War-Gaming Convention

*Game Master (GM) registration is now open* – register your games before your preferred time slot is full.

### https://www.millenniumcon.info/game-masters/

#### **Discounted Registration**

Game Masters who run at least one game are given discounted registration fees. (Regular price for Full convention pass is \$30):

If you run one game, you pay only \$15 for a Full convention pass (Thursday-Sunday). If you run two games or more, you get a \*FREE\* Full convention pass (Thursday-Sunday).

We highly recommend that Game Masters do a max of two games so they can participate in other scheduled games. Don't burn yourself out by running too many games!

The duration of each event is four hours (one session) except for the Sunday Morning session which will last three hours.

Time Block A = Thursday Evening (6:00p - 10:00p)Time Block B = Friday Morning (8:00a - 12:00p)Time Block C = Friday Afternoon (1:30p - 5:30p)Time Block D = Friday Evening (7:00p - 11:00p)Time Block E = Saturday Morning (8:00a - 12:00p)Time Block F = Saturday Afternoon (1:30p - 5:30p)Time Block G = Saturday Evening (7:00p - 11:00p)Time Block H = Sunday Morning (9:00a - 12:00p)

Some games will be assigned to tables in the Ballroom on the first floor next to the vendors. These tables are limited and the GM coordinator will determine which games will be assigned to this area. Game events assigned to the Ballroom will follow a different schedule shown below

BR1 Friday (9:00am-1:00pm) BR2 Friday (3:00pm-7:00pm) BR3 Saturday (9:00am-1:00pm) BR4 Saturday (3:00pm-7:00pm)

### We have the truck, now we need the trailer!



For the past 5 years Art Douglas has used his SUPER Suburban to pull the trailer – Art has volunteered again this year, but we are missing the trailer.

Over the past 5 years a good friend of mine loaned LSHM his trailer for transporting our 75+ tables and other stuff to Round Rock from San Antonio for MillenniumCon. In 2020 he sold his trailer so it is no longer available. If any member has a large 16-20 foot trailer or knows someone here in San Antonio who does, and would be willing to loan it to LSHM for the weekend – we would very much appreciate it. Contact myself or one of the board members (Charlie Torok: torokc@Hotmail.com)



## 11 – 14 November 2021 *MILLENNUMCON 2021*

### **Texas' largest War-Gaming Convention**



Wingate Hotel & Conference Center 1209 North Interstate Highway 35 Round Rock, TX 78664 Website: <u>http://wingateroundrock.com</u> (512) 341-7000 special rate Room reservations for LSHM and MCon

Round Rock, Texas http://www.millenniumcon.info/

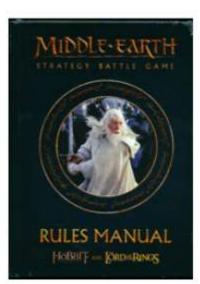


Lone Star Historical Miniatures

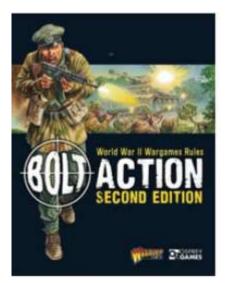
# MILLENNIUMCON 2021

### **Texas' largest War-Gaming Convention**

# TOURNAMENTS



Middle Earth Strategy Battle Game (MESBG) Friday 8am – 6pm Texas Bolt Action Championship Saturday 8am – 7pm



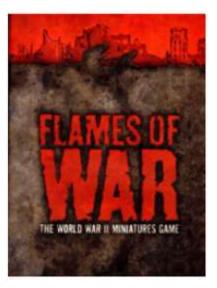


BattleTech Saturday 8am -6pm



Great Land/Air/See Furses Gollide In Win Control of the Positioand VDU are in command in this GAME of WWII Strategic Bartlest

Avalon Hill's Victory at Sea Friday 7pm – Saturday 11pm



Flames of War WWII Sunday 8am – 4pm

### 11 - 14 November 2021 <u>MILENNUMCON 2021</u> Texas' largest War-Gaming Convention

# Round Rock, Texas http://www.millenniumcon.info/



### "CALL FOR VOLUNTEERS"

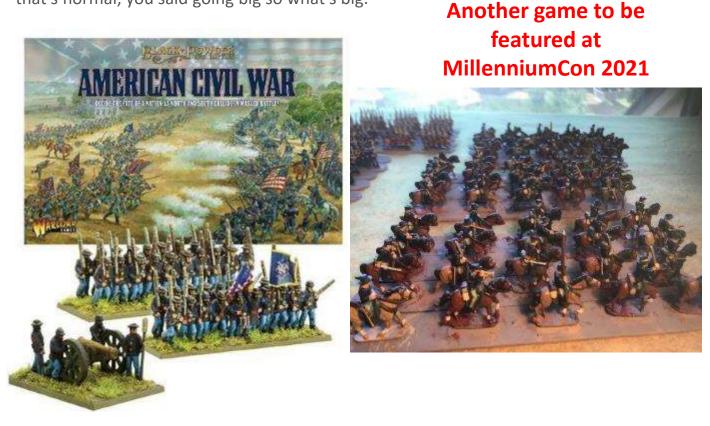
Many wargamers have expressed frustration as COVID caused the tabletop guns to go silent for last year's MILLENNIUMCON. However, a pandemic could be but one cause of a cease fire of the simulated shots exchanged in the convention's game rooms. The other concern is for the dedicated LSHM members who plan and operate the MILLENIUMCON event. To borrow a few military analogies, the LSHM "Thin Red Line", in order to maintain our major November 'muster', is nearing the "Schwerpunkt" needing 'relief', reinforcements', 'battle buddies', 'wing men', and 'augmentees' to maintain 'mass' and 'initiative' as MILLENNIUM grows and improves. In other words, volunteers are sought from Lone Star Historical Miniatures' 900-plus members to engage MILLENNIUMCON. The specific needs are for assistants to work with the Games Director and the Registration chief.

Those who are moved to answer the call are urged to contact either Charlie Torok, <u>torokc@hotmail.com</u>, or Ian Strauss, <u>ian.strauss@att.net</u>. LSHM has ambitious MILLENNIUMCON goals for tournaments, wargamers, vendors, and the annual Veteran's Day experience.

## **Going Big at Conventions**

Celebrating the re-opening of our hobby gatherings By Scott Hendrickson

Hey everyone, a quick write-up on going ambitious to bring as many games to all of us that had to sit at home for a year or more through this pandemic mess. I am doing 2 bigger and several smaller cons this year and decided, what the hell let's go big! We are finally able to celebrate this glorious hobby so let's do it in a grand manner... So for Twisted Lords in OKC at the end of July we are going big. Among the games I am running will be the Battle of Lansdowne (ECW), a multiplayer demo for Gates of Antares... yeah that's normal, you said going big so what's big.



This year I will have 2 sessions with 3 6X4 tables cut in half with a different demo on each half! That's 6 different games running basically at the same time... So if you like Hail Caesar, Pike & Shotte, Black Powder, Bolt Action, Gates of Antares you can play small demos back to back across the tabletop! Who knows there may even be a battlemech or Judge Dredd sighting. Sunday will have demos as well just this time it will be for Black Seas, Victory at Sea and maybe even a few warplanes crisscrossing the table. Fine that is the first con, but what about Millenium? Glad you asked. We have started working on going "epic" for that con, and I do mean epic. Over the months as we get closer I will be dropping hints in the newsletter as to what the game will be, but for clue #1: between the 2 armies there will be approximately 140 infantry regiments on a very large table.









### Some Epic Scale miniatures from the Pete Atack collection.

Clue #2: the armies are from the western theater of the war.

Speaking of armies, we are looking for people that have bought and are currently painting on their epic ACW armies that are planning on going to MilleniumCon and would be willing to offer up their troops for the day as a part of this major gaming event. Please contact me at <u>Skhendrickson25@gmail.com</u>

or get a hold of William Monterosso, Charlie Torok or Jon Russell if you have an interest in helping out with this.

Next month look for another clue as well as a recap of how planning is going... May you all have an epic summer getting to roll dice and hang out with friends again.

### 11 – 14 November 2021 **MILLENNIUMCON 2021** Texas' largest War-Gaming Convention

These vendors have already registered for MillenniumCon Contact them by e-mail if you would like them to bring your special order to the convention.

### **Company Name**

Warlord Games Sherwood Wargames Bombshell Miniatures Black Site Studios Mechanical Mind Studios Hole in the Wall Hobbies Portsmouth Miniataures Jeff's Clearance Raven Banner Games Wyrm Hole Hobbies Frontline Games Armies and Archives Discover Games

### <u>e-mail</u>

jon.russell@warlordgames.com sherwoodwargames@yahoo.com info@bombshellminis.com admin@blacksitestudio.com conflicthorizon@gmail.com kempral@hotmail.com jh@portsmouthminiatures.com sieffre@sbcglobal.net ravenbannergames@yahoo.com wyrmhole1@yahoo.com warlord@frontline-command.com lamphear@mail.utexas.edu discovergames@bellsouth.net

And More!!

Round Rock, Texas http://www.millenniumcon.info/



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gaming room is open!

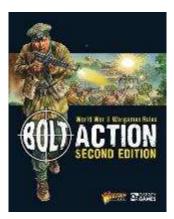
Ph. #: (210) 615-1229

Dragon's Lair carries most Warlord Games rules and products, if it is not on the shelf just ask and they will order it for you – saving you the shipping cost.









### August 2021 membership report



Welcome to our newest members in LSHM

Robert Will	Lopez Easten	California		
Bob	Walton	Plano TX		
Jeff	Taylor	Henderson TX		Membership
Bryce	Burnett			Matters!
Allan	Baily	Buda TX		Matters
Trinidad	Cantu	SA		
Wes	Hill	Austin		
Joseph	Rakosky	Boerne TX		
Woody	Black	Austin		
Nate	Girer	Houston		
Patrick	Marrin	SA	6	
Shawn	Cambron	DFW	117	LCORE
lain	Varney	Fort Hood	U	ME
Hunter	Crossett	Austin		studenutprocess + 1765329433
Austin	Friestman	Austin		

Lone Star Historical Miniatures - Official Group https://www.facebook.com/groups/lonestarhistoryminis/

Also join the Texas Bolt Action Group at: <u>https://www.facebook.com/groups/TexasBoltAction</u>

### We are now at 951 this month!!



## Mice and Mystics

Another game to be By Ray Mitchell featured at MillenniumCon 2021

Having a vested interest in developing the next generation of gamers, (and selfishly trying to avoid another game of *Candyland*) I began a search for a fantasy quest game I could play with my grandkids that they *and* I could enjoy. I landed on *Mice and Mystics* by Plaidhat Games. From the rulebook:

"Mice & Mystics is a cooperative adventure game for 1-4 players. Players take on the role of adventuring mice. Using teamwork, courage, and a little luck, the mice will explore their way through a series of interactive chapters as their story unfolds."



The game comes with a detailed rulebook and a storybook with read-aloud narrative that provides backstory and plot, with scenarios arranged as chapters with special rules and conditions along with continuing read aloud in-game "story moments". The game can be played as campaign with chapters in order, or as separate games in any order. The playing board is interchangeable tiles representing different areas of a castle along with tracking boards for player initiative and time remaining for the scenario. Various tokens representing wounds, loot, and equipment are included. And most importantly, resin miniatures representing the mouse heroes and minions of the evil queen come

### Mice and Mystics – A Granddad's Tale for LSHM Newsletter

pre-assembled and mounted and really bring the game to life. The game is rated for age 7+. I have successfully hosted a 5-year-old player. The game is enjoyable for adults too!

The rulebook is laid out logically but is a lot of information to absorb and retain. I recommend reading through the rulebook about 3 times before hosting a game. If you need to consult the rules to much, you will lose your gaming audience. Happily, there are player aids and quick reference cards available on the Board Game Geek website.

The miniatures, though detailed, are unpainted so of course I had to paint them. The Mouse Heroes Lily, Nez, Maginos, Collin, Tilda, and Filch:



And the Minions: Rat Warriors, spiders, roaches, and centipedes. Minions always attack. All minions in a tile (specific area or room) must be eliminated before the mice can move to another area.

Each mouse has character card that provides the mouse's name, character class (warrior, healer, mystic, etc.), innate ability values, life value, special ability, and a brief backstory. A mouse can collect additional equipment and lore by a successful search die roll and drawing from the search deck. The mouse heroes gain additional abilities (leveling up) by "purchasing" ability cards from the ability deck. The game medium of exchange are cheese slices. The cheese slices are earned by combat dice rolls when attacking or defending. Some ability cards require expenditure of cheese to use them. Weapons and armor are limited to what a mouse can actually use – no spares. Each has a notional pack that can hold 3 items like scrolls or potions.



The game set up for Chapter 1 (1st scenario) "Flight to Barksburg". The party objective is to escape the guardroom, make their way through the castle, clearing each tile of minions, to arrive at a hollow tree outside the castle. There is a side plot within the chapter that the party can choose to engage or not. The story control board is at the top of the picture. It contains the Initiative track, the minion cheese wheel, party equipment stash, space for the encounter, search, and abilities decks, and the chapter track. Each player and minion type has an initiative card. When the party enters a tile, type and quantity of minions are determined by the face up encounter card, drawn at the start of the chapter. The player and minion initiative cards are shuffled and dealt to the initiative track. This determines the turn order for the players and minions. Minions are moved and fought by the last player on the initiative track. Some chapter special conditions have off-board non-minion helpers or hostiles. Cheese slices are placed on the cheese wheel during minion attack and defense dice rolls. A minion surge (specified on the encounter card) is triggered when the wheel is filled. There is designated party equipment in the game, usually found in searches. It is kept in the broken glass area until needed. The search and abilities decks are at the right end of the control board. The chapter track controls the time allowed to complete the chapter. When the

### Mice and Mystics – A Granddad's Tale for LSHM Newsletter

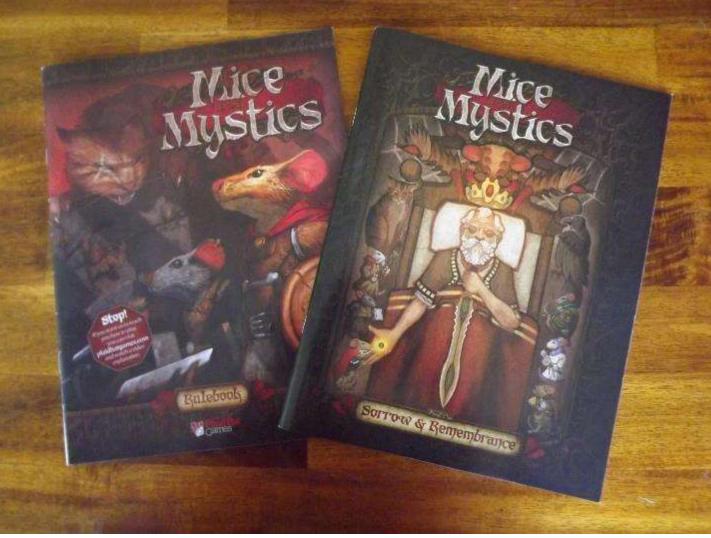
hourglass reaches the end token, the chapter is over. Chapter conditions in the storybook set the number of pages in a chapter. Special events, such as the capture of a mouse, advance the hourglass. If the mice heroes have not completed the chapter requirements at "the end" the quest fails, and in a campaign, must be played again.

3 tiles comprise the playing surface for chapter 1: the guardroom, the kitchen tunnels, and the tunnel entrance. The flagstones are spaces for movement. Note up to 4 mice can fit in a large space, and generally 1 minion per large space. Each tile has 1 or more exit areas which are crossed during the explore phase after the tile is cleared of minions. The other way to exit a tile is via flip space during the explore phase. Each tile has a orange-yellow flip icon. Any mouse conducting an explore action in that space causes the entire tile to flip and expose a different room or area.



There are 5 action dice. The small number in the upper left corner on all die faces is used for mouse movement. A drawn bow is a hit for attacking with a ranged weapon. A cheese slice means a mouse or minion wheel gets a cheese slice. The sword, alone or in combination with a shield means a hit when attacking with a melee weapon. The

shield/sword is a block when defending against any weapon. The starburst symbol at the lower right corner indicates a successful search or movement over a difficult space.



The Game Sequence

The game round consists of all actions by mice and minions on a tile. The round is conducted in initiative order. Within a round, a turn is the action of one mouse or minion. The goal of the mice is to eliminate all the minions, complete special tasks required in the storybook and proceed to the next tile until the chapter tasks are completed. The minion's goal is to capture the mice or die trying.

### Table Rules and Lessons Learned

I have successfully hosted games with 5 mice. You just fudge the starting space on a tile just a little. Plus, the storybook narrative includes 5 mice. Go figure.

Don't ask one of the children to read the storybook narrative, it wears them out.

### Mice and Mystics – A Granddad's Tale for LSHM Newsletter

As game master, play 1 or more of the mice if it helps the game. But let the kids decide what the party will do.

Have a good grasp of the rules. You cannot take a lot to time consulting the rulebook. Disinterest sets in quickly.

Take enough time to explain or point out a mouse character's innate or special abilities to help the players remember how and when to use these advantages for their and the party's benefit.

Allow for plenty of breaks. They aren't grognards, yet anyway.

There are 2 Mice and Mystics expansions available: The *Heart of Glorm* and *Downwood Tales*. All in all, Mice and Mystics is a great little game to play with your grandkids!







### Game Kastle Austin is now open!!



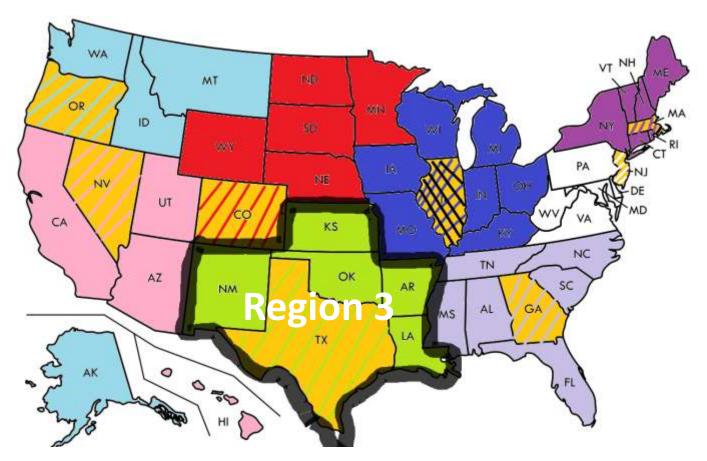


gamekastle.co 3407 Wells Branch Pkwy Ste 800, Austin, TX 78728 (512) 436-8708

Website



LSHM and MillenniumCon 2021 will host the Region 3 (TX, NM, KS, OK, AR, & LA) qualifying Bolt Action tournament for the Nationals to be held at ADEPTICON in April 2022. Plan to play and see if you can finish in the top 2 to get your ticket punched to be crowned the North American Champion.





### News from the Master Hobbyist:

All Things Wargaming!

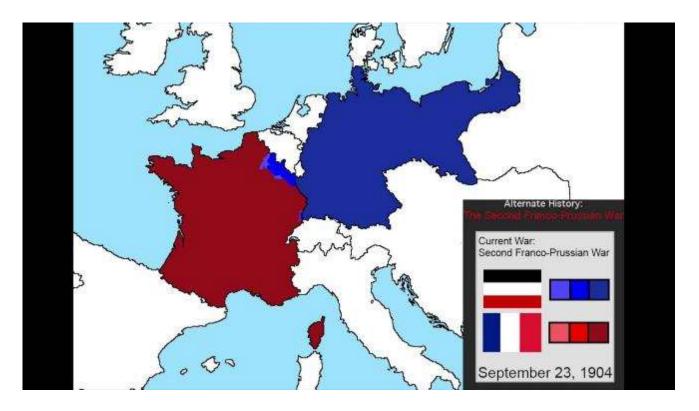
"The Rat Palace" Red Oak TX,

By Steve Miller

### The Franco-Prussian War (FPW)

We played a great Franco Prussian War game today with <u>Bryce Pearcy</u>, <u>Anthony Rodgers</u>, and "GoodClay"<u>Clay</u> <u>Dougherty</u>.





There were a couple of divisions per side. We ended up teaching several newbies the rules. They caught on fast. The game system still is fast, easy to learn and quite bloody for both sides





It is highly recommended and easily adapted to other locales and similar periods.









It fills the gap between small scale skirmish games and multi Corps actions. Much more interactive for players than Black Powder.







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### WE LIKE TO PLAY GAMES!



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### **Conventions and Events Calendar**

#### Update - August 2021

#### TEXAS BOLT ACTION - MONTHLY BOLT ACTION EVENT 21 Aug As Scheduled

Heroes' Retreat - Gaming Lounge - San Antonio, TX

Contact: Heroe's Retreat store@heroes-retreat.com

http://heroes-retreat.com

#### CONSIM WORLD EXPO 2021 28 Aug - 4 Sep As Scheduled

Tempe Mission Palms - Tempe,AZ

Contact: kranz@consimworld.com

http://expo.consimworld.com/

#### REAPERCON 2021 2-5 Sep As Scheduled

Embassy Suites - Denton Convention Center - Denton,TX

Contact: Reaper Minis questions@reapercon.com

https://reapercon.com/

GENCON 2021 16-19 Sep As Scheduled

Indiana Convention Center - Indianapolis, IN

Contact: GenCon

http://www.gencon.com/

### **TEXAS BOLT ACTION - MONTHLY BOLT ACTION EVENT 18 Sep As Scheduled**

Heroes' Retreat - Gaming Lounge - San Antonio,TX Contact: Heroe's Retreat store@heroes-retreat.com http://heroes-retreat.com

### ORIGINS GAME FAIR 2021 30 Sep - 3 Oct As Scheduled

Greater Columbus Convention Center - Columbus,OH

Contact: Origins registration@gama.org

https://www.originsgamefair.com/





MINIATURES & GAMING & FUN

#### WARHAMMER OPEN NEW ORLEANS 2021 1-3 Oct As Scheduled

Hyatt Regency New Orleans - New Orleans,LA

Contact: Game Workshop

https://www.warhammer-community.com/2021/05/21/1-us-open-series-3-beautiful-locations-6-grand-tournaments-all-the-

gaming-bliss/

#### LONE STAR GAME EXPO 2021 8-10 Oct As Scheduled

Grapevine Civic Center - Grapevine,TX

Contact: Jamie Matthews lonestargameexpo@gmail.com

http://lonestargameexpo.com

#### **TEXAS BOLT ACTION - MONTHLY BOLT ACTION EVENT 16 Oct As Scheduled**

Heroes' Retreat - Gaming Lounge - San Antonio,TX Contact: Heroe's Retreat store@heroes-retreat.com

http://heroes-retreat.com

#### HISTORICON 2021 10-14 Nov As Scheduled

Valley Forge Casino Resort - King of Prussia, PA

Contact: Joby Miller director@historicon.org

http://www.hmgs.org

### FALL-IN 2021 11-14 Nov Combined with Historicon

Valley Forge Casino Resort - King of Prussia, PA

Contact: Dan Murawski director@fall-in.org

https://www.hmgs.org/page/FIHome





### MILLENNIUMCON XXIII - 2021 11-14 Nov As Scheduled

Wingate Hotel & Convention Center - Round Rock,TX Contact: Charles Torok torokc@hotmail.com http://www.millenniumcon.info/



#### WARHAMMER OPEN AUSTIN 2021 19-21 Nov As Scheduled

Fairmont Austin - Austin,TX Contact: Game Workshop https://www.warhammer-community.com/2021/05/21/1-us-open-series-3-beautiful-locations-6-grand-tournaments-all-thegaming-bliss/ TEXAS BOLT ACTION - MONTHLY BOLT ACTION EVENT 20 Nov As Scheduled Heroes' Retreat - Gaming Lounge - San Antonio,TX Contact: Heroe's Retreat store@heroes-retreat.com

http://heroes-retreat.com

#### TEXAS BOLT ACTION - MONTHLY BOLT ACTION EVENT 18 Dec As Scheduled

Heroes' Retreat - Gaming Lounge - San Antonio,TX

Contact: Heroe's Retreat store@heroes-retreat.com

http://heroes-retreat.com

#### LAS VEGAS OPEN 2022 28-30 Jan 2022 As Scheduled

Rio All-Suites Hotel & Casino - Las Vegas,NV

Contact: Frontline Gaming Contact@FrontlineGaming.org

https://lasvegasopen.squarespace.com/

#### ADEPTICON 2022 23-27 Mar 2022 As Scheduled

Renaissance Schaumburg Convention Center Hotel - Schaumburg, IL

Contact: Adepticon info@adepticon.org

https://www.adepticon.org/











THW THW

All THW games are designed for solo play.

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#### Details

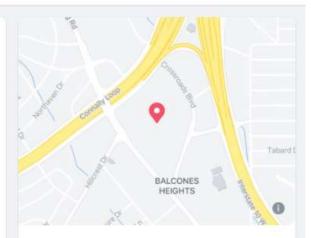
- Event by Heroes' Retreat Gaming Lounge
- Heroes' Retreat Gaming Lounge

#### Saturday, August 21 2021 starting at 9am

- Price: Free
- 🕙 Public · Anyone on or off Facebook

#### Bolt Action Tournament

- 14 slots available
- \$10 entry fee
- 1000 points
- 1 platoon either from the basic rulebook or your armies book platoon (no tank platoons)... See More



Heroes' Retreat - Gaming Lounge 4522 Fredericksburg Rd, A49, San Antonio

Sells new/used & buys used Games Workshop, Wizards of the Coast, Magic, DBS, board games, hosts tournaments & painting S... See More





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> Weekdays, Monday - Friday, we open at 11:00am and close 8:00pm.

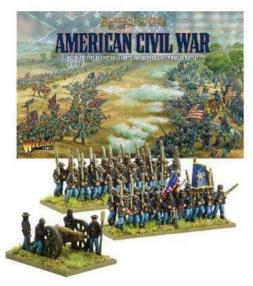
> Weeknds, Saturday-Sunday, we open at 10:00am and close at 9:00pm.

<u>Contact Christopher Prymuszewski or Mike Hong,</u> <u>For more Information at Phone</u>: (512) 454-2399

# Another game to be featured at EPIC SCALE MillenniumCon 2021 MERICAN CIVIL WAR

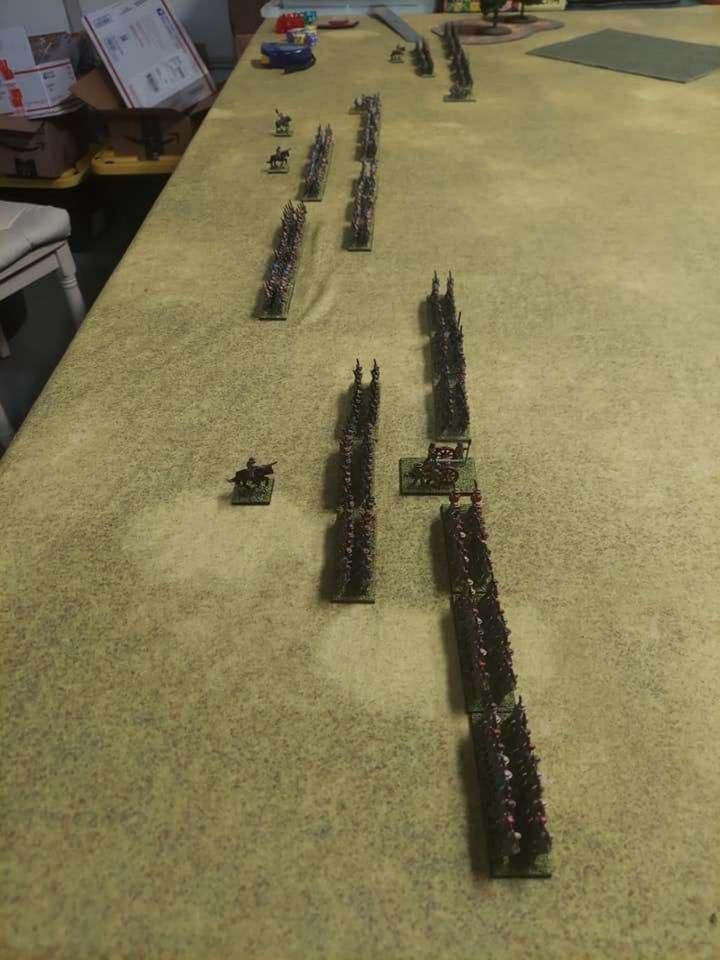


By Pete Atack



I was able to get in another learning game of Warlords Epic ACW game (Black Powder rules) with <u>Casey Pittman</u> and Albert.











We used the 1861 list to build two opposing divisions, each of 3 brigades (a total of about 23 infantry regiments between the two sides).

We were both a bit rusty, but it still moved quickly without bogging down in chrome, so if you want to play ACW without lots of nitty-gritty <raises hand>, this is a good fit.



## LION HEART HOBBY

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The Printed Meeple in San Antonio now carries SAGA rules, miniatures, and dice.

Join Blake Radetsky for Warlord Games Wednesdays At the Printed Meeple.



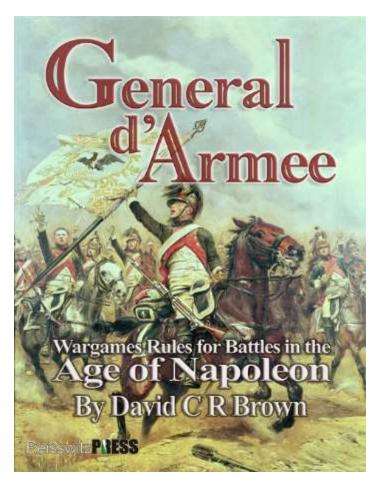


### General d' Armee Battle Report By Dave Bennett

We did the first playtest of the Battle of Tuegen-Hausen that I have registered to run at MillenniumCon this year. This is an 1809 battle with elements of the Austrian Advance Corps running into Friant's division of Marshall Davout's 3rd Corps.

> Another game to be featured at MillenniumCon 2021





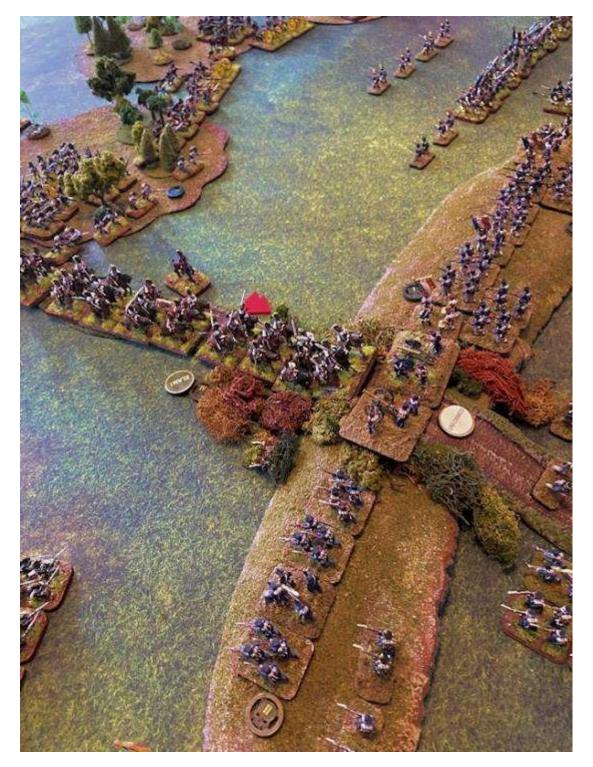


The Austrians pushed hard against the French center and left while Chuck Lemons running the Austrian light brigade conducted a holding action. The French successfully held their left and inflicted heavy casualties on the Austrians but disaster struck in the center when the Austrian light cavalry brigade charged the 6 lbr gun battery defending a ridge line in the French center.



Despite the horrendous casualties inflicted on the leading regiment, the Austrians were able to bring the charge home and sweep the guns from the field. The breakthrough charge slammed into two French battalions in line and the entire French center collapsed with two of the three French brigades faltering which caused the collapse of the entire French force.





Marshall Davout will now have his hands full recovering from this loss but he still has two excellent divisions to counter the Austrians early success. Here are some pictures from the game:

See you at MillenniumCon 2021 – **Dave Bennett** 

### 11 - 14 November 2021 <u>MILENNUMCON 2021</u> Texas' largest War-Gaming Convention

### Round Rock, Texas http://www.millenniumcon.info/



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## Epic Scale American Civil War MillenniumCon 2021

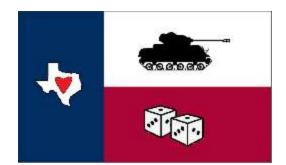






William Monterosso and Scott Hendrickson are planning an "Epic Game" during MillenniumCon – plan to attend and play in what is sure to be a great game spread over multiple time slots. If you are building Epic Scale armies contact William or Scott for more info.

## Join the Heart of Texas Wargamers Club





To find out more about the rules, the club, and keep up with our activities, you can apply to join our group on Facebook at:

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Contact: Alan Spencer – Admin & Moderator Ben Earnest - Moderator

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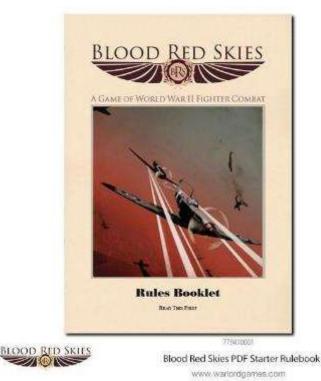
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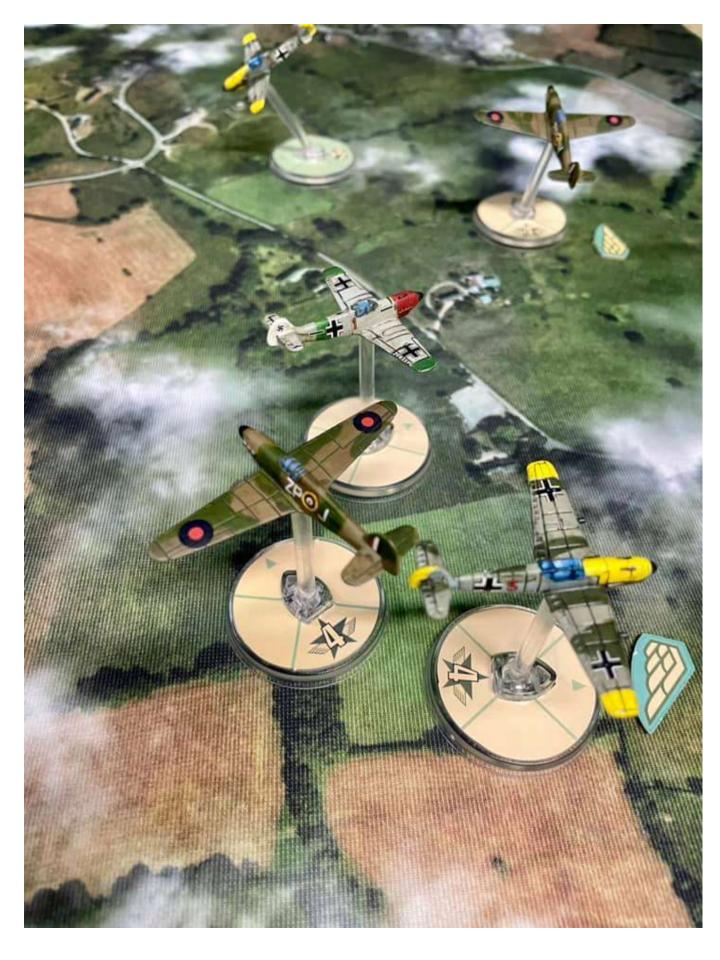
### Blood Red Skies Battle Report By Casey Pittman

Fantastic game of BRS tonight against <u>Pete Atack</u>. He ran six hurricanes versus my five 109s. He played tight turn like a ace and I lost two to three head-ons. I had to retreat but did manage to shoot down a hurricane. Great time and looking forward to next weeks game.



### Another game to be featured at MillenniumCon 2021







Look for this game to be offered at MillenniumCon 2021



Join Allen Barton of Discover Games for some Urban Manhunt games at MillenniumCon this year!



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Event L-199: Urban Manhunt Run by Allen Barton Scheduled time: Fri 3:00PM (time block ) through Fri 7:00PM (4 hrs.) Category: Ballroom Game Game system: Urban Manhunt Event L-200: Urban Manhunt Run by Allen Barton Scheduled time: Sat 9:00AM (time block ) through Sat 1:00PM (4 hrs.) Category: Ballroom Game Game system: Urban Manhunt





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### Membership Matters!

## 2021 Membership Drive

We continue to offer membership for those who have not renewed or became a member this past year. We will once again use this years MillenniumCon to get everyone signed up. You can use three methods to join this year (paypal, check or cash).

We also offer three membership options:

1 year membership \$5 2 year membership \$10 5 year membership \$25



Visit the MillenniumCon website to make a Paypal payment at: https://www.millenniumcon.info/

You can also make a direct payment to the LSHM Treasurer Mr. Ian Straus, mail your payment by check (made out to LSHM) or cash to Ian at:

Ian StrausLone Star Historical Miniatures6307 Ridge ForestSan Antonio Texas 78233





### **Warlord Games Live broadcast**

Join Jon Russell of the United Stares Warlord Games Demo team for his weekly update on all things Warlord Games. Jon conducts a live discussion on the USWDM facebook page located at:

https://www.facebook.com/WGCOKC/

Get current updates on new products and games, find out what events Warlord Games is attending and sponsoring. You can also ask questions and provide comments during the broadcast. Jon spends about 20-30 minutes discussing all things Warlord Games.

Day: Every Wednesday Time: 1100

See you there!!

## **Flames of War** World War II San Antonio, Texas By Chris Lisanti

Flames of War San Antonio (FOWSA) has moved its Thursday Night Game-Night to Heroes Retreat at the Crossroads Mall in San Antonio. Join us for a weekly Flames-of-War WWII, Team Yankee WWIII, Fate-of-Nations Arab-Israeli Wars, or FOW-Viet Nam.



Late War FOW update. One game Thursday with Tony (US M4 Sherman's) attacking Branden (SS Panzergrenadiers) in the No Retreat mission.



Concerted mortar and Sherman fire on the panzer grenadiers holding the forward objective nearly broke them with the Americans needing to roll a 5+ firepower to kill the last stand contesting the objective









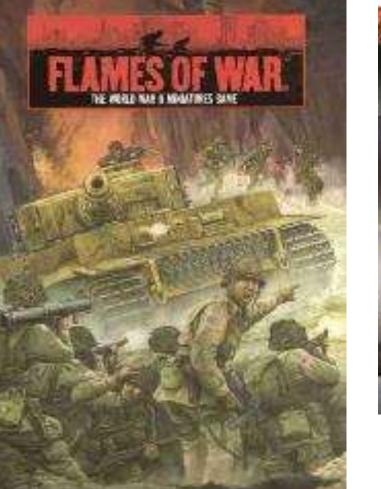
The Americans failed which then allowed the reserves to come on and the 2nd panzer grenadier unit to relieve the beleaguered SS infantry unit. Victory to the Germans.

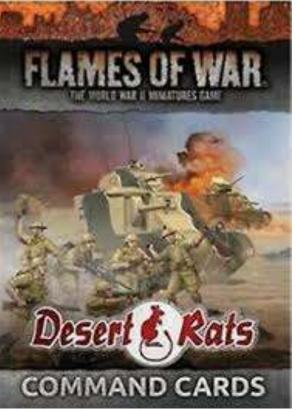




Next week will be Team Yankee/WW III at Heroes Retreat in San Antonio starting at 6pm.

Join Chris and the FOW Group Thursday nights at Heroes Retreat, SA 6pm





See you next month

– Chris Lisanti



## NEW LOCATION Same Time

## Thursday Nights 6pm

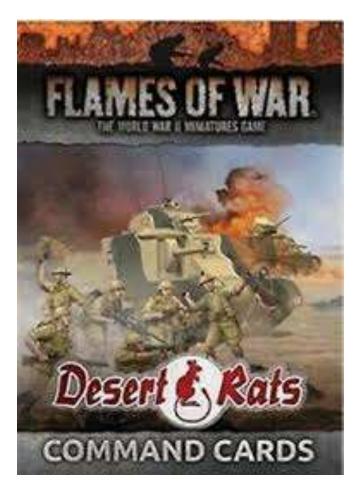


Join Chris Lisanti and the Thursday Night Battlefront Group at <u>Heroes</u> <u>Retreat</u> San Antonio



Arab Israeli Wars, Siz-Day War, 1987



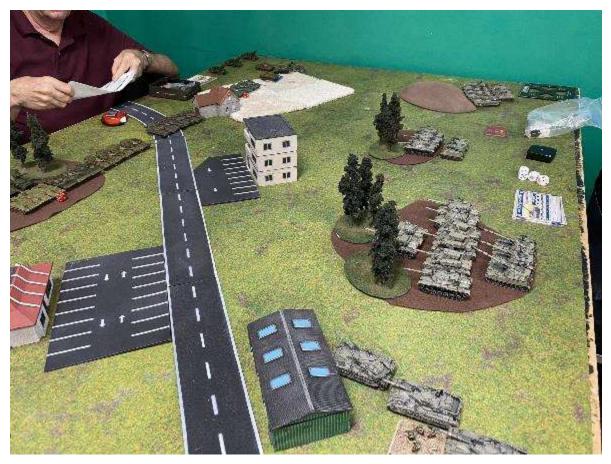


### LSHM Team Yankee WWIII San Antonio, Texas

By Chris Lisanti



Flames of War San Antonio (FOWSA) has moved its Thursday Night Game-Night to Heroes Retreat at the Crossroads Mall in San Antonio. Join us for a weekly Flames-of-War WWII, Team Yankee WWIII, Fate-of-Nations Arab-Israeli Wars, or FOW-Viet Nam.



**The first game** saw Chris (IDF Mercava 2 + Magach 6) battle Steve (Soviet T-62) in the Free for All mission. The Soviets pushed forward early while the Israelis were content in concealing terrain providing an advantage for the IDF.



After several turns, the Soviet armor was getting the worst of it with the four T-80s standing alone against the seven Mercava 2s and three Magach 6s. Side shots got the best of the T-80s resulting in an IDF victory.



The second game saw Tony (British Mech Infantry) play Mark Reed (Soviet T-64) in the Free for All mission as well. Dug in British infantry were difficult for the Soviets to remove while the many milan teams and Harrier strikes resulted in numerous Soviet armor casualties.



The British cleared off one objective while one heroic and unbelievably vicious T-64 platoon assaulted successfully through the woods contesting an objective at the end but to no avail as the British airmobile troops were resting comfortably on an objective in Soviet territory. Victory to the Brits. Next week late war WWII.



Join Chris and the FOW Group Thursday nights at Heroes Retreat, SA 6pm





By Chris Lisanti

## Flames of War San Antonio (FOWSA) Thursday Night Club

Join Chris Lisanti and crew for some flames of War on Thursday nights at Heroes Retreat in San Antonio. **The club meets around 6:00 pm** to play FOW WWII, Team Yankee and Fate of Nations Arab-Israeli War.





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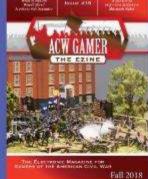


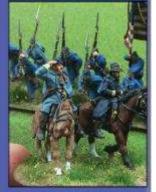
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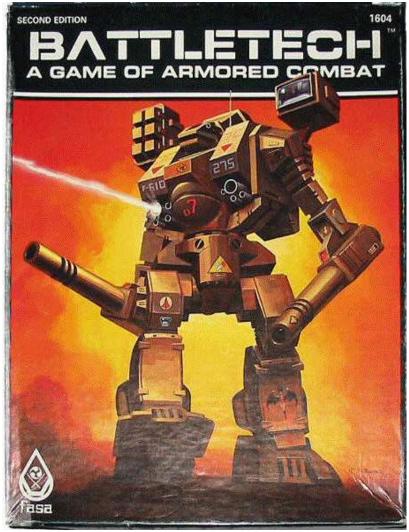
www.acwgamer.com

Miniatures and photo by Paulalba

### Battle Tech By Frank Crull

The Clans determine fitness to be a mechwarrior bycombat. This is called a Trial of Position. The ratio is 1 (thesupplicant) vs. 3. It involves one mech fighting one onone and if successful, moving on to the next mech whilecarrying all damage over to the next fight. An averagemechwarrior will kill one mech in a Trial of Position. If twoof the Position mechs are killed, the mechwarrior is a StarCommander. If all three Position mechs are killed, thenthe mechwarrior is a Star Captain.

> Another game to be featured at MillenniumCon 2021





(Savage Wolf vs. Vulture)

We ran three Trial of Positions. All of the supplicants (the one mech) chose heavy mechs. All of the Position mechs were two heavy mechs and one assault mech.



(Loki II vs. Ebon Jaguar)

The supplicant had a choice of opponents and alwayschose a heavy mech. The photo above reflected two 65ton mechs, a Loki II (Variant A) and an Ebon Jaguar(Variant H).

The Ebon Jaguar mech suffered from poor shooting theentire match, but did hit with the weapon that mattered: the Ultra Cannon 20. Two shots hit the Loki and left it witha hole in the left torse and center torse. While the Lokipilot succed, the next Position mech (a Loki II Prime)finished off the supplicant.



(second Position mech Loki II coming into play.)

The second Trial involved a Savage Wolf C (Supplicant)versus a Vulture Mark II Prime. Both Mechs had lots of SRM weapons. There were not much in the way oftactics. Both mechs rushed each other and made it a dierolling contest. The Savage Wolf prevailed, but was donein by the second Position mech, a Summoner E. The Summoner used it's Gauss Rifle to finish the holes madeby the Vulture Mark II.

The last match again involved again another Loki II(Variant A). This time, the opponents in waiting were apair of Timber Wolfs and an Executioner.



(Timber Wolf, Timber Wolf and Executioner PositionMechs for Match 3)

The Loki II player chose to fight the Timber Wolf A first. Maybe not the best choice of an opponent since theTimber Wolf A is considered the default choice of HeavyClan mech for unknown mission. The Loki II tried to makea good fight out of it, but suffered from overheating bytrying to match the Timber Wolf's firepower. This was theonly game where the Supplicant did not kill at least one of the Position mechs. The Timber Wolf's dominance was sooverwhelming that it did even take internal damage.



(Loki II vs. Timber Wolf, Match 3)

So for the day, two Supplicants won and one Supplicantlost (he gets booted over to the Merchant class.)

Frank Crull will be running his BattleTech tournament games on Saturday 13 November at MillenniumCon – if you are an old pro – or someone new plan to sign up and play this classic game.

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If you are not a member of LSHM please think about joining now. This would be a great time to join. We hope to see everyone at the gaming table!!!

Contact Charlie Torok (LSHM President) at: torokc@hotmail.com



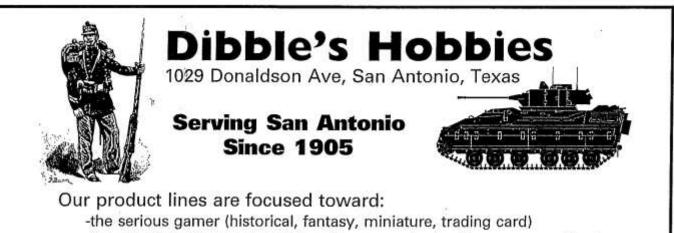


LSHM MillenniumCon held every November in Round Rock, Texas

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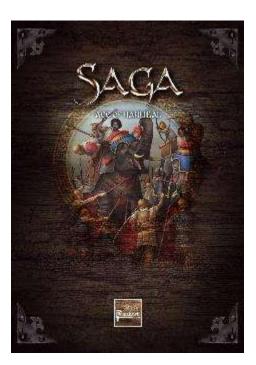
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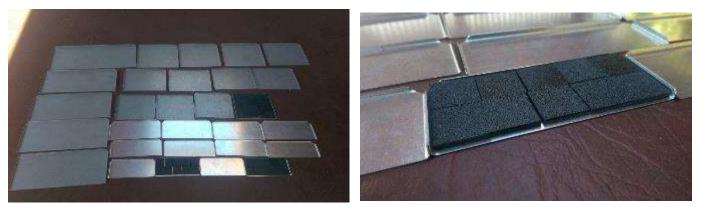
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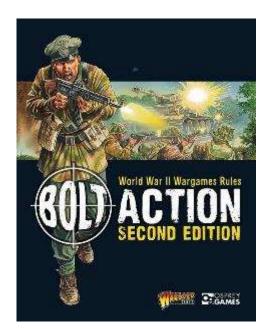
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